



**Kevin Miles**

## Big things in store for the XBOX 360 in 2010

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After a 2009 that saw XBOX 360 sales increase more than 21% from the previous year—pushing its total units sold past 30 million units, 2010 is poised to be even more fortuitous for Microsoft’s next gen powerhouse. This will be 365 days in which the Xbox 360 has at least one must have title dropping each month to encourage you to part ways with your hard earned money, culminating with what will more than likely be the top selling game of 2010 and perhaps all time, Halo Reach. Games like Mass Effect 2, Final Fantasy XIII, Alan Wake, Crackdown 2, BioShock 2, Splinter Cell: Conviction, Fable III and more are headed to a retailer near you. If that weren’t enough to get your hands all hot and bothered, Microsoft is set to unveil a new user interface that by all appearances, will literally change the game, when its controller-free gaming experience, “Project Natal” is finally unleashed on the public this holiday season. What more could you ask for?



Is this what "Project Natal" really looks like? Only time will tell.  
Photo: Microsoft



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