

# DANIEL GALAN

Interaction Design

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## EXPERIENCE

### Microsoft—Redmond, WA

Interaction Designer | 02/2016-Present

My role involves documenting usability patterns, defining sets of design recommendations and collaborating with other developers and designers in order to leverage the Office Add-in platform.

### MakerHaus—Seattle, WA

Design Intern | 01/2013-03/2013

Designed and implemented a materials library of sophisticated samples for this modern maker shop.

## EDUCATION

### University of Washington—Seattle, WA

B.D. Interaction Design | 09/2012–06/2015

### Western Washington University—Bellingham, WA

B.S. Industrial Design coursework | 09/2010–06/2011

### Skagit Valley College—Mount Vernon, WA

A.A.General Transfer | 03/2007–06/2010

## SKILLS & TOOLS

### Proficiency

User Interface Design and concept development

Compelling storytelling with motion and graphics

User flows, wireframes, mocks, and prototypes

High-level hand and digital sketching

Fully bilingual in English and Spanish

### Digital tools

Illustrator, Photoshop, Experience Design, Sketch,

After Effects, Edge Animate, Quartz Composer,

Final Cut Pro, Github, Figma and HTML/CSS.

## AWARDS

### AIGA (re)design 2015—Seattle,WA

Best Student Concept for AIBI Allergy Alert System

### UXAwards 2015—New York, NY

Best Student Concept for AIBI Allergy Alert System