

COCA 201 | Fall 2017

Assignment 1

Part A

Research an artist. Preferred that this artist would be related to your field of study, but this is not required. Examine their philosophy, process, influences, mediums used, technologies employed, movements they were a part of or inspired, etc.

Try to find sources outside of just digital means as well. The Art Collections library in Stauffer is a great resource!

No particular format needs to be employed, just make it consistent. Use of pictures is fine as well.

~700 words.

Part B

Ideation! Come up with 2 project ideas based on the artist's philosophy. Consider what your choice artist was communicating/critiquing, and how you can apply these with a work that utilizes computing technologies. Think of the input/output, as well the sensor and tools at your disposal mentioned in class.

You will be pitching these ideas to your peers for critique.

~150 words per idea (~300 words total).

Due October 6, 2017 @2:30pm

Submit your assignment via e-mail to coca201@gmail.com before class.