

# Quest: Venture Co. Investigation!

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World of Warcraft Quest Sample by Chris Morris – Jan. 2014

## Location

*Oronok's boar Farm located in northern Shadowmoon Valley.*

## NPC's

*Oronok Torn-Heart*

## Quest Description

It's about time they sent someone out here! How can I be expected to keep these boar shipments moving when the very ground around my feet is collapsing!? To make matters worse, my precious boars have been disappearing one-by-one, seemingly into the void! When Venture Co. installed that pipeline, they gave me their utmost assurances that there would be nothing to worry about. If you're looking for the service entrance, it's out back, next to the tool shed.

## Overview

The Venture Mining Co. has recently set up an installation in Shadowmoon Valley for the purpose of harvesting the abundant molten fel energy present in the region. Multiple underground pumping stations and pipelines have been installed, transporting fel across the Valley and into Venture Co. holding tanks. Recent geological disturbances have caused the ground to collapse around a number of the pipelines, cutting off the flow of fel. One such pumping station is located at Oronok's boar farm in northern Shadowmoon Valley. The Venture Co. has dispatched technicians to investigate and upon stumbling across the farm, the player has been mistaken as one such technician.

The player is tasked with investigating the service tunnels beneath Oronok's farm in order to determine the cause of the disturbances and the whereabouts of his missing boars. Upon descending into the tunnels, the player finds that a number of cracks and fissures have formed in the pipes carrying the molten fel. Concentrated fel has leaked out into the tunnel, running across the walls and floor. It's immediately apparent that the tunnel has become unstable, support beams are cracked and groaning under the strain. Occasionally, a light rumble can be felt, dislodging additional dust and debris from the ceiling and impairing visibility. Boar corpses litter the tunnel, some half-eaten and all fel-corrupted.

Initially, the route to the south is blocked by rubble and large debris. The only path available is toward the pumping station, uphill to the north. The route toward the pumping station is littered with rubble, molten fel leaking from the pipes, and various boar bits scattered about the floor. Upon reaching the top of the ramp, the tunnel ceiling opens to reveal a cavernous room housing the pumping station. It's apparent that many smaller pipes have burst or melted through completely. A large pool of molten fel surrounds the pump in the center of the room, with multiple pails sitting near the edge of the pool. Near the pool sits a large control panel managing pump operations, a large red light blinking on the console. Closer inspection reveals that pump strength throttle is set at maximum, the handle is broken and it appears to be stuck. The emergency stop lever, adjacent to the throttle, appears to be missing as well.

An obvious trail of accidentally discarded fel can be seen leading away from the pool and towards an adjoining tunnel in the back of the room. Further investigation reveals that fel imps have taken up residence in the adjoining room, it appears that they are responsible for stealing Oronok's boars and should be quickly dispatched. Upon destroying the imps and discovering the emergency stop lever, the player can shut down the pump and head back toward the surface. A large tremor occurs upon shutting down the pump, debris falling from the ceiling and closing up the route that previously housed the imps. Upon returning to the service tunnel exit, a second tremor is triggered, closing up the service exit and the route back to the pumping station. The route ahead has now cleared, initiating the second step of the quest chain and prompting the player to find an alternate exit.

## Steps

