

ABOUT

SHAWN TERASAKI

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EDUCATION

UNIVERSITY OF WASHINGTON

BDES | *Visual Communication Design*
Class of 2017

WORK

IDEO DESIGN INTERN

SAN FRANCISCO, CA | *July 2016–September 2016*

Joined the Design for Change studio in the SF headquarters, was responsible for working across digital and physical (document creation, digital/interactive tools, prototyping, reformatting for multiple formats, and handwork) platforms. Collaborated in interdisciplinary while implementing design thinking.

COLLABORATIONS

STUDIO MATTHEWS DESIGNER

SEATTLE, WA | *March 2017–Present*

Brought in to help create an icon-based visual communication system for the Altius Genome Laboratory Facility. This can range from meeting with the architect to refining the organizational structure that this highly meticulous laboratory requires. Intended to work as an incubator pilot for envisioning the future of science work spaces.

UW UAA RESEARCH DESIGNER

SEATTLE, WA | *March 2016–June 2016*

Responsible for researching and designing for the University of Washington's Community-Based Internship pilot program. Coordinated with communications specialist to gather and generate content bank for advancement collateral and worked closely with numerous involved divisions of Academic Affairs.

UW DESIGN DESIGN ASSISTANT

SEATTLE, WA | *October 2016–Present*

Occasionally assists design faculty with posters and/or graphics for the UW Division of Design to promote different events, speakers, or other gatherings. These posters are generally made exclusively for print and posted around the department facilities.

KOTIS DESIGN DESIGN INTERN

SEATTLE, WA | *July 2015–September 2015*

SEATTLE, WA | *June 2014–September 2014*

Over the course of two consecutive summer internships, designed and created primarily apparel-based designs for an array of clients both collegiate and corporate facing. Collaborated with the client in order to achieve a high quality finished product.

UW HYPERLOOP UX DESIGNER

SEATTLE, WA | *December 2016–February 2017*

Working with SpaceX and the UW Hyperloop team to develop a new and innovative form of accelerated transportation. Responsible for: envisioning and creating explorations in augmented and integrated reality inside the pod, general team critiques/feedback, and production of posters for our formal presentation/event.

OTHER

UW Design CLUE Mentor
Serving Youth on the Eastside Advisor
Squishable Guest Plush Designer
Lighthouse Strategic Leadership Team
UW Intramural Sports
Jubilee Reach After School Volunteer
Guitarist and Drummer