

**Hero Player**

**Hero** (6+4 Dice)

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Add during 1st ordeal

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Add during 2nd ordeal

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Add during 3rd ordeal

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Add during last ordeal

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**Sobriquets**

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Earned from fulfilling Vows in play.

**Edge**

2			
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Starting Edge    First Ordeal    Second Ordeal    Third Ordeal

**Starting Feature** (2-4 Dice)

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You can bring 1 Feature into your first Ordeal.

**Feature 2** (2-4 Dice)

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You can bring 2 Features into your second Ordeal.

**Scars**

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Earned from fulfilling Vows in play.

**Doom**

1			
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Starting Doom    First Ordeal    Second Ordeal    Third Ordeal

**Feature 3** (2-4 Dice)

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You can bring 3 Features into your third Ordeal.

**Feature 4** (2-4 Dice)

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You can bring 4 Features into your final Ordeal.

**Victory Points**

This Ordeal
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**Dice Discarded**

Tally one mark per die.
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**Legendary Traits** Set to max value instead of rolling.

d4			
Start	1st Ordeal	2nd Ordeal	3rd Ordeal

**+5 Victory Points for No Sorcery**



The Chronicle of:

## ORIGIN

Ordeal Name: \_\_\_\_\_

Summary: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## FIRST ORDEAL

Ordeal Name: \_\_\_\_\_

Summary: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## SECOND ORDEAL

Ordeal Name: \_\_\_\_\_

Summary: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## THIRD ORDEAL

Ordeal Name: \_\_\_\_\_

Summary: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

## FINAL ORDEAL

Ordeal Name: \_\_\_\_\_

Summary: \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_