

Work Experience

Mammal Studios | FX Artist

Los Angeles, CA | Feb '18 - Jun '18

- Houdini FX Artist for feature film *Asura*. In charge of the following effects.
 - massive particle energy streams and surges
 - realistic RBD rockslide
 - growth and decay propagation
 - ember, dust, and debris emission

CoSA VFX | CG Generalist

North Hollywood, CA | Apr '16 - Oct '17

- CG production for episodic projects
 - *Westworld (HBO - Season 1 - Emmy Awarded)*
 - *Gotham (FOX - Season 3 - Emmy Awarded)*
 - *Stranger Things (Netflix - Season 1)*
 - *Training Day (CBS - Season 1)*
 - *Lethal Weapon (FOX - Season 1) & more*

CG Generalist for Fine Artist Mathias Kessler

Brooklyn, NY | Feb '14 - Jun '16

- Digital production from CG content to 3D fabrication for international exhibitions
- Publications: Kessler, Mathias. *Mathias Kessler: Nowhere To Be Found*. Hatje Cantz Verlag GmbH & Co KG, 2015. Print.

School of Visual Arts | Fine Arts Department Technician

New York, NY | Sep '11 - May '14

- Management of wood, metal and ceramics departments, and assistance for teachers and students with tools and techniques

Technical Experience

Houdini, Maya, Modo, Redshift, Substance Painter, Substance Designer, Nuke, Photoshop, Illustrator, After Effects, Premiere, Geomagic, Solidworks & more

Education

SCHOOL OF VISUAL ARTS

New York, NY | 2015

Bachelor of Fine Arts Degree, Fine Arts