



Dear Eric

## Survey Evaluation Results

In the attachment you will find the evaluation results of the survey GDD101A\_13FA Intro to Game Design.

The overall indicator is listed first. It consists of the following scales:

- *General Info*
- *The Student*
- *The Course Overall*

The overall indicator is followed by the individual average values of the scales mentioned above.

In the second part of the analysis the average values of all individual questions are listed, along with a comparison to the overall results for the entire school.

Sincerely,

College of Arts and Sciences

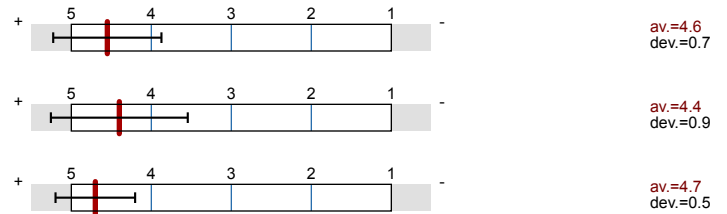
## Eric Nersesian

GDD101A\_13FA Intro to Game Design (GDD101A\_13FA)

No. of responses = 5  
Response Rate = 26.3%QUINNIPIAC  
UNIVERSITY

## Overall indicators

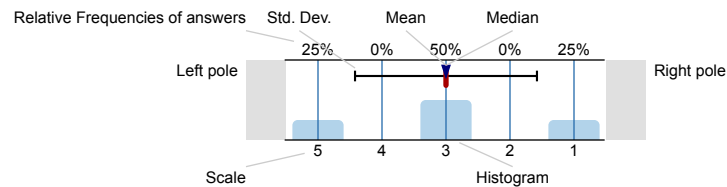
## Global Index

2. *The Student*5. *The Course Overall*

## Survey Results

## Legend

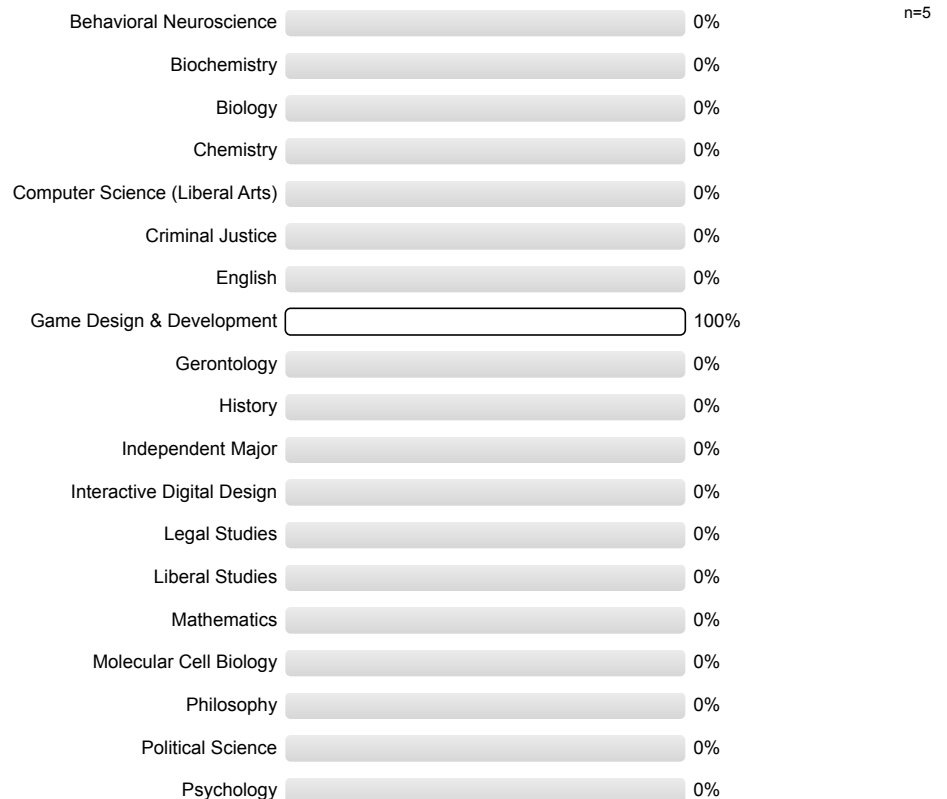
Question text

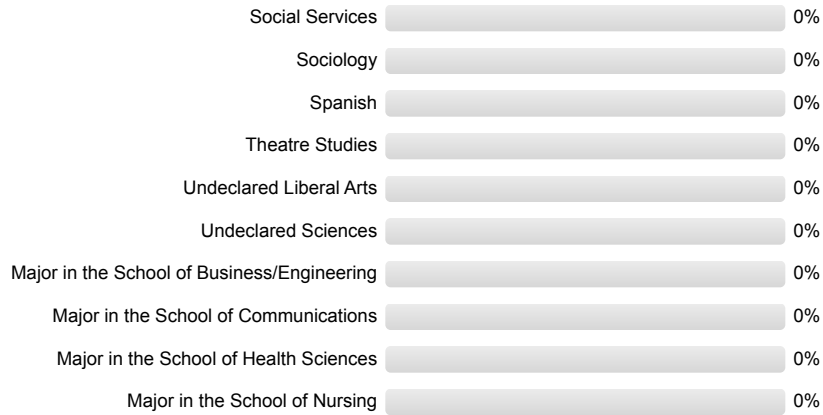


n=No. of responses  
 av.=Mean  
 md=Median  
 dev.=Std. Dev.  
 ab.=Abstention

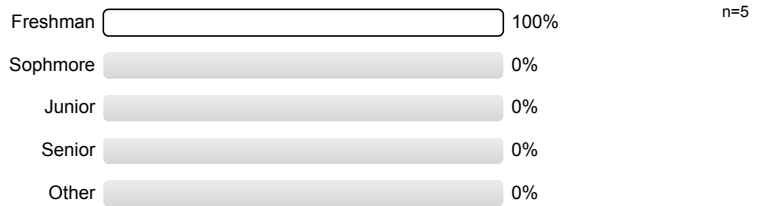
1. *General Info*

## 1.4) Your Major:

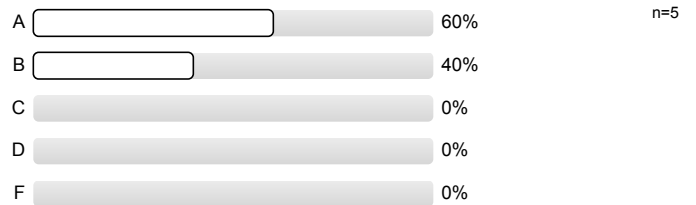




1.5) Class:

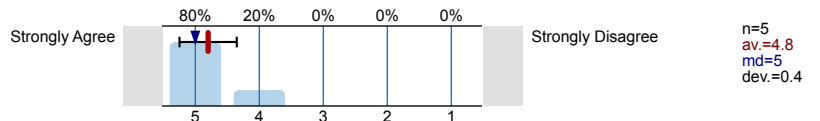


1.6) Expected Grade For This Course:

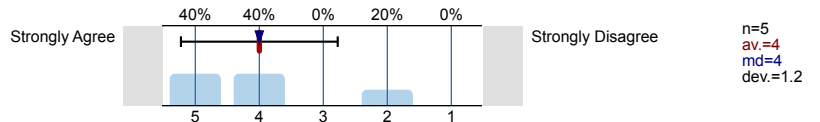


## 2. The Student

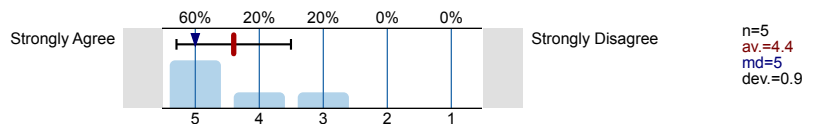
2.1) **KNOWLEDGE:** As a student, I understand the central concepts and ideas in this course.



2.2) **COMMITMENT:** As a student, I did my part to learn as much as possible in this course.

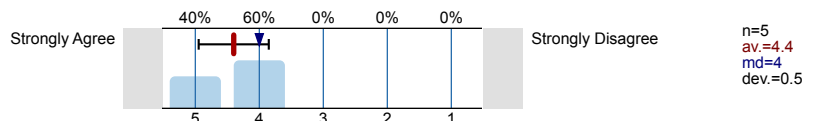


2.3) **LEARNING:** As a student I can apply information/ skills learned in this course.

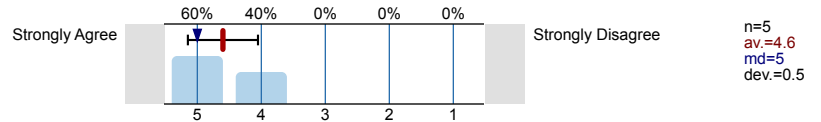


## 3. The Professor

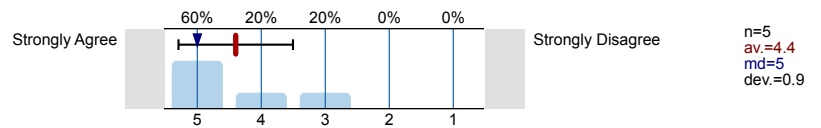
3.1) **INTELLECTUAL ATMOSPHERE:** My professor provided a stimulating atmosphere that facilitated learning.



