

# Kurt Bodden

## UX Designer and Presenter

### EDUCATION

**Harvard University**  
Bachelor's in Design  
**General Assembly**  
User Experience  
Design Immersive,  
Sept. – Nov. 2016

### UX SKILLS

- Experience Design
- Service Design
- Information Architecture
- Content Strategy
- Stakeholder Management
- Rapid Prototyping
- User Flows
- User Personas
- User Research
- Wireframing
- Copyediting
- Copywriting

### UX TOOLS

- Sketch
- InVision
- OmniGraffle
- Keynote
- CAD
- Hand drafting
- Architectural model-making

### PRESENTING SKILLS

- Storytelling
- Improvisation
- Teaching Improv
- Skills Coaching

www.kurtbodden.com  
kurtbodden@mac.com  
(415) 734-6527

### DESIGN EXPERIENCE

**UX Consultant, California Department of Justice** Nov 2016 + upcoming  
Redesign of OpenJustice.com, which promotes transparency in criminal-justice data, to draw and retain more users. On team of three consultants; three-week sprint led to further contract. Regular meetings with stakeholders in San Francisco and Sacramento. Overhauled navigation and information architecture; re-conceptualized site structure and user journeys. Made tone more accessible. Presented social-media plan.

**UX Researcher and Designer, LWV (concept project)** Oct 2016  
Redesigned League of Women Voters website to support engagement and encourage action. Improved the coherence of its architecture and its message. Personas, user research, surveys, and comparative analysis.

**UX Researcher / Designer, Hand Picked Toys (concept project)** Sept 2016  
Designed e-commerce website for toy store, emphasizing local character and personal attention. Contextual research, user flows, clickable prototype.

**Senior Industrial Designer, Bottom Duvivier** 1994 – 1997  
Designed office furniture and work environments – custom pieces for the firm's architectural projects and products for manufacturers. Prototyped and iterated spec products; user research, competitive analysis; liaison with fabricators and manufacturers. Graphic design and copywriting for winning competition entries.

**Senior Industrial Designer, Robert Luchetti Associates** 1988 – 1993  
Consulted to R&D department of major office furniture manufacturer on future-of-the-office concepts. Balanced demands of organizational psychology, human factors, manufacturing, and marketing. Created drawings, prototypes, mockups, and documentation to communicate our ideas to clients: business, marketing, engineers, designers, contractors, builders.

### RELATED EXPERIENCE

**Creator-Performer of Comedic One-Man Show** 2011 – present  
Wrote and performed full-length theatrical show satirizing the self-help industry. Performed nationwide including 6-month extended run at The Marsh SF and at SXSW. Created character persona based on research. Producing, budgeting, and publicity; design and copywriting for multiple iterations of promotions.

**Operations Manager, Levine & Baker LLP** 2006 – 2016  
A boutique law firm specializing in new-media law, employment law, and executive compensation (part-time position). Improved office systems for attorneys. Edited legal briefs for precision, tone. Liaison with clients.

**Workshop Leader, Improv-Based Training** 1995 – 2006  
Led workshops in storytelling, teambuilding, and presentation skills. Modeled improv techniques of active listening, spontaneity, building ideas, calming nerves, empathy, authenticity, connecting with an audience.

**Performer-Instructor, BATS Improv** 1995 – 2000  
Member of the Main Company of the foremost Bay Area improv organization. Taught improv, from beginner to advanced performance levels.

**Instructor, Academy of Art University** 1997 – 1999  
Instructor for "Compelling Communications" course, equipping students to bond in teams and to present themselves and their work. Emphasized collaboration, compromise, and healthy critiquing.