

Clara Mulligan

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Education

MASTER OF FINE ARTS IN GRAPHIC DESIGN

Rhode Island School of Design

Graduated with honors, June 2007

BACHELOR OF FINE ARTS IN GRAPHIC DESIGN

James Madison University

Graduated, May 2003

Latest Recognition

TYPE DIRECTORS CLUB

2015

No.6 Cider

+ *Poster design*

AIGA ADDY AWARDS

2015

No.6 Cider

+ Packaging Design

+ Brand Identity

+ Poster Design

THE ONE SHOW GOLD

2014

Kigo Kitchen

+ *Collateral Design*

THE ONE SHOW BRONZE

2014

Kigo Kitchen

+ *Brand Identity Campaign*

THE ONE SHOW MERIT

2014

Kigo Kitchen

+ *Wayfinding & Environment*

+ *Logo Design*

+ *Poster Design*

D&AD

2014

Kigo Kitchen

+ *Wayfinding & Environment*

AWWARDS

2014

Space Needle Website

+ Corporate Website

Experience

CREATURE *april 10 - present*

+ **Design Director / Creative Director**

Responsibilities include graphic design, art direction, design direction and creative direction for design based and advertising-based projects.

HIGHLIGHTER *march 07 - march 10*

+ **Owner / Creative Director**

Responsibilities include every part of running a small design business, specifically client relations, project management, business development, strategy, creative direction, and design. Projects include branding, art direction, interactive design, and print design for various clients such as RISD, The National Endowment for the Arts, Another Planet Entertainment, The Norfolk Botanical Gardens, Nike, LA Times, Microsoft, HBO, Dove, DC Shoes, Rossignol, Tempur-pedic, and The Teaching Company.

POP *june 08 - march 09*

+ **Interactive Designer**

Responsibilities revolved primarily around web-based projects with clients such as Electronic Arts, Target, Nintendo and Ubisoft. Responsibilities included concept development, information architecture, interactive design, and animation storyboards.

MICROSOFT / ZUNE.NET *sept 07 - march 08*

+ **Interactive Designer**

Responsibilities included concept development and design for the online experience, identity design, illustration, site production and interactive animation for Zune.net.

BARKER CAMBELL & FARLEY *april 04 - aug 05*

+ **Art Director / Graphic Designer**

Projects included brand development, strategy, identity design, print design, art direction, illustration and web design. Clients include The Virginia Aquarium, Virginia Beach Tourism Bureau, Habitat for Humanity, and The Norfolk International Airport.