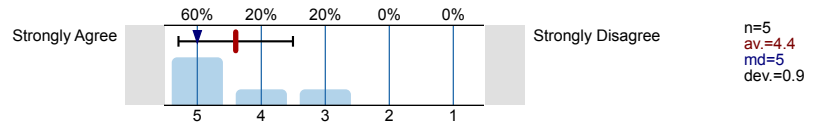
3.2) **AVAILABILITY:** My professor was available outside of class to respond to my questions and interests.



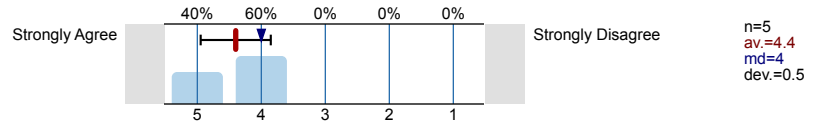
3.3) **ENTHUSIASM:** My professor was enthusiastic about the subject matter.



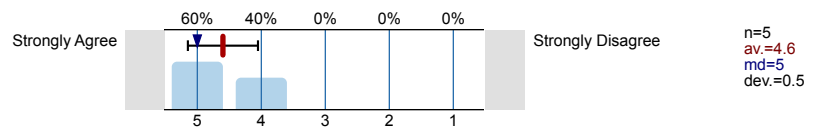
3.4) **TECHNIQUE:** My professor communicated the material clearly and effectively.



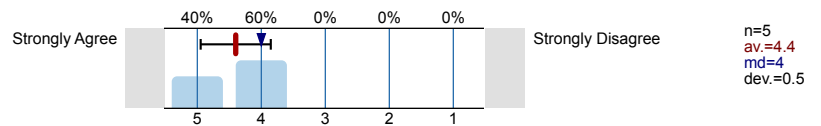
3.5) **ORGANIZATION:** My professor summarized major points and course objectives.



3.6) **GRADING PROCEDURES:** My work in this course was evaluated in an unbiased way.

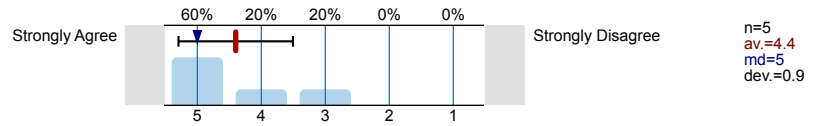


3.7) **ATTITUDE:** My professor was sensitive and respectful to students' needs.

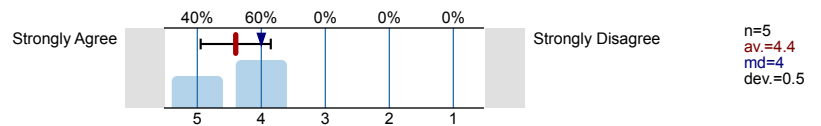


#### 4. Class Materials

4.1) **TEXTS:** Class resources (i.e., text, other materials) effectively contributed to learning.

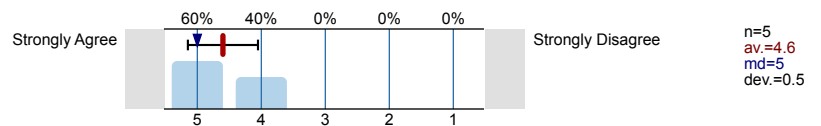


4.2) **ASSIGNMENTS & EXAMS:** The assignments and/or examinations were relevant and meaningful for the content of the course.

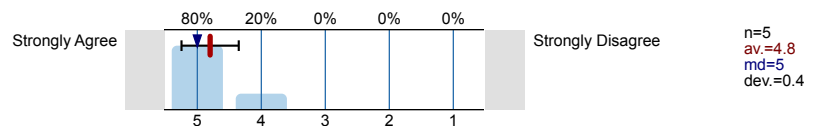


#### 5. The Course Overall

5.1) Overall, I would rate this course as a valuable learning experience.



5.2) Overall, the PROFESSOR was effective.



# Profile

Subunit: College of Arts and Sciences  
 Name of the instructor: Eric Nersesian  
 Name of the course: GDD101A\_13FA Intro to Game Design  
 (Name of the survey)

Comparative line: CAS\_13FA\_F

Values used in the profile line: Mean

## 2. The Student

2.1) <b>KNOWLEDGE:</b> As a student, I understand the central concepts and ideas in this course.	Strongly Agree		Strongly Disagree	n=5 n=11282	av.=4.8 av.=4.3	md=5.0 md=4.0	dev.=0.4 dev.=0.8
2.2) <b>COMMITMENT:</b> As a student, I did my part to learn as much as possible in this course.	Strongly Agree		Strongly Disagree	n=5 n=11252	av.=4.0 av.=4.5	md=4.0 md=5.0	dev.=1.2 dev.=0.7
2.3) <b>LEARNING:</b> As a student I can apply information/skills learned in this course.	Strongly Agree		Strongly Disagree	n=5 n=11229	av.=4.4 av.=4.3	md=5.0 md=4.0	dev.=0.9 dev.=0.9

## 3. The Professor

3.1) <b>INTELLECTUAL ATMOSPHERE:</b> My professor provided a stimulating atmosphere that facilitated learning.	Strongly Agree		Strongly Disagree	n=5 n=11300	av.=4.4 av.=4.2	md=4.0 md=5.0	dev.=0.5 dev.=1.0
3.2) <b>AVAILABILITY:</b> My professor was available outside of class to respond to my questions and interests.	Strongly Agree		Strongly Disagree	n=5 n=11292	av.=4.6 av.=4.3	md=5.0 md=4.0	dev.=0.5 dev.=0.9
3.3) <b>ENTHUSIASM:</b> My professor was enthusiastic about the subject matter.	Strongly Agree		Strongly Disagree	n=5 n=11278	av.=4.4 av.=4.5	md=5.0 md=5.0	dev.=0.9 dev.=0.8
3.4) <b>TECHNIQUE:</b> My professor communicated the material clearly and effectively.	Strongly Agree		Strongly Disagree	n=5 n=11283	av.=4.4 av.=4.1	md=5.0 md=4.0	dev.=0.9 dev.=1.1
3.5) <b>ORGANIZATION:</b> My professor summarized major points and course objectives.	Strongly Agree		Strongly Disagree	n=5 n=11263	av.=4.4 av.=4.3	md=4.0 md=5.0	dev.=0.5 dev.=0.9
3.6) <b>GRADING PROCEDURES:</b> My work in this course was evaluated in an unbiased way.	Strongly Agree		Strongly Disagree	n=5 n=11272	av.=4.6 av.=4.4	md=5.0 md=5.0	dev.=0.5 dev.=0.9
3.7) <b>ATTITUDE:</b> My professor was sensitive and respectful to students' needs.	Strongly Agree		Strongly Disagree	n=5 n=11248	av.=4.4 av.=4.4	md=4.0 md=5.0	dev.=0.5 dev.=0.9

## 4. Class Materials

4.1) <b>TEXTS:</b> Class resources (i.e., text, other materials) effectively contributed to learning.	Strongly Agree		Strongly Disagree	n=5 n=11253	av.=4.4 av.=4.1	md=5.0 md=4.0	dev.=0.9 dev.=1.0
4.2) <b>ASSIGNMENTS &amp; EXAMS:</b> The assignments and/or examinations were relevant and meaningful for the content of the course.	Strongly Agree		Strongly Disagree	n=5 n=11238	av.=4.4 av.=4.3	md=4.0 md=5.0	dev.=0.5 dev.=0.8

## 5. The Course Overall

5.1) Overall, I would rate this course as a valuable learning experience.	Strongly Agree		Strongly Disagree	n=5 n=11283	av.=4.6 av.=4.2	md=5.0 md=4.0	dev.=0.5 dev.=1.0
5.2) Overall, the <u>PROFESSOR</u> was effective.	Strongly Agree		Strongly Disagree	n=5 n=11270	av.=4.8 av.=4.3	md=5.0 md=5.0	dev.=0.4 dev.=1.0

## Comments Report

**1. General Info**

1.1) Course Name and Number:

- GDD 101
- GDD 101 Intro to Game Design
- GDD101
- GDD101\_FA
- Intro to Game Design 101

1.2) Semester:

- 1st
- Fall
- Fall 13
- Fall 2013
- 1

1.3) Professor's Last Name:

- Nersesian (5 Counts)

**2. The Student**

2.4) Please provide any additional comments you would like to convey to the instructor about YOUR performance in this class.

- I enjoyed the class, but I am slightly disappointed with how I performed over the course of the semester. I did not get as much out of the class as I should have.

**3. The Professor**

3.8) Please provide any additional comments you would like to convey about the professor's teaching:

- I think the professor did a good job. He graded very fairly and kept the class interesting.

**4. Class Materials**

4.3) Please provide any additional comments you would like to convey relevant to class materials:

- The reading response assignments were not easy, but they were very thought-provoking, and I learned a lot by reading the assigned materials.

**5. The Course Overall**

5.3) Please discuss any and all strengths and weaknesses related to this course:

- The strengths of the class lie in the experience of working with others and discussing what makes games fun. The only weakness is that there weren't as many opportunities to be creative as I'd hoped.



