

# Ahed Khatib

5632 Stevens Creek BLVD Apt#289  
Cupertino, CA 95014  
561.317.2223

ahedkhatib@gmail.com  
[ahedkhatib.com](http://ahedkhatib.com)

## Experience:

### **2D Game Artist, MZ** (July 2016 – Present)

- Illustrations
- 2D Assets
- Concept Art
- Asset management

### **Contract Artist, SuperGenius** (Oct 2015 – Nov 2015)

- Asset rendering

### **Contract Artist, Blue Shell games** (Feb 2014 – June 2014)

- Background environments
- Concept art

### **2D Artist, Twist Education** (Jan 2011 – May 2012)

- 2D Assets
- UI Art

### **Contract Artist, Present Creative** (Aug 2009 - Aug 2015)

- Illustrations
- Concept Art
- UI Art

### **Art Intern, Nihilistic Software** (Sept 2007 – Feb 2008)

- Concept art

## Shipped Titles:

- **Mobile Strike** (MZ)
- **Game of War** (MZ)
- **Final Fantasy: A New Empire** (MZ)
- **Legend of the Copper Scrolls** (Blue Shell games)
- **Lemonocity** (Twist Education)
- **Vector Tracker** (Twist Education)
- **Zombeez Slasher** (Twist Education)
- **Mafia Wars** (Present Creative)
- **Zombie Apocalypse** (Nihilistic Software)

**Education:** BFA, Illustration, Academy of Art University, 2008

**Skills:** Environment/Character/Prop concepts, Storyboards, Icons, Promotional art

**Software:** Adobe Photoshop, Corel Painter, Maya, Sketchup, Mudbox, Jira, Perforce