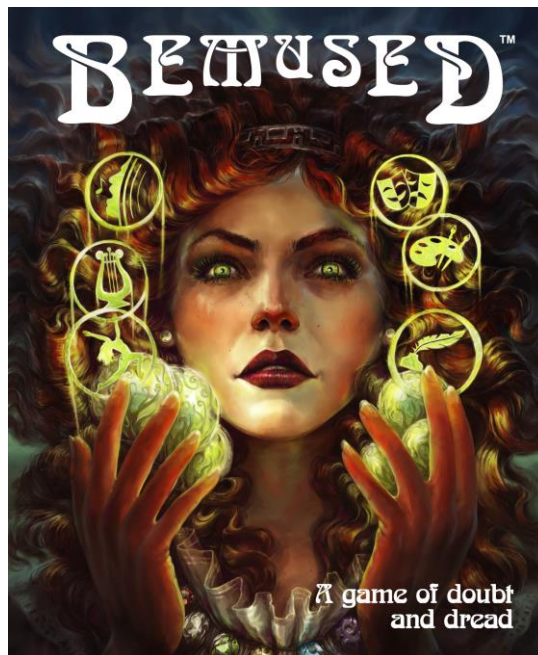


Bemused

Title: Bemused
Designer: Jim Felli
Artist: Tani Pettit
Naomi Robinson
Publisher: Devious Weasel Games
SKU: DWE3000
EAN: 0015568001581
MSRP: \$24.99
Genre: Card Game
Players: 4 – 6
Playing Time: 15 – 30 Minutes



THEME:

Each player is a muse, a timeless being that has inspired artists since the dawn of human creativity. Each muse has chosen one human virtuoso as their protégé and seeks to elevate that virtuoso to the pinnacle of artistic glory. All the virtuosos, however, have proven masterful in channeling their own muse's influence, thereby making it difficult for any one of them to outshine the others. The muses, therefore, have changed their strategy: rather than elevate their own protégé, they have decided to destroy their protégé's rivals by levying upon them doubts and dreads until they are driven mad or killed and thereby removed from contention.

SUMMARY:

As a muse, each player has a virtuoso card that represents their protégé. The players take turns placing doubt and dread cards on each other's virtuoso cards, lowering their scores and driving them closer to insanity and death, while using their own virtuoso's unique ability to manipulate doubt and dread cards already placed. When a virtuoso's card accumulates sufficient doubt and dread, the virtuoso goes insane or dies. Insane virtuosos may regain their sanity. Dead virtuosos may not return to life but have their own path to victory. The game ends when only one sane virtuoso remains in play or all the virtuosos have been driven insane or killed. Players then calculate their scores and the player with the highest score wins.

Bemused is a strategic "ruin your rivals" game with a strong "take that" element, asymmetric player powers, hidden information, and private agendas.

RELEASE:

Bemused is currently available for purchase online at deviousweasel.com and at retail outlets worldwide.