Dear Eric

## Survey Evaluation Results

In the attachment you will find the evaluation results of the survey GDD101B\_13FA Intro to Game Design.

The overall indicator is listed first. It consists of the following scales:

- *General Info*
- *The Student*
- *The Course Overall*

The overall indicator is followed by the individual average values of the scales mentioned above.

In the second part of the analysis the average values of all individual questions are listed, along with a comparison to the overall results for the entire school.

Sincerely,

College of Arts and Sciences

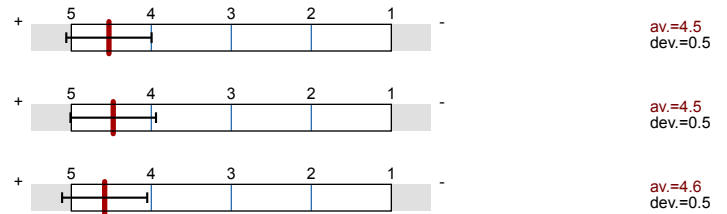
## Eric Nersesian

GDD101B\_13FA Intro to Game Design (GDD101B\_13FA)

No. of responses = 7  
Response Rate = 41.2%QUINNIPIAC  
UNIVERSITY

## Overall indicators

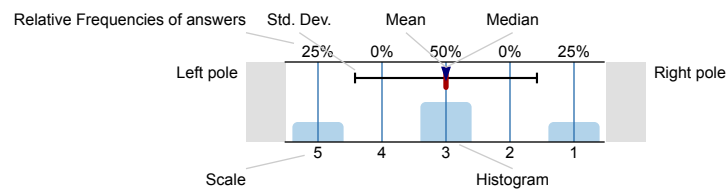
## Global Index

2. *The Student*5. *The Course Overall*

## Survey Results

## Legend

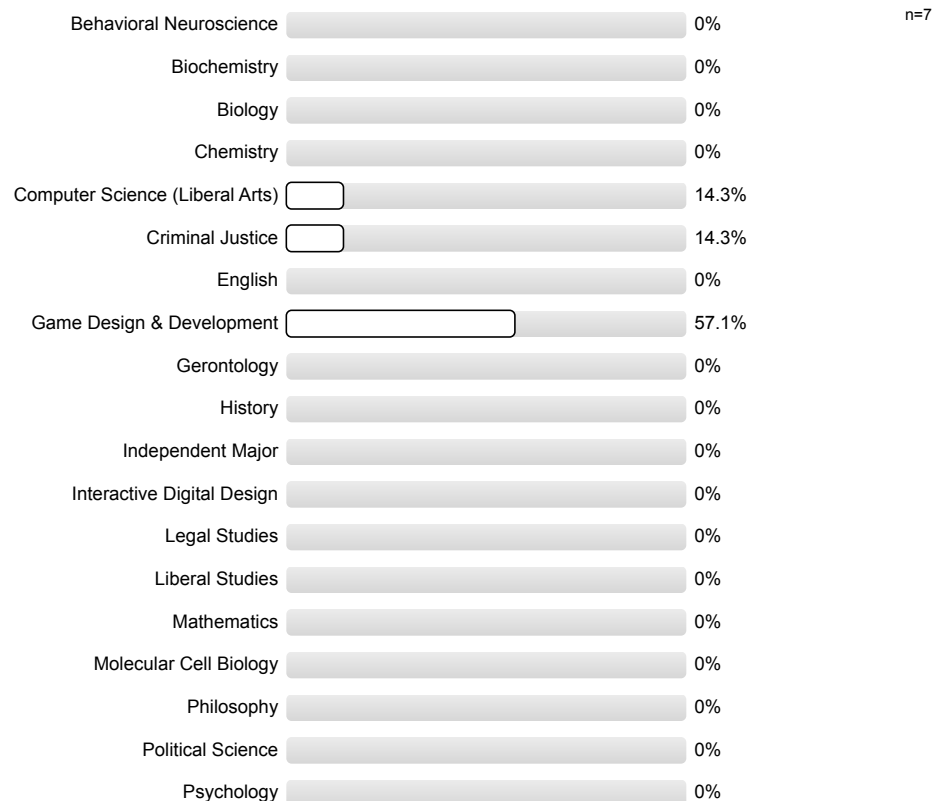
Question text



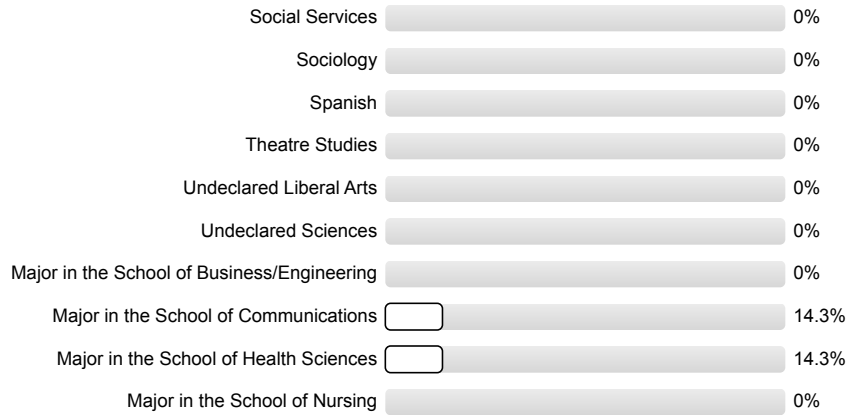
n=No. of responses  
 av.=Mean  
 md=Median  
 dev.=Std. Dev.  
 ab.=Abstention

1. *General Info*

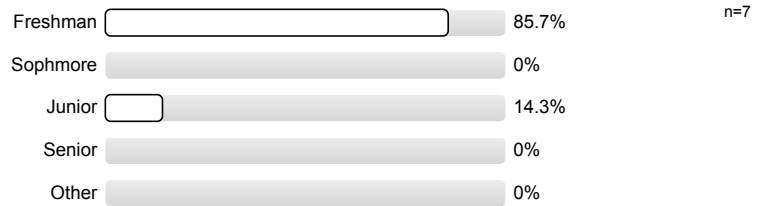
## 1.4) Your Major:



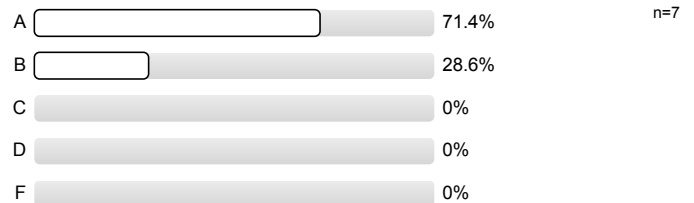




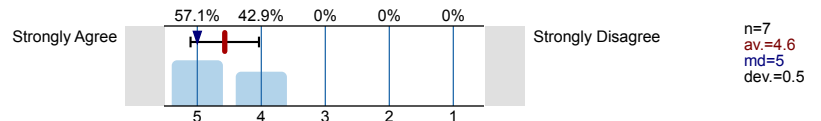
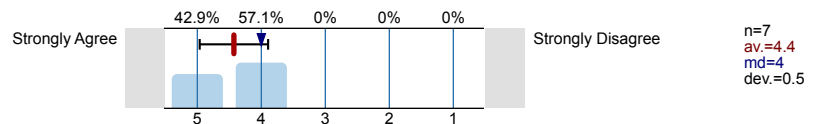
1.5) Class:



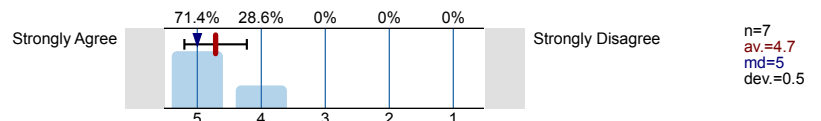
1.6) Expected Grade For This Course:

