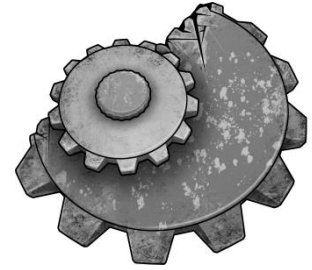


Johnny Renquist



+1.760.638.0840 johnny_renquist@yahoo.com
johnnyrenquist.com

SUMMARY OF QUALIFICATIONS:

Multi-media artist specializing in 3D art and concept design for the gaming industry with over 8 years of experience geared for Next Gen Game engines. Using stylistic and realistic textures such as the 2-D and 3-D applications. Excellent understanding of composition, color, space, structure and form. Strong technical and software skills to include Maya, XSI, Photoshop, Unreal 3 Engine and 3DS.Max. Enjoy working with a creative professional team under the constant challenge of meeting deadlines.

SKILLS:

- Maya
- Studio/MAX
- Cryengine 3
- Photoshop
- ZBrush
- Freehand Illustration
- Unity
- Premiere
- Keyshot
- Unreal 4
- UDK
- Topogun

KNOWLEDGE:

- High / low poly modeling.
- UV unwrapping, texturing.
- Secular, Bump, Gloss, Roughness and Normal Mapping etc.
- 3-D object / building, low-poly Modeling, Texturing and Animation
- Proficient working with ZBrush, Photoshop and Maya
- Highly skilled with Illustrator and 3-D Studio MAX

CREATIVE EXPERIENCE:

Meggitt training Systems	07/2014
<ul style="list-style-type: none">• Senior 3d artist• Confidential Projects	
Airtight Games	09/2010
<ul style="list-style-type: none">• Senior Environment artist• Murdered: Soul Suspect	
Bungie	01/2010
<ul style="list-style-type: none">• Environment artist• Halo Reach	
Sony Entertainment	02/2009
<ul style="list-style-type: none">• GSI Scanning support, Environment artist, Cinematic• Outsource work on Ratchet & Clank Future: A Crack in Time, MAG, MLB and HOME	
Freelance work for Lionsgate	01/2009
<ul style="list-style-type: none">• CG artist on Crank 2	
Bottle Rocket Entertainment	06/2008
<ul style="list-style-type: none">• Environment artist	

EDUCATION:

The Art Institute of California-San Diego, San Diego, CA 10/2008
Bachelor of Science in Game Art and Design

WORK EXPERIENCE:

Meggitt training systems, 296 Brogdon Rd, Suwanee, GA 30024	07/2014 to Present
Airtight Games, 8660 154th Avenue Northeast Redmond, WA 98052	09/2010 to 01/2014
Bungie, 434 Kirkland Way, Kirkland, WA 98033	01/2010 to 06/2010
Sony Entertainment America, 10030 Barnes Canyon Road, San Diego, CA 92121	02/2009 to 12/2009
Freelance	01/2009 to 03/2009
Bottle Rocket, 6349 Palomar Oaks Ct Carlsbad, CA 92011	06/2008 to 11/2008