

Ana Rollins

Bay Area, CA
Anamated@gmail.com
www.anamated.net

SKILLS

- Photoshop, Flash, Illustrator
- 2D Animation, Illustration, Design
- After Effects, Maya, InDesign

EXPERIENCE

09/10-present

IGT – San Francisco CA

Online Game Artist II

- Create online casino games for various markets
- Create an interactive game from pre-production to finished artwork
- Use Adobe Suite to design and implement various aspects of game art

11/09-04/10

Mekanism - San Francisco CA

Animation Production Artist

- Created 2D, hand drawn animation for animated shorts
- Cleaned up and composited animation
- Worked efficiently within a team on schedule

08/09-10/09

Pyramid Scheme Productions Inc. - San Francisco, CA

Cleanup Animator

- Refine animation for final product
- Fix key frames and in-betweens that aren't working
- Produce clear, crisp line work

05/09-07/09

Weldon Owen Publishing - San Francisco CA

Desktop Artist

- Text extraction from Quark and InDesign files
- Organized files and images
- Archived information in Word and Excel

02/09-02/09

Mekanism - San Francisco CA

Freelance Animator

- Created 2D animation for animated web shorts
- Assisted in clean-up animation and in-betweeners
- Assisted in storytelling of animation

PUBLISHED

- Published in 5Finity and Moonstone's "Voltron: Defender of the Universe Official Art Book Plus"
- Published in 5Finity and Moonstone's "Zombies vs. Cheerleaders" comic

EDUCATION

- Graduated with honors from The Art Institute of California - San Francisco, San Francisco CA
B.S. degree, Media Arts and Animation 12/2008
GPA: 3.6
- Awarded first place in Regional and tenth place in National for "The Art Institute and Americans for the Arts" poster design contest 2005
- Awarded Scholarship from The Art Institute of California, San Francisco for a Media Arts and Animation Portfolio 2005