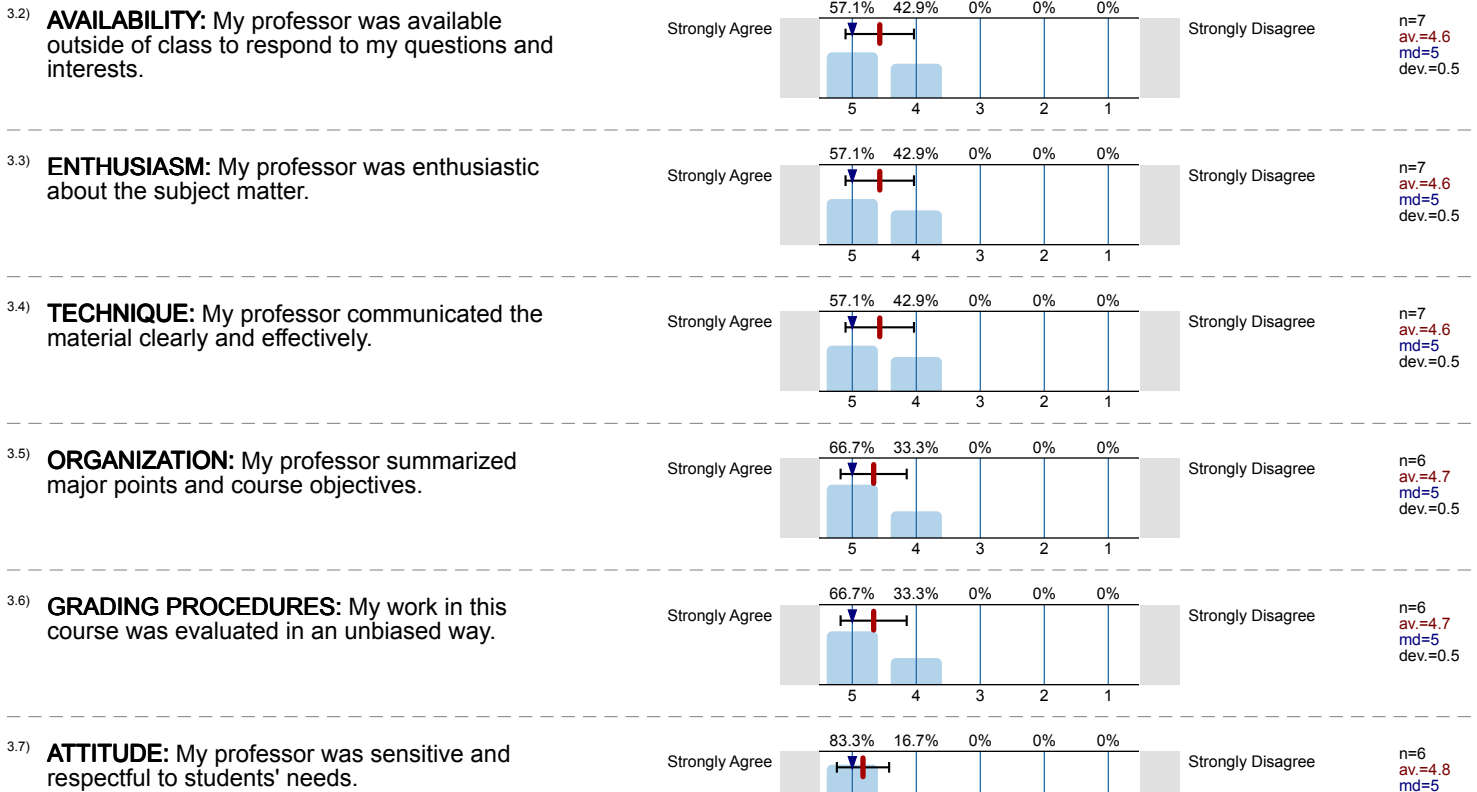


## 2. The Student

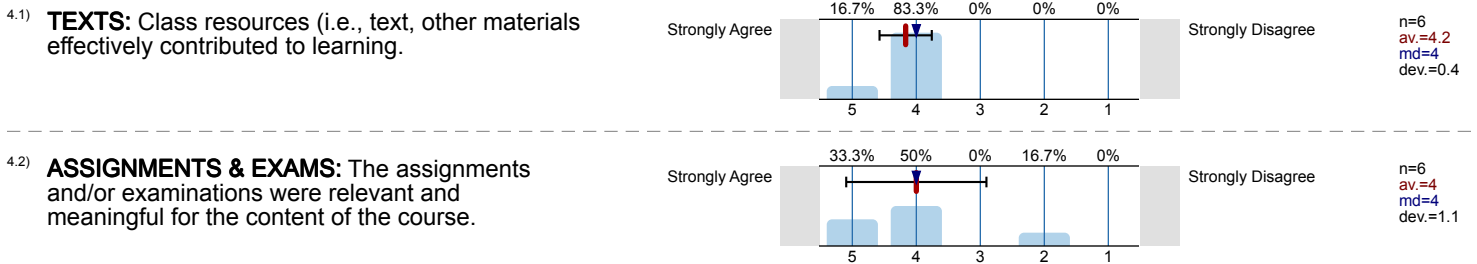
2.1) **KNOWLEDGE:** As a student, I understand the central concepts and ideas in this course.2.2) **COMMITMENT:** As a student, I did my part to learn as much as possible in this course.2.3) **LEARNING:** As a student I can apply information/ skills learned in this course.

## 3. The Professor

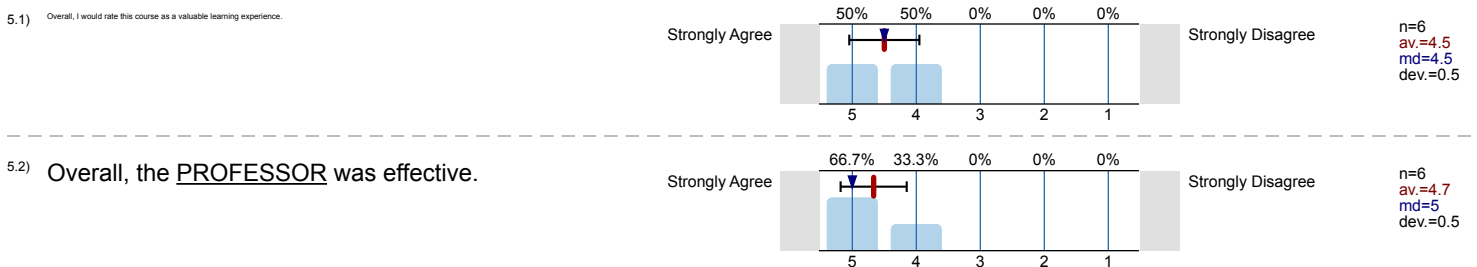
3.1) **INTELLECTUAL ATMOSPHERE:** My professor provided a stimulating atmosphere that facilitated learning.



#### 4. Class Materials



#### 5. The Course Overall



# Profile

Subunit: College of Arts and Sciences  
 Name of the instructor: Eric Nersesian  
 Name of the course: GDD101B\_13FA Intro to Game Design  
 (Name of the survey)

Comparative line: CAS\_13FA\_F

Values used in the profile line: Mean

## 2. The Student

2.1) <b>KNOWLEDGE:</b> As a student, I understand the central concepts and ideas in this course.	Strongly Agree		Strongly Disagree	n=7 n=11282	av.=4.6 av.=4.3	md=5.0 md=4.0	dev.=0.5 dev.=0.8
2.2) <b>COMMITMENT:</b> As a student, I did my part to learn as much as possible in this course.	Strongly Agree		Strongly Disagree	n=7 n=11252	av.=4.4 av.=4.5	md=4.0 md=5.0	dev.=0.5 dev.=0.7
2.3) <b>LEARNING:</b> As a student I can apply information/skills learned in this course.	Strongly Agree		Strongly Disagree	n=7 n=11229	av.=4.4 av.=4.3	md=4.0 md=4.0	dev.=0.5 dev.=0.9

## 3. The Professor

3.1) <b>INTELLECTUAL ATMOSPHERE:</b> My professor provided a stimulating atmosphere that facilitated learning.	Strongly Agree		Strongly Disagree	n=7 n=11300	av.=4.7 av.=4.2	md=5.0 md=5.0	dev.=0.5 dev.=1.0
3.2) <b>AVAILABILITY:</b> My professor was available outside of class to respond to my questions and interests.	Strongly Agree		Strongly Disagree	n=7 n=11292	av.=4.6 av.=4.3	md=5.0 md=4.0	dev.=0.5 dev.=0.9
3.3) <b>ENTHUSIASM:</b> My professor was enthusiastic about the subject matter.	Strongly Agree		Strongly Disagree	n=7 n=11278	av.=4.6 av.=4.5	md=5.0 md=5.0	dev.=0.5 dev.=0.8
3.4) <b>TECHNIQUE:</b> My professor communicated the material clearly and effectively.	Strongly Agree		Strongly Disagree	n=7 n=11283	av.=4.6 av.=4.1	md=5.0 md=4.0	dev.=0.5 dev.=1.1
3.5) <b>ORGANIZATION:</b> My professor summarized major points and course objectives.	Strongly Agree		Strongly Disagree	n=6 n=11263	av.=4.7 av.=4.3	md=5.0 md=5.0	dev.=0.5 dev.=0.9
3.6) <b>GRADING PROCEDURES:</b> My work in this course was evaluated in an unbiased way.	Strongly Agree		Strongly Disagree	n=6 n=11272	av.=4.7 av.=4.4	md=5.0 md=5.0	dev.=0.5 dev.=0.9
3.7) <b>ATTITUDE:</b> My professor was sensitive and respectful to students' needs.	Strongly Agree		Strongly Disagree	n=6 n=11248	av.=4.8 av.=4.4	md=5.0 md=5.0	dev.=0.4 dev.=0.9

## 4. Class Materials

4.1) <b>TEXTS:</b> Class resources (i.e., text, other materials) effectively contributed to learning.	Strongly Agree		Strongly Disagree	n=6 n=11253	av.=4.2 av.=4.1	md=4.0 md=4.0	dev.=0.4 dev.=1.0
4.2) <b>ASSIGNMENTS &amp; EXAMS:</b> The assignments and/or examinations were relevant and meaningful for the content of the course.	Strongly Agree		Strongly Disagree	n=6 n=11238	av.=4.0 av.=4.3	md=4.0 md=5.0	dev.=1.1 dev.=0.8

## 5. The Course Overall

5.1) Overall, I would rate this course as a valuable learning experience.	Strongly Agree		Strongly Disagree	n=6 n=11283	av.=4.5 av.=4.2	md=4.5 md=4.0	dev.=0.5 dev.=1.0
5.2) Overall, the <b>PROFESSOR</b> was effective.	Strongly Agree		Strongly Disagree	n=6 n=11270	av.=4.7 av.=4.3	md=5.0 md=5.0	dev.=0.5 dev.=1.0

## Comments Report

**1. General Info**

1.1) Course Name and Number:

- GDD 101 \*13
- GDD101B Intro to Game Design
- GDD101B\_13FA Intro to Game Design (3 Counts)
- Game Design 101 B
- gdd101

1.2) Semester:

- Fall 2013 (4 Counts)
- Fall Semester
- Semester 1
- fall

1.3) Professor's Last Name:

- Narsesian
- Nersesian (5 Counts)
- nersesian

**2. The Student**

2.4) Please provide any additional comments you would like to convey to the instructor about YOUR performance in this class.

