


JULES RIVERA

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 www.julesrivera.com

Skills

- Storyboarding
- 2D Animation
- Graphic Novel Illustration
- Animation Previsualization
- Digital Painting
- Traditional Media

Technology

- Photoshop
- Flash
- Illustrator
- AfterEffects
- Clip Studio Paint
- Sketchbook Pro
- SketchUp

STORYBOARD ARTIST

Freelance storyboard artist with a focus on **television work and work on licensed properties**. Flexible enough to work in-house or remotely. Can draw fantastical creatures or boards for a beer commercial.

Experience

2006 - present **ILLUSTRATOR | Freelance**

- Clients include **Mattel, Real Rob LLC, IDW Publishing, Animated Storyboards, Zambezi**
- Created **storyboards** for television show The Real Rob.
- Illustrated **Barbie** graphic novel for Papercutz
- Created **ad Mock-Ups** on **League of Legends** ad campaign
- Designed logo for **Animated Storyboards Games**
- Can design **characters** and **environments for animation, graphic novels, or video game design**
- Can **illustrate comics** and graphic novels, also provide **colors**.

2013 **ANIMATOR | Fox ADHD**

- Created animations for Fox ADHD's **Lucas Brothers Moving Company** in Flash
- Edited **character rigs**

Education

2012-2013 **Gnomon School of Visual Effects**

- Studied entertainment design
- Focus on 2D animation and storyboarding

2013 **3Kicks Art Studio**

- Studied under Gary Meyer focusing on painting skills and perspective drawing

2001-2005 **University of Central Florida**

- BS Electrical Engineering (yes, really)
- Best contribution to senior project was technical drawings