

"I'm In" Games- Guiding with Guilder

Dusk http://dnowicki123.tripod.com/id10.html#_Toc311802273

1. Add to It
2. Crossed-Uncrossed
3. Dutch Shoe Game
4. Going on a Picnic
5. Honey If You Love Me
6. Hot Potato
7. I Like
8. I Went To the Shops
9. Johnny-Johnny-Oops
10. Letter Challenge
11. My Peculiar Aunt
12. One Letter Story
13. One Up, One Down
14. Peaches
15. Sing-A-Song
16. TEBAHPLA
17. The Underpants Game
18. Watch My Lips

Challenges

1. **Post-It Power-** Partners from each group, give one partner in each group a pack of post-its. Each group has 1 minute to get all of their post-its stuck to their partner.
2. Slinky Stand- Players have a head band attached to a shortened slinky—how many times can they get the slink to stack immobilized on their forehead in a minute <https://www.youtube.com/watch?v=afItARsdhio&ebc=ANyPxKp7zcd4sCmErGOuytnp6wpumIR2lvSHeTjkrp43jaxbz79MDrMd2be7aOWFoamYTNBbrqfJLygEZStMXrDkmcd1OVUhLA>
3. Watermelon Attack- 1 minute to throw cards at a slided in half watermelon and get as many cards as possible to stick
4. Bubblegum Bottle Shake-
<https://www.youtube.com/watch?v=7mhhU4Wbqi8&ebc=ANyPxKp7zcd4sCmErGOuytnp6wpumIR2lvSHeTjkrp43jaxbz79MDrMd2be7aOWFoamYTNBbrqfJLygEZStMXrDkmcd1OVUhLA>

5. Floating Coke Stand—bowls of water, plastic plate floating on water, players must stack 5 coke cans vertically on top of one another on top of the floating plate
6. Candelier—15 empty cans plus 4 styrofoam plates each team. Must stack all cans up in inverse increasing order using plates as layers—one can, plate, two cans, plate, three cans, plate, four cans, plate, five cans, plate
7. Floatacious—fill 10 clear shampoo style bottles with water (remove caps), rest a sharpie in each bottle, give each person two wooden spoons that they can hit the sharpies with until they stay submerged under the edge of the bottle rim—first to get all 10 markers submerged
8. Ready Spaghetti—partners from each team, partners using a piece of uncooked spaghetti between their mouths must thread it through a popped up pop can tab and then move cans from one location to the next—first to do stack 3 cans in a pyramid wins
9. Cookie Face: Each player places a cookie on their forehead, and the goal is to get the cookie into your mouth using only your facial muscles. No hands! This is tougher than it looks!
10. Penny Stack: Players must stack 25 pennies in under a minute using only one hand. This game works well with 3 players competing in each round of play.
11. M&M Suck Up Players place a straw in their mouth and use suction to transfer a M&M's from one plate to another, as many as they can in one minute. Only one hand may be used to hold the straw.
12. Tissue Box Tug- Each player has a full box of (cheap) facial tissues. Set the tissue box in front of each player on the ground or sturdy surface. Each player puts one hand behind their back. Using only one hand, player attempt to see who can be the first to empty the tissue box, by pulling out one tissue at a time. (Have a box or bag ready to gather the tissues and re-use them for clean-up a pie eating contest or other great messy contest)
13. Using the empty a tissue boxes in the previous game, and use an Xacto knife to make two slits into the bottom of the box. Thread an adjustable belt or wide ribbon through the two slits to create a tissue-box-on-a-belt. Removing the thin plastic barrier from the tissue box opening will make the game play easier or keep it intact for more challenging play. In a pinch; duct tape the tissue box to each players back; making sure to leave the tissue opening clear. To play the game, strap the tissue box onto the player's

back, and fill it with 6-8 ping pong balls . The first player to get all the balls out of the tissue box by jumping, dancing, shaking their booty, etc. wins.