- Really solidified my choosing of the right major.
- Very fun and productive class

**3. The Professor**

3.8) Please provide any additional comments you would like to convey about the professor's teaching:

- His overall knowledge of Video games and technology really helped me learn because, he was able to break things down and make them very simple.
- Teaching was open but constructive. The relaxed flow of the course really made me enough it and thus made me really care about it.
- Very generous and understanding
- great professor, he clearly has a love for game design and shows it

**4. Class Materials**

4.3) Please provide any additional comments you would like to convey relevant to class materials:

- No test or quizzes

## 5. *The Course Overall*

5.3) Please discuss any and all strengths and weaknesses related to this course:

- Fun
- overall I loved this class and professor and highly recommend it



Dear Eric

## Survey Evaluation Results

In the attachment you will find the evaluation results of the survey GDD110A\_13FA Visual Design for Games.

The overall indicator is listed first. It consists of the following scales:

- *General Info*
- *The Student*
- *The Course Overall*

The overall indicator is followed by the individual average values of the scales mentioned above.

In the second part of the analysis the average values of all individual questions are listed, along with a comparison to the overall results for the entire school.

Sincerely,

College of Arts and Sciences

# Eric Nersesian

GDD110A\_13FA Visual Design for Games (GDD110A\_13FA)  
 No. of responses = 7  
 Response Rate = 38.9%

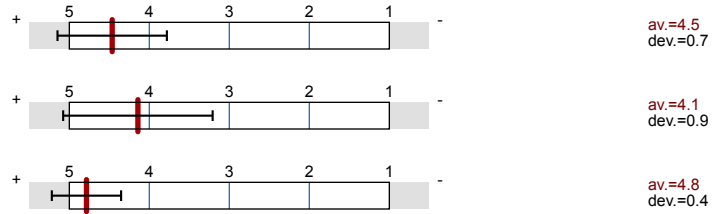


## Overall indicators

### Global Index

#### 2. The Student

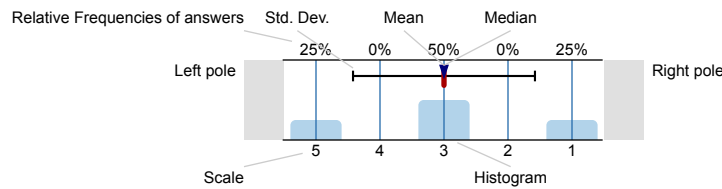
#### 5. The Course Overall



## Survey Results

### Legend

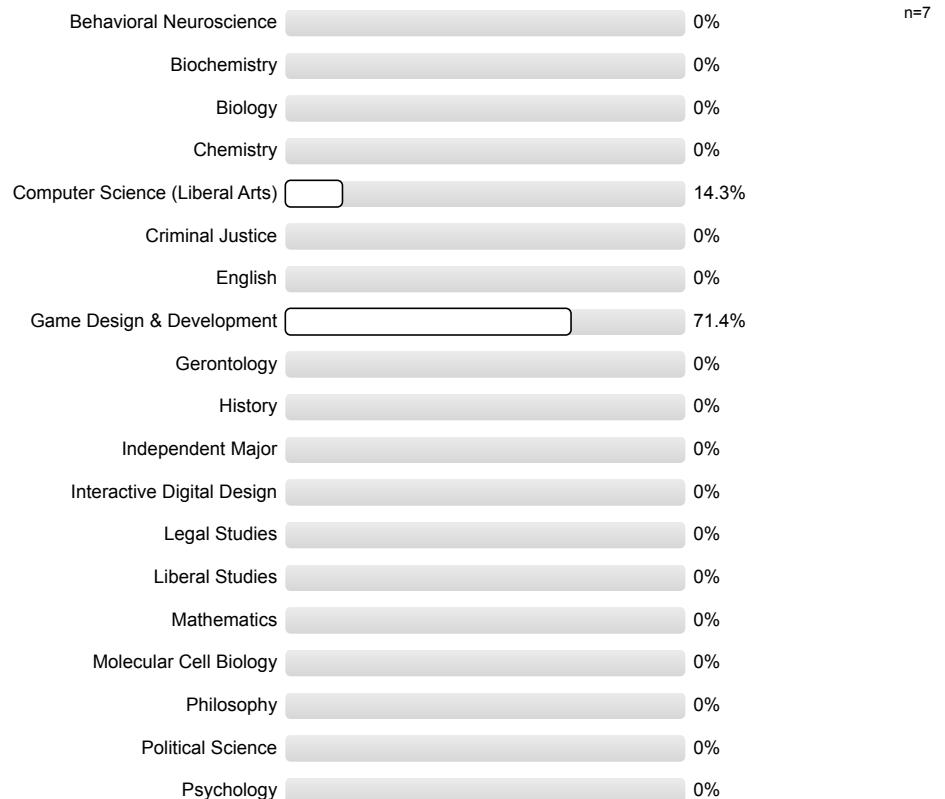
Question text

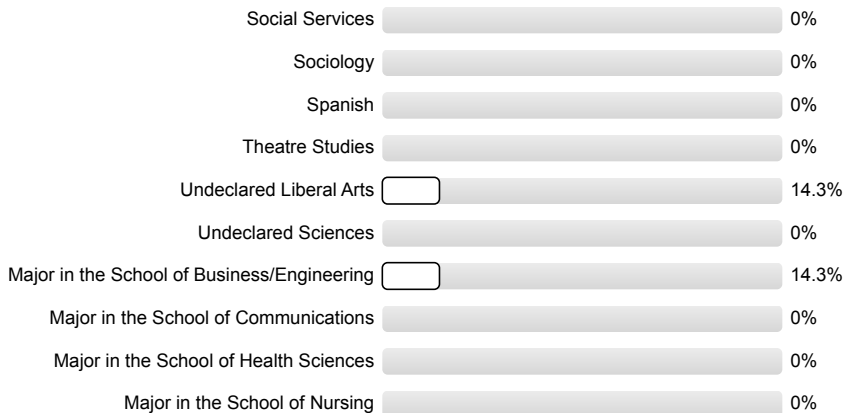


n=No. of responses  
 av.=Mean  
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 ab.=Abstention

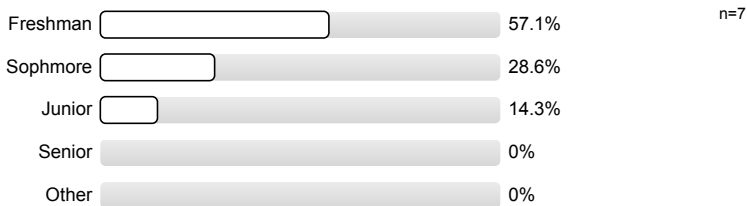
## 1. General Info

### 1.4) Your Major:

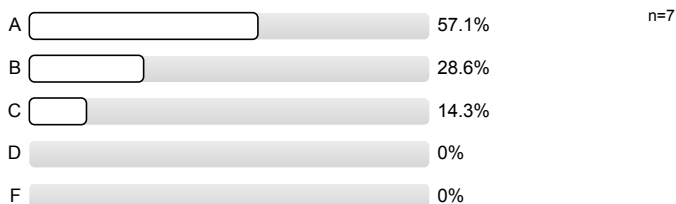




1.5) Class:

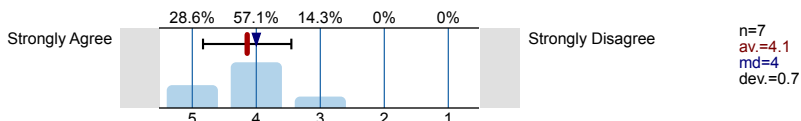


1.6) Expected Grade For This Course:

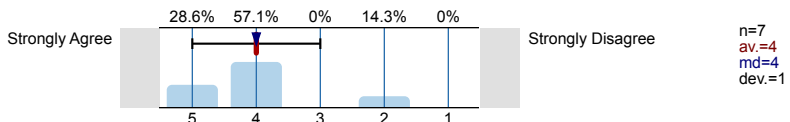


## 2. The Student

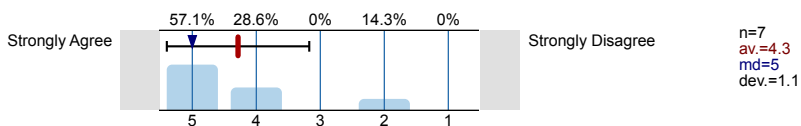
2.1) **KNOWLEDGE:** As a student, I understand the central concepts and ideas in this course.



2.2) **COMMITMENT:** As a student, I did my part to learn as much as possible in this course.

