



NATALIE MURROW

natalie-murrow.com

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OBJECTIVE

Seeking a position to gain work experience in the field of digital design and illustration. Special focus on interactive and educational apps for children.

EDUCATION

Rhode Island School of Design (RISD) Providence, RI

Bachelor of Fine Arts, Industrial Design 2012

2008- 2012

GPA: 3.86 (Honors Student)

COMPUTER SKILLS

Macintosh and PC. Proficiency in Adobe CS5 especially Illustrator, Photoshop, Flash, and Premiere Pro, Demibooks Composer, WordPress, Text Wrangler, Adobe Edge, Microsoft Word, and Power Point. Also trained in web design and HTML and CSS coding.

EXPERIENCE:

PICSTERBOOKS

204 Pretorius Ave Lyttleton Manor Centurion 0157 South Africa

Supervisor: Karen Hart, karen@picsterbooks.co.za

Freelance Illustrator-2013-Present

Illustrated and animated several storybook apps for the iDeaf Project, created for students at the Transoranje School for the deaf. Apps include touch interactive animations, illustrations, words and video. Have done three books so far.

DEMIBOOKS

820 W Jackson St., Chicago, IL 60607 (312-834-3364)

Supervisor: Rafiq Ahmed, rafiq@demibooks.com

Visual Designer- 2012-2013

Working as a visual designer and illustrator for Demibooks, a software company that has a tool for making children's books on the iPad. Experience taking print books and translating them into digital format adding animations sound and touch interactivity. Experienced in storyboarding concepts for review with publishers and creating original illustrations animated in Flash and brought into Composer. Redesigned the company website on Wordpress and made icons and graphics to help the UI of the platform.

PUBLISHED WORK

2013 Published Die Gemmerkoekman to the App Store

2012 Published "The Sorcerer's Apprentice" by MaryJane Begin to the App Store

2012 Published "Johnathan James and the Whatif Monster" to Storytime in the Appstore