



# Three Thing Game Halloween 2014



www.threethinggame.com UNIVERSITY OF Hull

## Team Registration

Team Name: \_\_\_\_\_

Team Email: \_\_\_\_\_

Thing(s) you would like: \_\_\_\_\_

Team Members:	Member Name	Signature	OverNight
	_____	_____	_____
	_____	_____	_____
	_____	_____	_____
	_____	_____	_____

Please sign next your name and indicate whether you will be attending overnight on Friday. **Make sure your team email is easy to read, or you might not get any of the competition messages.** Which would be bad.

ThreeThingGame is in the week starting **27<sup>th</sup> of October** and includes an overnight hackathon from **31<sup>st</sup> October to 1<sup>st</sup> November** in the Fenner Computing Suite.

There will be a special “Monogame Thing Lecture” from Microsoft and Monogame at **5:15 on Friday 31<sup>st</sup> of October** in LTA in the Robert Blackburn Building to start the hackathon. We will be awarding prizes for the best horrible fancy dress. Or you could just come as you are and end up winning something.

The Rather Useful Seminar on **29<sup>th</sup> of October at 1:15 pm** in Lecture Theatre A will be all about MonoGame and XNA game development. We will be providing a template game to help you get started.

Completed registration forms must be returned to Rob Miles by **5:00 pm Friday 24<sup>th</sup> of October** with a payment of £2:00 for each team member working in the department overnight on Friday 31<sup>st</sup> October. Places are limited, first come, first registered.

The “Thing Auction” will take place at **2:15 pm on Monday 27<sup>th</sup> of October** in Hardy Building Lecture Theatre 1. You can suggest things which you might like to bid for on this form.

Rob Miles