

## Merit Badge Schedule By Time Period: June Update

### Camp No-Be-Bo-Sco 2016 Leader's Guide

Area	9 to 10	10 to 11	11 to 12	2 to 3	3 to 4	4 to 5
Waterfront	Swimming*		FCA Swimming Part 1*	Canoeing*	Rowing*	FCA Swimming Part 2*
	Rowing*	Lifesaving		Sailing*		Kayaking*
	Kayaking*	Canoeing*	Sailing		Open Waterfront	
Shooting Sports	Archery*		Rifle Shooting*	Rifle Shooting*	Archery*	Shotgun Shooting
Scoutcraft	Orienteering*	Search And Rescue*	Wilderness Survival*	Wilderness Survival*	Cooking	Cooking Demo
	Camping*	Emergency Preparedness*		Camping*	Emergency Preparedness*	Geocaching*
	Pioneering*	Project Hour*	Camping*	Pioneering*	Project Hour*	Orienteering*
		Geocaching*			Search and Rescue*	
Nature	Environmental Science*	Fish and Wildlife Management	Reptile Study*	Environmental Science*	Environmental Science*	Reptile Study*
	Weather	Mammal Study*	Soil and Water Conservation*	Fishing	Geology	Soil and Water Conservation*
	Astronomy	Energy Oceanography	Nature		Forestry	Mammal Study Oceanography
Handicraft	Indian Lore*			Indian Lore*		Indian Lore*
		Basketry*	Basketry*			Basketry*
	Woodcarving*	Leatherwork*	Leatherwork*	Leatherwork*	Art*	Leatherwork*
		Art*	Woodcarving*	Woodcarving*	Woodcarving*	Woodcarving*
Health Lodge		First Aid*		First Aid*		
Outdoor Engineering	Robotics		Space Exploration*	Railroading	Space Exploration*	Photography
	Signs Signals and Codes*	Photography		Signs, Signals and Codes*		Railroading
QM	Welding*	Electricity	Welding*		Welding*	
			Woodwork*	Woodwork*		
Office Area			Communications	Citizenship in the World	Citizenship in the Nation	Citizenship in the Community
		Climbing	Climbing	American Heritage		

\* Designates choice of time.

**Merit Badge Schedule: June Update**

<b>Merit Badge</b>	<b>Area</b>	<b>Time</b>
<b>American Heritage</b>	Office	2 to 3
<b>Archery</b>	Range	9 to 10, 3 to 4
<b>Art</b>	Handicraft	10 to 11, 3 to 4
<b>Astronomy</b>	Nature	9 to 10 plus night time observations
<b>Backpacking</b>	Scoutcraft	Schedule With Staff
<b>Basketry</b>	Handicraft	10 to 11, 11 to 12, 4 to 4:45
<b>Bird Study</b>	Nature	Schedule With Staff
<b>Camping</b>	Scoutcraft	9 to 10, 11 to 12, 2 to 3
<b>Canoeing</b>	Waterfront	10 to 11 or 2 to 3 plus practice time
<b>Climbing</b>	QM	10 to 11 or 11 to 12
<b>Cooking</b>	Scoutcraft	3 to 4 with optional cooking demos 4 to 5
<b>Electricity</b>	QM	10 to 11
<b>Emergency Preparedness</b>	Scoutcraft	10 to 11, 3 to 4
<b>Energy</b>	Nature	10 to 11
<b>Environmental Science</b>	Nature	9 to 10, 2 to 3, 3 to 4 plus observation time
<b>First Aid</b>	Health Lodge	10 to 11, 2 to 3
<b>Fish and Wildlife Management</b>	Nature	10 to 11
<b>Fishing</b>	Nature	2 to 3
<b>Forestry</b>	Nature	3 to 4
<b>Geocaching</b>	Scoutcraft	10 to 11, 4 to 5
<b>Geology</b>	Nature	3 to 4
<b>Hiking</b>	Scoutcraft	Schedule With Staff
<b>Horsemanship</b>	At the Farm	9 to 11 - 3 days during the week
<b>Indian Lore</b>	Handicraft	9 to 10, 2 to 3, 4 to 5
<b>Insect Study</b>	Nature	Schedule With Staff
<b>Kayaking</b>	Waterfront	9 to 10, 4 to 5
<b>Leatherwork</b>	Handicraft	10 to 11, 11 to 12, 2 to 3, 4 to 4:45
<b>Lifesaving</b>	Waterfront	(2 Hour Badge) 10 to 12 (Bring CPR Card)
<b>Mammal Study</b>	Nature	10 to 11, 4 to 5
<b>Nature</b>	Nature	11 to 12
<b>Oceanography</b>	Nature	10 to 11, 4 to 5
<b>Orienteering</b>	Scoutcraft	9 to 10, 4 to 5
<b>Pioneering</b>	Scoutcraft	9 to 10, 2 to 3, plus a project hour 10-11 or 3-4
<b>Photography</b>	Outdoor Eng.	10 to 11, 4 to 5
<b>Railroading</b>	Outdoor Eng.	2 to 3, 4 to 5
<b>Reptile Study</b>	Nature	11 to 12, 4 to 5
<b>Rifle Shooting</b>	Range	11 to 12, 2 to 3
<b>Robotics</b>	Outdoor Eng.	(2 Hour Badge) 9 to 11
<b>Rowing</b>	Waterfront	9 to 10, 3 to 4
<b>Search and Rescue</b>	Scoutcraft	10 to 11, 3 to 4
<b>Shotgun Shooting</b>	Range	4 to 5
<b>Signs, Signals and Codes</b>	Outdoor Eng.	9 to 10, 2 to 3
<b>Small Boat Sailing</b>	Waterfront	11 to 12, 2 to 3, plus practice time
<b>Soil and Water</b>	Nature	11 to 12, 4 to 5
<b>Space Exploration</b>	Outdoor Eng.	11 to 12, 3 to 4
<b>Swimming</b>	Waterfront	(2 Hour Badge) 9 to 11, or 11 to 12 and 4 to 5
<b>Weather</b>	Nature	9 to 10
<b>Welding</b>	QM	9 to 10, 11 to 12, 3 to 4, plus some project time
<b>Wilderness Survival</b>	Scoutcraft	11 to 12, 2 to 3, plus shelter building time early on
<b>Wood Carving</b>	Handicraft	9 to 10, 11 to 12, 3 to 4, 4 to 4:45
<b>Woodwork</b>	QM	11 to 12, 2 to 3