



## **Meal-Break Rights**

Many have asked about the right to a meal-break and what does it exactly mean. The contract states: *“The Company recognizes the need to allow Flight Attendants to eat during the duty day. A Flight Attendant may inform Crew Scheduling that she/he needs an opportunity to eat and Crew Scheduling will ensure that she/he receives a break, if reasonable.”*

So does this mean you should run off you plane and buy your food to eat later? NO, it does not mean you should buy food only to consume it when it is cold. This language is meant for you to sit and eat your meal. Make sure you keep copies of you original HI3 and copies of any changes that have occurred. Don't forget you must inform the company, which in this case is crew scheduling of your need for a meal-break once you arrive. If you have any issues make sure you contact you local Union Rep - <http://afaeagle.com/i-need-a-rep/>

**You should not worry about causing a delay, as there will be someone to board and work your flight (ORD and DFW). The time removed will be unpaid but that is a decision scheduling will have to make. Your number 1 concern should always be your health and safety. Just reference Envoy's commitment to Safety and Security as stated in your IPM.**

## **Q&A:**

When I take a meal break will I be automatically removed from my next flight? *There is no set provision on whether you will be removed or if the flight will be delayed. Only you know the time you will need to go purchase/warm your meal and consume it based on past experience.*

Is it true I only have 30 minutes to take my meal-break? *No, but you must make good use of the time you do request.*

If my flight is pre-boarded, will they also work the flight in order to prevent a delay? *One would think, but that is solely up to the company.*

You have contractual rights! This provision is not one that is invoked to irritate the company. 90% of meal-breaks requested are due to the horrendous schedules built by the planning department.

In Solidarity,  
Your AFA MEC