



School Cheer Score Sheet

Pyramids & Tosses

Pyramid Difficulty 4 Points

- | | |
|-----------------|---|
| Guidance | Skills |
| Guide | 0-1 One basic pyramid within division limitations
1-2 Two basic pyramids or 1 maxed-out pyramid within division limitations
2-3 One basic and 1 maxed-out pyramid within division limitations
3-4 Two or more maxed-out pyramids within division limitations |

Pyramid Execution 4 Points

Toss Difficulty 4 Points

- | | |
|-----------------|--|
| Guidance | Skills |
| Guide | 0-1 Basic tosses within division limitations performed by a few/some team members
1-2 Basic tosses within division limitations by most team members
2-3 Maxed-out tumbling skills within division limitations performed by a few/some team members
3-4 Maxed-out and/or synchronized advanced tosses within division limitations performed by most team members |

Toss Execution 4 Points

Showmanship 10 Points

Total Pyramids & Tosses 26 Points

Tumbling & Routine Composition

Tumbling Difficulty 4 Points

- | | |
|-----------------|--|
| Guidance | Skills |
| Guide | 0-1 Basic tumbling skills within division limitations performed by a few/some team members
1-2 Basic tumbling skills within division limitations performed by most team members
2-3 Maxed-out tumbling skills within division limitations performed by a few/some team members
3-4 Maxed-out tumbling skills and/or synchronized lesser skills within division limitations performed by most team members |

Tumbling Execution 4 Points

Routine Composition 20 Points

Total Tumbling & Routine Composition 28 Points

Stunts & Jumps

Stunt Difficulty 4 Points

- | | |
|-----------------|---|
| Guidance | Skills |
| Guide | 0-1 Stunts in routine at the basic skill/difficulty level within division limitations performed by a few/some team members
1-2 Multiple stunts in routine at the basic skill/difficulty level within division limitations performed by most team members
2-3 Stunts/stunt transitions in routine at the maxed-out skill/difficulty level within division limitations performed by a few/some team members with variety of entrances into and dismounts from stunts
3-4 Multiple stunts/stunt transitions in routine at the maxed-out skill/difficulty level within division limitations performed by most team members and/or stunts with transitions, entrances into and/or dismounts from stunts |

Stunt Execution 4 Points

Jump Difficulty 4 Points

- | | |
|-----------------|--|
| Guidance | Skills |
| Guide | 0-1 Basic jumps performed by few/some team members
1-2 Basic jumps performed by most team members
2-3 Advanced level jumps performed by few/some team members
3-4 Advanced level jumps performed by most team members |

Jump Execution 4 Points

Routine Fundamentals 20 Points

- | | |
|-------------------|--|
| Guidance | Skills |
| Routine Execution | Angles/Placement
Sharpness/Precision
Uniformity/Timing/Rhythm
Spacing/Alignment |

Total Stunts & Jumps 36 Points

Performance

Performance

10 Points

Total Performance (Averaged across all judges)

10 Points

Maximum Score

100 Points



School Dance Score Sheet

Choreography

Skills 20 Points

Guidance

Turns
Kicks
Leaps/Jumps
Use of Squad/Difficulty

Routine Composition 20 Points

Guidance

Movement/Dance Variety
Creativity/Visual Effects
Transitions/Continuity
Formations/Use of Floor
Music Choice/Interpretation

Total Choreography 40 Points

Execution

Skills 20 Points

Guidance

Turns
Kicks
Leaps/Jumps
Synchronization of Skills
Overall Technique/Form

Routine Composition 20 Points

Guidance

Control/Placement
Sharpness/Precision
Timing/Rhythm/Pace
Spacing/Alignment
Squad Uniformity

Total Execution 40 Points

Showmanship

Routine Presentation 10 Points

Guidance

Smiles/Projection/Carriage
Energy/Enthusiasm
Eye Contact/Confidence
Recoveries

Total Showmanship 10 Points

Overall Impression

Judge's Impression 10 Points

Guidance

Taking the entire performance in to mind encompassing all score sheet categories (may include elements such as appearance, appropriateness and crowd appeal).

Total Overall Impression 10 Points