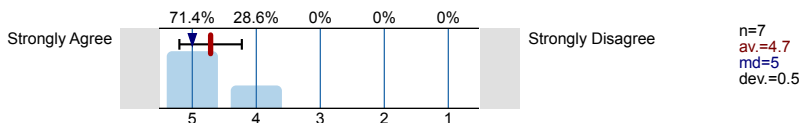


2.3) **LEARNING:** As a student I can apply information/ skills learned in this course.



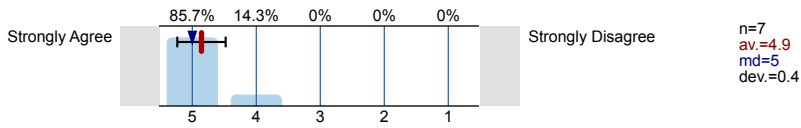
## 3. The Professor

3.1) **INTELLECTUAL ATMOSPHERE:** My professor provided a stimulating atmosphere that facilitated learning.

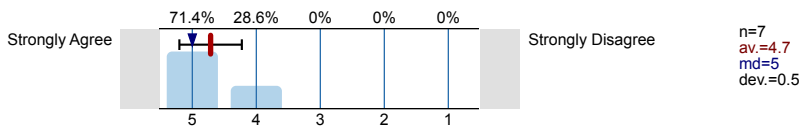




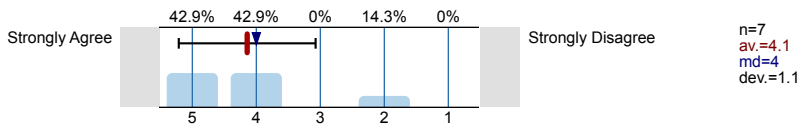
3.2) **AVAILABILITY:** My professor was available outside of class to respond to my questions and interests.



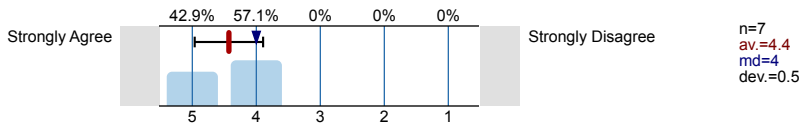
3.3) **ENTHUSIASM:** My professor was enthusiastic about the subject matter.



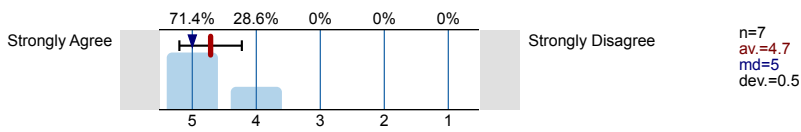
3.4) **TECHNIQUE:** My professor communicated the material clearly and effectively.



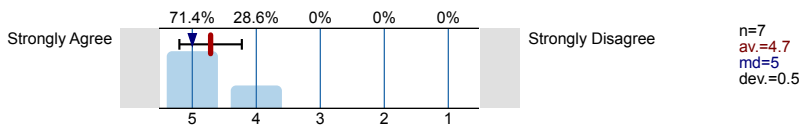
3.5) **ORGANIZATION:** My professor summarized major points and course objectives.



3.6) **GRADING PROCEDURES:** My work in this course was evaluated in an unbiased way.

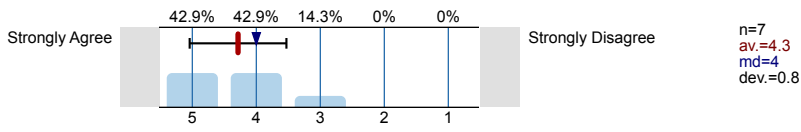


3.7) **ATTITUDE:** My professor was sensitive and respectful to students' needs.

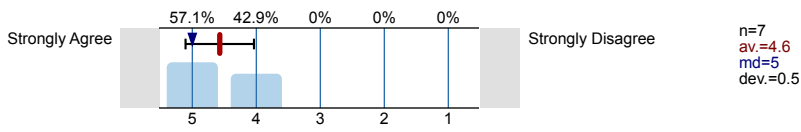


**4. Class Materials**

4.1) **TEXTS:** Class resources (i.e., text, other materials) effectively contributed to learning.

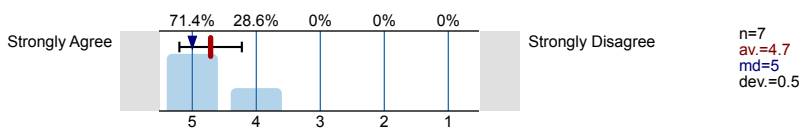


4.2) **ASSIGNMENTS & EXAMS:** The assignments and/or examinations were relevant and meaningful for the content of the course.

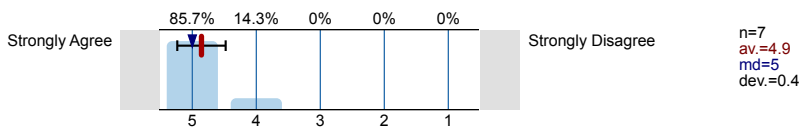


**5. The Course Overall**

5.1) Overall, I would rate this course as a valuable learning experience.



5.2) Overall, the PROFESSOR was effective.



# Profile

Subunit: College of Arts and Sciences  
 Name of the instructor: Eric Nersesian  
 Name of the course: GDD110A\_13FA Visual Design for Games  
 (Name of the survey)

Comparative line: CAS\_13FA\_F

Values used in the profile line: Mean

## 2. The Student

2.1) <b>KNOWLEDGE:</b> As a student, I understand the central concepts and ideas in this course.	Strongly Agree		Strongly Disagree	n=7 n=11282	av.=4.1 av.=4.3	md=4.0 md=4.0	dev.=0.7 dev.=0.8
2.2) <b>COMMITMENT:</b> As a student, I did my part to learn as much as possible in this course.	Strongly Agree		Strongly Disagree	n=7 n=11252	av.=4.0 av.=4.5	md=4.0 md=5.0	dev.=1.0 dev.=0.7
2.3) <b>LEARNING:</b> As a student I can apply information/skills learned in this course.	Strongly Agree		Strongly Disagree	n=7 n=11229	av.=4.3 av.=4.3	md=5.0 md=4.0	dev.=1.1 dev.=0.9

## 3. The Professor

3.1) <b>INTELLECTUAL ATMOSPHERE:</b> My professor provided a stimulating atmosphere that facilitated learning.	Strongly Agree		Strongly Disagree	n=7 n=11300	av.=4.7 av.=4.2	md=5.0 md=5.0	dev.=0.5 dev.=1.0
3.2) <b>AVAILABILITY:</b> My professor was available outside of class to respond to my questions and interests.	Strongly Agree		Strongly Disagree	n=7 n=11292	av.=4.9 av.=4.3	md=5.0 md=4.0	dev.=0.4 dev.=0.9
3.3) <b>ENTHUSIASM:</b> My professor was enthusiastic about the subject matter.	Strongly Agree		Strongly Disagree	n=7 n=11278	av.=4.7 av.=4.5	md=5.0 md=5.0	dev.=0.5 dev.=0.8
3.4) <b>TECHNIQUE:</b> My professor communicated the material clearly and effectively.	Strongly Agree		Strongly Disagree	n=7 n=11283	av.=4.1 av.=4.1	md=4.0 md=4.0	dev.=1.1 dev.=1.1
3.5) <b>ORGANIZATION:</b> My professor summarized major points and course objectives.	Strongly Agree		Strongly Disagree	n=7 n=11263	av.=4.4 av.=4.3	md=4.0 md=5.0	dev.=0.5 dev.=0.9
3.6) <b>GRADING PROCEDURES:</b> My work in this course was evaluated in an unbiased way.	Strongly Agree		Strongly Disagree	n=7 n=11272	av.=4.7 av.=4.4	md=5.0 md=5.0	dev.=0.5 dev.=0.9
3.7) <b>ATTITUDE:</b> My professor was sensitive and respectful to students' needs.	Strongly Agree		Strongly Disagree	n=7 n=11248	av.=4.7 av.=4.4	md=5.0 md=5.0	dev.=0.5 dev.=0.9

## 4. Class Materials

4.1) <b>TEXTS:</b> Class resources (i.e., text, other materials) effectively contributed to learning.	Strongly Agree		Strongly Disagree	n=7 n=11253	av.=4.3 av.=4.1	md=4.0 md=4.0	dev.=0.8 dev.=1.0
4.2) <b>ASSIGNMENTS &amp; EXAMS:</b> The assignments and/or examinations were relevant and meaningful for the content of the course.	Strongly Agree		Strongly Disagree	n=7 n=11238	av.=4.6 av.=4.3	md=5.0 md=5.0	dev.=0.5 dev.=0.8

## 5. The Course Overall

5.1) Overall, I would rate this course as a valuable learning experience.	Strongly Agree		Strongly Disagree	n=7 n=11283	av.=4.7 av.=4.2	md=5.0 md=4.0	dev.=0.5 dev.=1.0
5.2) Overall, the <u>PROFESSOR</u> was effective.	Strongly Agree		Strongly Disagree	n=7 n=11270	av.=4.9 av.=4.3	md=5.0 md=5.0	dev.=0.4 dev.=1.0

## Comments Report

**1. General Info**

1.1) Course Name and Number:

- GDD 110
- GDD110A\_13FA (3 Counts)
- GDD110A\_13FA Visual Design for Games
- Visual Design for Games 110
- gdd110

1.2) Semester:

- Fall
- Fall 13
- Fall 2013 (3 Counts)
- fall '13
- 1

1.3) Professor's Last Name:

- Nersesian (6 Counts)
- Nersisien

**2. The Student**

2.4) Please provide any additional comments you would like to convey to the instructor about YOUR performance in this class.

