

VESNA THAW

ΥΦΟΥΣ CΟΜΜΥΝΙΤΥ



LEADERSHIP d4



STABILITY d4



TECHNOLOGY d4



POPULATION d4

give your strongest aspect 3, your weakest 1, and the other two 2
when you roll the maximum number you can on a die, it's trouble! subtract a point from an aspect.

ΟΡΩΝ ΥΦΟΥΣ ΡΟΒΟΤ

ΥΦΟΥΣ ΝΑΜΕ:

ΥΦΟΥΣ CΑΛΩΣΙΝ:

draw (7 minus # of players) elements
each other player draws an element
assign 2d4, 2d6, 2d8 to your elements

you can add an appropriate Robot
die to your roll whenever you are in
your Robot during a scene

ΥΦΟΥΣ ΗΖΑΡΔΟΣ



ΥΦΟΥΣ SCENE TRACKS

CΦΛΩΡ



success: check off lowest TN of another scene, OR fix a Robot element
failure: no effect

CΦΝΦΛΙCΤ



success: add 1 to any Community Aspect
failure: subtract 1 from a Community Aspect that you risked on the roll

ACTION



success: add 1 to any Hazard on your sheet
failure: your opponent erases one check off of one of your scene tracks

declare what kind of scene you are in, and check off the lowest TN
to resolve something, roll 1d8 + community dice + hazard dice + robot dice
each die with a result lower than the highest checked TN is a success
when you check off TN6, go out in a blaze of glory at the end of the scene

initial Hazard scores: 3, 3, 2, 2, 1
describe each hazard
spend 1: + 1d10 to another players roll