

# chanda patel

crpatel.015@gmail.com  
www.chandapatel.com  
215.429.8828

## education

**Carnegie Mellon University**  
BFA Industrial Design 2015  
with Honors

## skills

Drawing + Rendering  
Prototyping  
Research + Synthesis  
Adobe Creative Suite  
dscout  
Axure  
Sketch + InVision  
SolidWorks

## interests

Service Design  
Design Research  
Education  
Sketching  
Baking + Pastry Arts

## experience

### **Service & Interaction Designer** at Fjord

August 2015 - present. Chicago, Illinois  
I help clients solve immediate problems and shape long-term business strategies using design. Working with multidisciplinary teams, I conduct and synthesize research, develop concepts, craft service artifacts, build and/or test prototypes, in order to create meaningful solutions and experiences.

### **Industrial Design Intern** at gravitytank

Summer 2014. Chicago, Illinois  
Engaged in rapid prototyping during client workshops. Produced models, storyboards, and hi-fi prototypes for research. Helped create an internal fidelity and craft document.

### **UX Intern** at Siemens Corporation

Summer 2013. Malvern, Pennsylvania  
Prepared mock-up screens for Siemens' medical software. Performed on-site customer usability testing for new software. Re-designed internal Style Guide and compiled Icon Catalogue.

### **Toy Design Intern** at K'NEX

Summer 2012. Hatfield, Pennsylvania  
Designed and built models for production. Prototyped new model ideas for presentation at concept reviews. Calculated part counts and registered models into system.

## community

### **Tutor** at Metro Achievement Center

September 2017 - present. Chicago, Illinois  
I work one-on-one with the same elementary student each week during the academic year. I help her develop productive working habits, build a positive sense of self, discover her interests, and set goals to grow both personally and academically.

### **Teaching Assistant** at Carnegie Mellon University

Spring & Fall 2014. Pittsburgh, Pennsylvania  
Helped graduate students in HCI develop foundational drawing and visual communication skills (Methodology of Visualization, Spring). Helped first year students work through projects that built their design processes, thinking, and skills (Freshman Design Studio, Fall).