

ZACK RAYMOND

BROOKLYN, NY | 216.544.2416 | ZRAYART@GMAIL.COM | ZRAYANIMATION.COM

Zack Raymond delivers top content in 3D Modeling, Game Art, and Motion Graphics Animation while remaining a media nerd, pen and ink doodler, and avid Jiu Jitsu practitioner. He has notches in his belt spanning all digital content from Event Design to Virtual Reality. With his degree in 3D Animation and minor in Cinema Studies at Pratt, he's ready to bring the big picture to focus.

SKILLS

- Modeling/Texturing
 - Animation
 - Digital Camera Operation
 - Producing
 - Maya/MentalRay
 - Ps, Ae, Pr, Fl
 - Unity
 - Drawing
 - Communicating
 - Design
 - Storyboarding
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EDUCATION

Pratt Institute | Brooklyn, NY
Bachelor of Fine Arts, Digital Arts, 2010-2014
Minor in Cinema Studies

EXPERIENCE

INK STORIES | Producer/Designer - Blindfold VR
August 2016 - Present

- Liaison between Sound Designers, Animators, and Motion Capture
- Managing Priorities/Task lists
- Modeling/Texturing
- Asset management and Implementation

INK STORIES | Camera Artist/Animator - 1979 Revolution Black Friday
June 2015 - August 2016

- Cinematography and Camera Animation
- Lead game testing, utilizing JIRA
- Construction and design of inkstories.com

Netpieces | Freelance Animator

November 2016

- Modeled and textured all assets
- Animated Character
- Composited and Edited Instructional videos for check cashing ATM

Lewis Miller Design | Freelance 3D Illustrator

February 2015 - May 2015

- Modeled assets from Floor Plans
- Composited models into photographs
- Extensive image compositing and lighting within Photoshop

The Watchmaker | Senior Capstone Project

January 2013 - April 2014

Short film showcasing skills and abilities learned during my BFA

- Conceived story and drew designs and storyboards
- Created assets, animated and rendered in Maya and Mentalray
- Composited and edited in Adobe AE and PR