

Jerry Matsko

Animator

jerrymatsko@gmail.com
jerrymatsko.com

Game Reel Breakdown

Asset 1, 14 - Drusera (WildStar Launch Trailer)

Responsible for:

- Character animation

- **Model:** Hong Lim (cinematic model),
Kenny McBride (in-game model)
- **Rig:** Christopher Luckenbach
- **Camera:** Seth Kendall
- **VFX:** Travis Cameron
- **Planet Nexus:** Elijah Padilla

Asset 2 - Gorgonoth Creature

Responsible for:

- Creature animation

- **Model:** Roger Eberhart & Hong Lim
- **Rig:** Seth Kendall
- **Secondary character & Camera:**
Jarrod Showers
- **VFX:** Carbine Studios FX Team

Asset 3, 5, 10, 13 - Aurin Male

Responsible for:

- Character Animation

- **Model:** Carbine Studios Character Team
- **Rig:** Carbine Studios Tech Art Team

Asset 4 - Mordesh Female

Responsible for:

- Character animation

- **Model:** Carbine Studios Character Team
- **Rig:** Carbine Studios Tech Art Team

Asset 6, 12 - The Entity

Responsible for:

- Character animation

- **Model:** Hong Lim
- **Rig:** Christopher Luckenbach
- **VFX:** Travis Cameron

Asset 7, 9, 11 - Strain Mauler

Responsible for:

- Creature animation

- **Model:** Thomas Sincich
- **Rig:** Christopher Hale

Asset 8 - Avatus Boss Trophy

Responsible for:

- Character & prop animation

- **Prop Model:** Stephan Williams
- **Character Model:** Stan Lee
- **Rig:** Christopher Hale

* All animation is keyframe