- This was a very tough course for me. There was a lot o information packed into a very small frame of time.

**3. The Professor**

3.8) Please provide any additional comments you would like to convey about the professor's teaching:

- Professor was really great. He does his best to help out the students in any way possible.

**4. Class Materials**

4.3) Please provide any additional comments you would like to convey relevant to class materials:

- The dot-grid book was a cool concept that really helped my artwork.

**5. The Course Overall**

5.3) Please discuss any and all strengths and weaknesses related to this course:

- Available in the computer room a lot for help on assignments
- The course was very challenging for me personally. I really liked it though, I like a challenge and it was a fun and interesting learning experience.



Dear Eric

## Survey Evaluation Results

In the attachment you will find the evaluation results of the survey GDD110B\_13FA Visual Design for Games.

The overall indicator is listed first. It consists of the following scales:

- *General Info*
- *The Student*
- *The Course Overall*

The overall indicator is followed by the individual average values of the scales mentioned above.

In the second part of the analysis the average values of all individual questions are listed, along with a comparison to the overall results for the entire school.

Sincerely,

College of Arts and Sciences

# Eric Nersesian

GDD110B\_13FA Visual Design for Games (GDD110B\_13FA)

No. of responses = 4  
Response Rate = 23.5%



## Overall indicators

### Global Index

#### 2. The Student

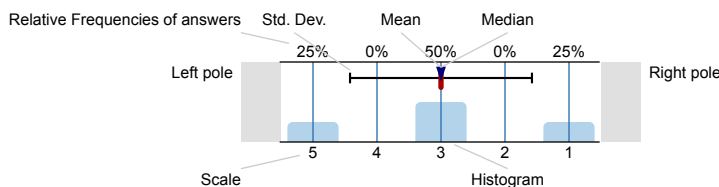
#### 5. The Course Overall



## Survey Results

### Legend

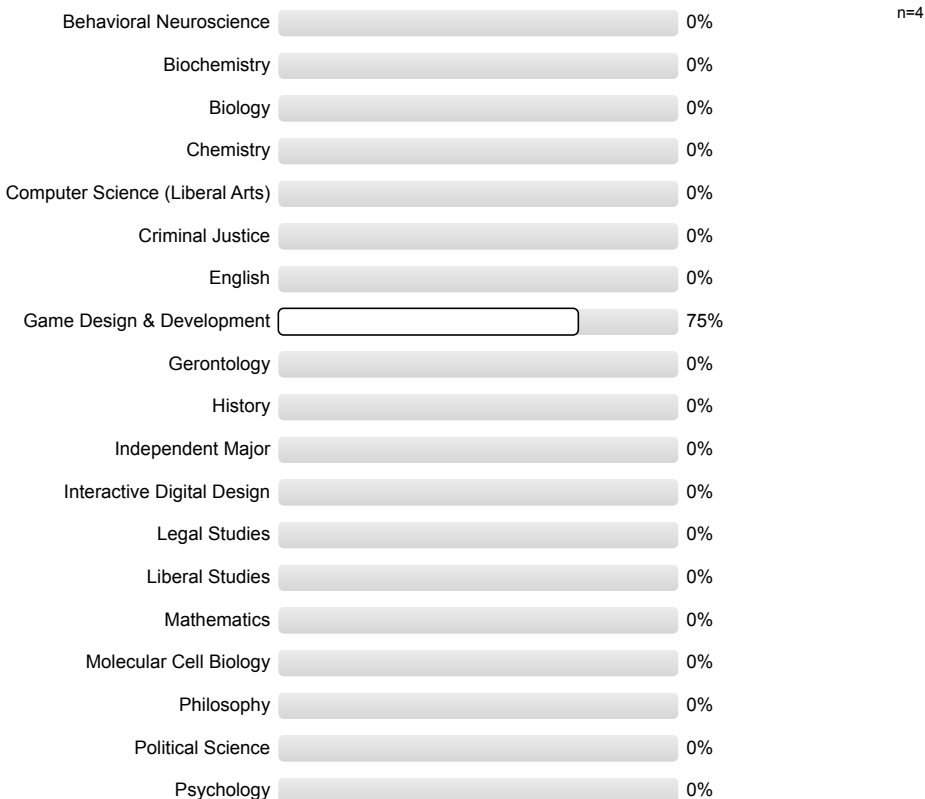
Question text

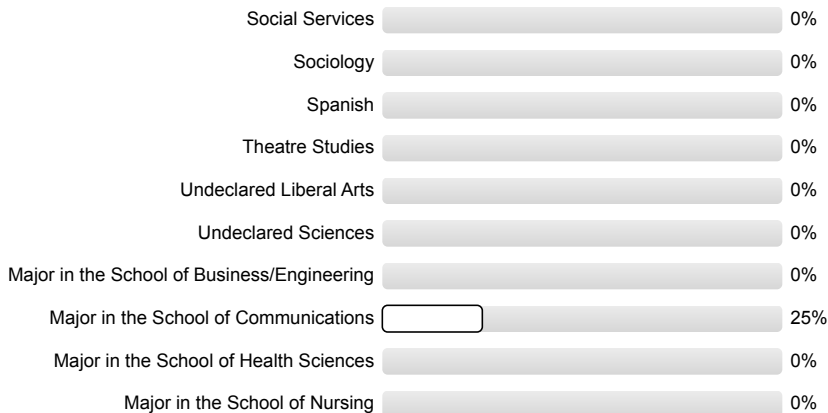


n=No. of responses  
av.=Mean  
md=Median  
dev.=Std. Dev.  
ab.=Abstention

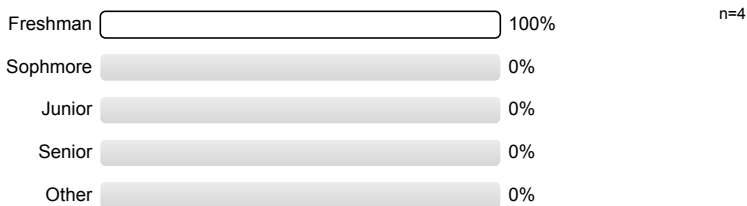
## 1. General Info

### 1.4) Your Major:

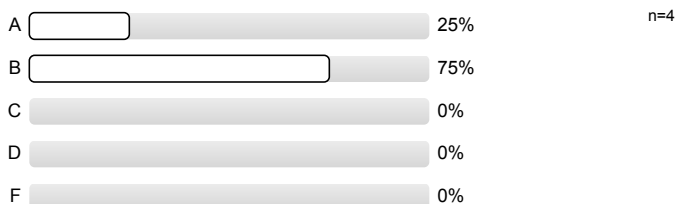




1.5) Class:

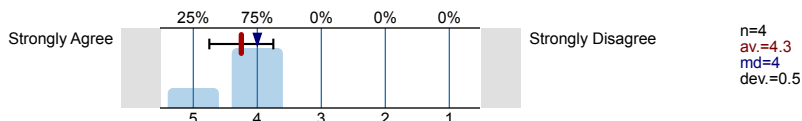


1.6) Expected Grade For This Course:

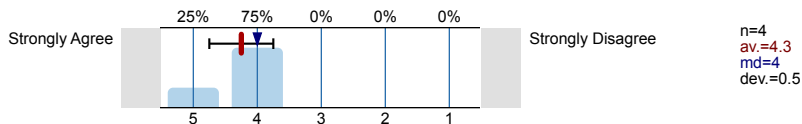


**2. The Student**

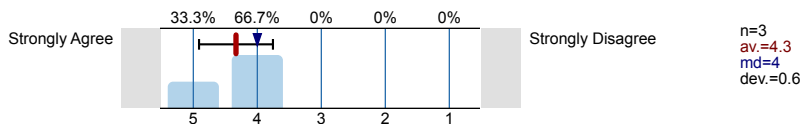
2.1) **KNOWLEDGE:** As a student, I understand the central concepts and ideas in this course.



2.2) **COMMITMENT:** As a student, I did my part to learn as much as possible in this course.

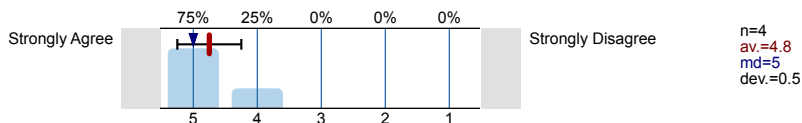


2.3) **LEARNING:** As a student I can apply information/ skills learned in this course.

