

CONTACT INFO

**SHAWN TERASAKI**

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EXPERIENCE

**IDEO DESIGN INTERN**

SAN FRANCISCO, CA | *July 2016–September 2016*

Joined the Design for Change studio in the SF headquarters, was responsible for working across digital and physical (document creation, digital/interactive tools, prototyping, reformatting for multiple formats, and handwork) platforms. Collaborated in interdisciplinary while implementing design thinking.

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**UW UAA RESEARCH DESIGNER**

SEATTLE, WA | *March 2016–June 2016*

Responsible for researching and designing for the University of Washington's Community-Based Internship pilot program. Coordinated with communications specialist to gather and generate content bank for advancement collateral and worked closely with numerous involved divisions of Academic Affairs.

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**KOTIS DESIGN DESIGN INTERN**

SEATTLE, WA | *July 2015–September 2015*

SEATTLE, WA | *June 2014–September 2014*

Over the course of two consecutive summer internships, designed and created primarily apparel-based designs for an array of clients both collegiate and corporate facing. Collaborated with the client in order to achieve a high quality finished product.

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PROFICIENT SKILLS

Adobe Creative Cloud  
Apple + Microsoft OS  
Rapid Sketching/Ideation  
Prototyping Applications  
Illustration

WORKING SKILLS

Rhinoceros  
HTML/CSS  
Sketch App  
Processing  
Premiere

EDUCATION

**UNIVERSITY OF WASHINGTON**

BDES | *Visual Communication Design*  
Class of 2017

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COLLABORATIONS

**STUDIO MATTHEWS DESIGNER**

SEATTLE, WA | *March 2017–Present*

Brought in to help create an icon-based visual communication system for the Altius Genome Laboratory Facility. This can range from meeting with the architect to refining the organizational structure that this highly meticulous laboratory requires. Intended to work as an incubator pilot for envisioning the future of science work spaces.

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**UW DESIGN DESIGN ASSISTANT**

SEATTLE, WA | *October 2016–Present*

Occasionally assists design faculty with posters and/or graphics for the UW Division of Design to promote different events, speakers, or other gatherings.

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**UW HYPERLOOP UX DESIGNER**

SEATTLE, WA | *December 2016–February 2016*

Working with SpaceX and the UW Hyperloop team to develop a new and innovative form of accelerated transportation Responsible for: envisioning and creating explorations in augmented and integrated reality inside the pod, general team critiques/feedback, and production of posters for our formal presentation/event.

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EXTRACURRICULAR

Serving Youth on the East-side Mentor  
Squishable Guest Plush Designer  
UW Design Department Mentor  
Lighthouse Strategic Leadership Team  
Lighthouse Band Drummer  
Jubilee Reach After School Volunteer  
UW Intramural Sports