Campfire Story Telling: The Art of the Tale

http://westsidetoastmasters.com/article_reference/campfire_stories.html

Campfire History

<http://www.sciencemag.org/news/2014/09/ancient-campfires-led-rise-storytelling>

<http://www.latimes.com/science/sciencenow/la-sci-sn-firelight-conversations-20140922-story.html>

Oranges

Birdfeeder- Written <http://katiebrownhomeworkshop.com/gardening/orange-bird-feeders/>

Candle- Written <http://www.instructables.com/id/Orange-Candle/?ALLSTEPS>

Video <https://youtu.be/833FgExj-IO>

Orange Cinnamon Rolls—Cut in half, scoop, put in cinnamon roll, fire, icing

Orange Brownies-- <http://campingwithgus.com/2013/07/27/campfire-brownie-oranges/>

Pine Cones

Painted Pine Cone Zinnias; Written a fancifultwist.typepad.com

Fire Starter: <http://www.marthastewart.com/867323/pinecone-fire-starter>

Laws of the Council Circle

There are certain laws, or rules, which govern the conduct of those who sit in a 4-H Council Circle. These are spoken of as “Laws of the Council Circle.” All campers should be familiar with and obedient to them. The most important laws are the following:

1. The Council Circle should be unbroken. Campers sit with elbows touching. When doing so they make “Good Medicine.”
2. The word of honor is sacred.
3. Silence is observed while another is speaking.
4. Only Ishkatay, Keeper of the Fire, may cross the circle without first obtaining permission from the Chief.
5. Lights other than the great light are forbidden except by permission of the Chief.
6. Wishing to speak, the brave (Camper) rises, makes the Woodcraft Sign, says “O Chief,” repeats his name, the name of his tribe, then waits for recognition before making his request.

The Woodcraft Sign

Salute (sign) is given with the right hand with all fingers closed to the palm, except the little finger and the thumb. The hand is raised level with the ear, slightly extended out. The form of the hand is meant to simulate the Horned Shield. The thumb and little finger represent the antlers of the deer. The three fingers pointing to the palm represent the shield of honor.

Omaha Tribal Prayer

Wa-kon-da-dhe-du, wa-pa-dhin-atone-ne.

Wa-kon-da-dhe-du, wa-pa-dhin-atone-ne.

Chief: Which translated into the language of the white man means...

Campers: Father, a needy one stands before thee. I that sing am he.

The Princess and the Dragon- Instructions

Split the group into 5 different sections and have a staff member or counselor stand in front of the group and be the leader for that section. There are 5 parts to the story and a narrator. The narrator reads the story out loud and gives parts to the kids. The first part is "The King," whenever "The King," the kids from that section yell...Da-Da-Da-Dah! The second part is "The Dragon," the section that has "The Dragon," does their best dragon growl. Next is "The Handsome Prince," the kids from "The Handsome Prince," section yells...MMMM-MMMM That man is fine. Next, "The Beautiful Daughter," the kids from that section yells...OH YEAH! Last, "The Ugly Daughter," The kids from that section yell...Ew-Ew-Icky-Poo. Make sure all the kids are ready to yell for their section, so get the kids fired up and try each section a few times before beginning the story. Also make sure to pause so that the kids have time to yell for their section

The Princess and the Dragon

Once upon a time, there was a king. The king ruled over his kingdom with great wisdom and fairness and with the help of his daughters. His beautiful daughter, and his ugly daughter, but the king was sad. The king was sad because in his kingdom was a terrifying dragon! The dragon, would ruin the gardens of the beautiful daughter, steal all of the ugly daughters make-up...which she needed, and steal everyone's left shoe. So the king, sent out messengers to neighboring villages, asking any brave man to come get rid of the dragon. Many brave men tried but none prevailed. One day, the handsome prince, from far, far away came, and he told the king, that I, the handsome prince, would get rid of the dragon. The king told the handsome prince, that if he did defeat the dragon, he would either get the hand of either the beautiful daughter, or the ugly daughter. And so, the handsome prince, went to the deepest, darkest cave in all the land, and found the dragon, and a great battle began. First the handsome prince, was

winning, then the dragon, then the prince, then the dragon, until finally, the prince defeated the dragon. The handsome prince, returned with the news to the king. The king said to the handsome prince, which of my daughters would you like, the beautiful daughter, or the ugly daughter.... In the end, the handsome prince, choose the ugly daughter, because beauty is only skin deep, and the king, the handsome prince, the beautiful daughter, and the ugly daughter, and all the villagers lived happy ever after, because they would never again get their left shoes stolen from the dragon.

Transition Jokes & Riddles

1. What never asks questions but gets a lot of answers? A doorbell.
2. Which word is always misspelled? Incorrectly, you can't spell it correctly.
3. Why did the turtle cross the road? To get to the shell station.
4. What would you get if you put a canary in a blender? Shredded tweet.
5. When first I appear I seem mysterious, but when I'm explained I'm nothing serious.
What am I? A riddle.
6. Who isn't your sister and isn't your brother but still is a child of your father and mother?
You are.
7. How much dirt is there in a hole of 10 feet deep and 3 feet wide? None.