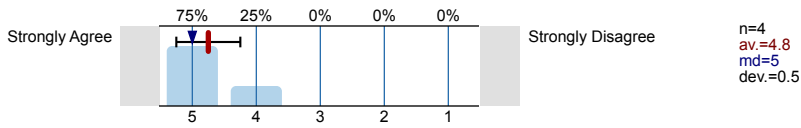


**3. The Professor**

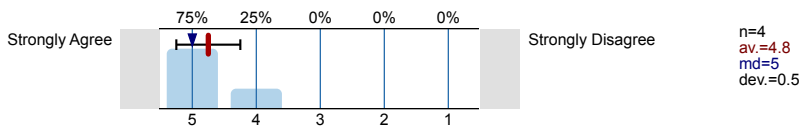
3.1) **INTELLECTUAL ATMOSPHERE:** My professor provided a stimulating atmosphere that facilitated learning.



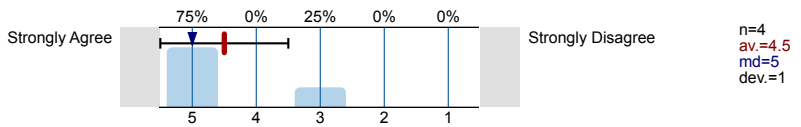
3.2) **AVAILABILITY:** My professor was available outside of class to respond to my questions and interests.



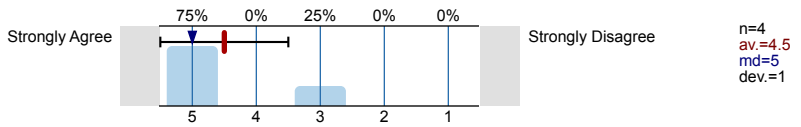
3.3) **ENTHUSIASM:** My professor was enthusiastic about the subject matter.



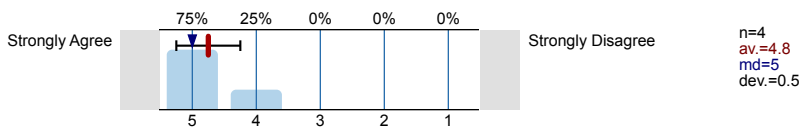
3.4) **TECHNIQUE:** My professor communicated the material clearly and effectively.



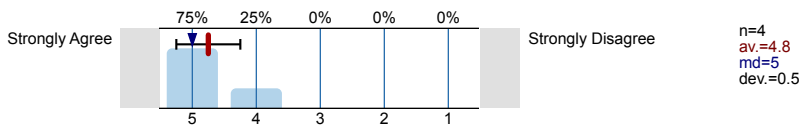
3.5) **ORGANIZATION:** My professor summarized major points and course objectives.



3.6) **GRADING PROCEDURES:** My work in this course was evaluated in an unbiased way.

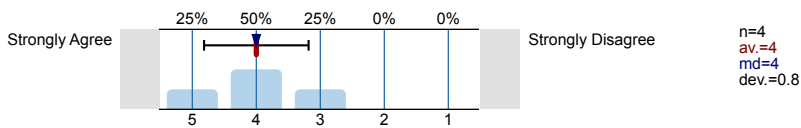


3.7) **ATTITUDE:** My professor was sensitive and respectful to students' needs.

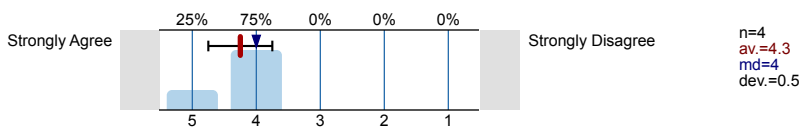


#### 4. Class Materials

4.1) **TEXTS:** Class resources (i.e., text, other materials) effectively contributed to learning.

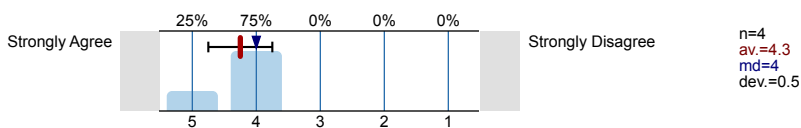


4.2) **ASSIGNMENTS & EXAMS:** The assignments and/or examinations were relevant and meaningful for the content of the course.

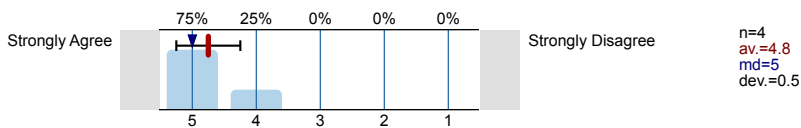


#### 5. The Course Overall

5.1) Overall, I would rate this course as a valuable learning experience.



5.2) Overall, the PROFESSOR was effective.



# Profile

Subunit: College of Arts and Sciences  
 Name of the instructor: Eric Nersesian  
 Name of the course: GDD110B\_13FA Visual Design for Games  
 (Name of the survey)

Comparative line: CAS\_13FA\_F

Values used in the profile line: Mean

## 2. The Student

2.1) <b>KNOWLEDGE:</b> As a student, I understand the central concepts and ideas in this course.	Strongly Agree		Strongly Disagree	n=4 n=11282	av.=4.3 av.=4.3	md=4.0 md=4.0	dev.=0.5 dev.=0.8
2.2) <b>COMMITMENT:</b> As a student, I did my part to learn as much as possible in this course.	Strongly Agree		Strongly Disagree	n=4 n=11252	av.=4.3 av.=4.5	md=4.0 md=5.0	dev.=0.5 dev.=0.7
2.3) <b>LEARNING:</b> As a student I can apply information/skills learned in this course.	Strongly Agree		Strongly Disagree	n=3 n=11229	av.=4.3 av.=4.3	md=4.0 md=4.0	dev.=0.6 dev.=0.9

## 3. The Professor

3.1) <b>INTELLECTUAL ATMOSPHERE:</b> My professor provided a stimulating atmosphere that facilitated learning.	Strongly Agree		Strongly Disagree	n=4 n=11300	av.=4.8 av.=4.2	md=5.0 md=5.0	dev.=0.5 dev.=1.0
3.2) <b>AVAILABILITY:</b> My professor was available outside of class to respond to my questions and interests.	Strongly Agree		Strongly Disagree	n=4 n=11292	av.=4.8 av.=4.3	md=5.0 md=4.0	dev.=0.5 dev.=0.9
3.3) <b>ENTHUSIASM:</b> My professor was enthusiastic about the subject matter.	Strongly Agree		Strongly Disagree	n=4 n=11278	av.=4.8 av.=4.5	md=5.0 md=5.0	dev.=0.5 dev.=0.8
3.4) <b>TECHNIQUE:</b> My professor communicated the material clearly and effectively.	Strongly Agree		Strongly Disagree	n=4 n=11283	av.=4.5 av.=4.1	md=5.0 md=4.0	dev.=1.0 dev.=1.1
3.5) <b>ORGANIZATION:</b> My professor summarized major points and course objectives.	Strongly Agree		Strongly Disagree	n=4 n=11263	av.=4.5 av.=4.3	md=5.0 md=5.0	dev.=1.0 dev.=0.9
3.6) <b>GRADING PROCEDURES:</b> My work in this course was evaluated in an unbiased way.	Strongly Agree		Strongly Disagree	n=4 n=11272	av.=4.8 av.=4.4	md=5.0 md=5.0	dev.=0.5 dev.=0.9
3.7) <b>ATTITUDE:</b> My professor was sensitive and respectful to students' needs.	Strongly Agree		Strongly Disagree	n=4 n=11248	av.=4.8 av.=4.4	md=5.0 md=5.0	dev.=0.5 dev.=0.9

## 4. Class Materials

4.1) <b>TEXTS:</b> Class resources (i.e., text, other materials) effectively contributed to learning.	Strongly Agree		Strongly Disagree	n=4 n=11253	av.=4.0 av.=4.1	md=4.0 md=4.0	dev.=0.8 dev.=1.0
4.2) <b>ASSIGNMENTS &amp; EXAMS:</b> The assignments and/or examinations were relevant and meaningful for the content of the course.	Strongly Agree		Strongly Disagree	n=4 n=11238	av.=4.3 av.=4.3	md=4.0 md=5.0	dev.=0.5 dev.=0.8

## 5. The Course Overall

5.1) Overall, I would rate this course as a valuable learning experience.	Strongly Agree		Strongly Disagree	n=4 n=11283	av.=4.3 av.=4.2	md=4.0 md=4.0	dev.=0.5 dev.=1.0
5.2) Overall, the <u>PROFESSOR</u> was effective.	Strongly Agree		Strongly Disagree	n=4 n=11270	av.=4.8 av.=4.3	md=5.0 md=5.0	dev.=0.5 dev.=1.0



## Comments Report

**1. General Info**

1.1) Course Name and Number:

- GDD110
- GDD110B
- GDD110B Visual Design for Games
- GDD110B\_13FA Visual Design for Games

1.2) Semester:

- 1
- 1st
- Fall 2013 (2 Counts)

1.3) Professor's Last Name:

- Narsesian
- Nersesian (2 Counts)
- nersesian

**2. The Student**

2.4) Please provide any additional comments you would like to convey to the instructor about YOUR performance in this class.

- lot of hard work but fun

**3. The Professor**

3.8) Please provide any additional comments you would like to convey about the professor's teaching:

- Amazing teacher, over everything about him he deserves a long-term job

**4. Class Materials**

4.3) Please provide any additional comments you would like to convey relevant to class materials:

- there was a lot of work but it was always relevant

**5. The Course Overall**

5.3) Please discuss any and all strengths and weaknesses related to this course:

- lot of work in a lot of programs but fun with an amazing teacher