



WORKSHOPS

FOCUSING ON TEAMWORK, COMMUNICATION, AND POSITIVITY, OUR WORKSHOPS GET EVERYONE INVOLVED TO SHOW THE GOOD THINGS THAT HAPPEN WHEN PEOPLE WORK TOGETHER TOWARD A COMMON GOAL.

We like to tailor every workshop to the needs of each individual organization, focusing on what your specific group seeks to gain from your time with us. We are happy to work with members of your organization to make sure that we're covering exactly what you want with regard to encouraging teamwork, building effective communication, or developing conflict/resolution tactics.

Our goal is not to make people "be funny" or turn them into improvisers. We use the tenets of improvisation in fun, low-pressure exercises that focus on cooperative skills in an encouraging environment.

The following is a small sampling of games and exercises we use to show the collaborative philosophies behind improvisation...

HOW IT WORKS

We always begin with an ice-breaker game to get everyone relaxed and having fun.

Examples would be everyone pairs off and interviews each other back to back, without looking, only listening. Then, they "introduce" their partner to the group by telling us one thing about the person that no one in the group knows...(nothing embarrassing.)

Next, once everyone is warmed up, we move into exercises that focus on listening to each other and working together as a team. For example, in a circle, the group will make up a story by each person speaking just one word when their turn in the circle comes up. It will go around the circle as many times as necessary to tell the whole story. Each word connects to each other and the group works together to make a cohesive story. We have several exercises and games that emphasize teamwork, listening and clear communication.

Games like....

DR. KNOW IT ALL - where a group of 6 or so people answer audience questions by speaking one word at a time to create an answer.

DUELING CONVERSATIONS - Two participants are each discussing a topic with a listener in the middle. They are talking non-stop over each other. The listener in the middle must listen and respond to both conversations as best they can.

"YES AND" PROBLEM SOLVING - In groups of 6 or so, someone pulls a problem out of a hat written on a piece of paper. It may be a "real-world" problem such as "we have to build a house" or a business related problem such as "we need to get this specific project completed." Everyone in the group throws out ideas for completing the project and everyone must say "Yes!" to the idea and then say "And" before throwing out another idea to add onto that. The idea is to always say yes as we do in Improv and that yes leads to better brainstorming than no does.

PRICING

Our standard pricing structure is as follows:

(All of our workshops are 2 hours long)

NUMBER OF ATTENDEES	NUMBER OF INSTRUCTORS	PRICE
20	2	\$2500
30	2	\$3000
40	3	\$3500

Note: Non-profits automatically receive a 20% discount

PAST CLIENT TESTIMONIAL

It's challenging to build teamwork and trust across a team through traditional workshops and training. Go Comedy! workshops are the only place I've seen real success. The coaching is professional, authentic, and just the thing to push team members out of their comfort zones and into taking risks, trusting their team members, and accepting challenges with nothing more than faith in themselves and their team members to go on. By the end of the day, my team was accomplishing tasks none of them would have considered possible that morning. Refreshing, fun, rewarding, and energizing - it's not training so much as a megadose of creative power for your mind.

Nathan Hughes, Co-Founder of Detroit Labs

Before taking classes at Go!, I considered improv only as entertainment. Now I realize that the theories underlying improv, especially concentrated listening skills, are directly applicable in professional settings. Improv has made me a better instructor and administrator.

Prof. Holly Helderhoff

Director, Lawrence Technical University Scholars and Undeclared Programs

Senior Lecturer, Technical and Professional Communication