

# Jite Agbro

UX Designer

## Contact

- ✉ Email: [j@jiteagbro.com](mailto:j@jiteagbro.com)
- 📁 Portfolio: [jiteagbro.com](http://jiteagbro.com)  
- Password: seattle55

## Education

M.S. Human Centered Design & Engineering, University of Washington 2012-2014

B.A. Liberal Arts, Evergreen State College 2005- 2009

## Disciplines

- UX Research
- UXD
- IXD
- IA
- Agile/SCRUM

## Skills

- InVision
- Sketch
- Axure
- Adobe suite
- Tableau
- Confluence/Jira
- HTML 5
- CSS 3
- Framer.js

## Work Experience

### Zonar Systems: Seattle WA

#### UX UI Designer Oct 2014 – Aug 2017

Redesigning enterprise software and native mobile apps, instilling consistency in the overall design process. Worked on a collaborative, cross-disciplinary team in an Agile structure where individuals were expected to contribute as leaders and team members. Implemented new processes and introduced new tools for user testing, usability testing, user acceptance testing, and data analysis. Tracked developing technologies and advised on how they apply to design solutions. Conducted research studies; collecting, recording, and analyzing data for UX design, persona development, information graphics, and presentations. Helped to establish standards and guidelines for interaction design, visual design, and copy. Created final documentation including wireframes, task flows, interaction designs, use cases, flow charts and navigation models. Built prototypes of navigation models and interaction designs for demonstration and usability testing.

### T2 National Center for Telehealth & Technology: Lakewood, WA

#### UX Design Intern, Sept 2013 - Oct 2014

Application design to support behavioral health and suicide prevention for active-duty soldiers. Worked collaboratively with a multidisciplinary team of five to perform research for two mental health support apps. Recorded and analyzed data for UX design, information graphics, and shared research findings. Conducted live usability testing, created wireframes, and advised on final design.

### SIREN Mobile: Seattle, WA

#### User/ Usability Tester, March 2014 - May 2014

Refining and updating usability of a design-heavy mobile dating app in the start-up phase. Worked with stakeholders to identify and testable assumptions. Lead research efforts based on best practices and feasibility. Designed usability tests for beta product. Recruited participants through social outreach and conducted remote and in-person usability tests for comprehensive reporting. Created final research documentation including; findings, further questions, and actionable insights.

### Cheezburger Network: Seattle, WA

#### Usability Tester, Winter 2012

Updating and improving the main website for a popular content provider. Worked on a small team to identify website pain points, and develop and design usability tests. Created briefs and support material for usability studies. Piloted and administered final test, compiled and analyzed data, and provided final report. Gave guidance on transitioning long-time users to the new design.

### James & Janie Washington Foundation: Seattle, WA

#### Media Developer, Oct 2010 - Sept 2012

Conducting user research on an existing website for a local arts organization, in partnership with director and non-profit board. Created, organized, and digitized historical archives of hundreds of previously-uncatalogued artworks. Built dossiers on foundation membership to aid outreach and development, with the aim of attracting a fresh, young audience. Designed and printed marketing packets and brochures.