

| First Class Adventure Master Schedule | | | | | | |
|---------------------------------------|-------------------------|-------------------------------|------------------------------------|--------------------------|--|-------------------------|
| | | Mon | Tue | Wed | Thu | Fri |
| 9:00 | A | Patrols form, welcoming games | Knot tying (T3a,b,c;8) | Nature Hike (T4b,S4,F5a) | Leave no Trace; Safe hiking (T5b,c;S1b,3c) | First Aid (T4a,c) |
| | B | | Sheet Bend (S2f) | Fire building (S2a,c,d) | | Flags (T7a) |
| | C | | Totin' Chip (T3d, S2b) | First Aid (S6a,c,d) | | Fire building (S2a,c,d) |
| | D | | Totin' Chip | Nature Hike (T4b,S4,F5a) | | Lashings (F3a,b,c,d) |
| 10:00 | A | Rifle Range | Sheet Bend (S2f) | Fire building (S2a,c,d) | Archery Range | First Aid Carries (F7b) |
| | B | Hurry Cases, Buddy System | Archery Range | Nature Hike (T4b,S4,F5a) | Rifle Range | First Aid (T4a,c) |
| | C | Rifle Range | Totin' Chip | Nature Hike (T4b,S4,F5a) | Archery Range | Lashings (F3a,b,c,d) |
| | D | Hurry Cases, Buddy System | Archery Range | First Aid (S6a,c,d) | Rifle Range | Fire building (S2a,c,d) |
| 11:00 | Open FCA for extra help | | | | | |
| 12:00 | Lunch | | | | | |
| 1:00 | Siesta | | | | 5-Mile Hike (T4d;S3b) | Siesta |
| 2:00 | A | Totin' Chip (T3d, S2b) | Aquatics (5a,b,c,d;Fa,b,e) | Camp-Wide Games | | First Aid (S6a,c,d) |
| | B | Aquatics (5a,b,c,d;Fa,b,e) | Totin' Chip (T3d, S2b) | | | First Aid (S6a,c,d) |
| | C | Orienteering (S3a;F4a,b) | Aquatics (5a,b,c,d;Fa,b,e) | | | Lashings (F3a,b,c,d) |
| | D | Aquatics (5a,b,c,d;Fa,b,e) | Orienteering (S3a;F4a,b) | | | Lashings (F3a,b,c,d) |
| 3:00 | A | Totin' Chip | Hurry Cases, Buddy System | | | Flags (T7a) |
| | B | Knot tying (T3a,b,c;8) | Totin' Chip | | | First Aid Carries (F7b) |
| | C | Knot tying (S2f,g) | Hurry Cases, Buddy System (S6b,9b) | | | First Aid Carries (F7b) |
| | D | Totin' Chip (T3d, S2b) | Knot tying (S2f,g) | | First Aid Carries (F7b) | |
| 4:00 | Open FCA for extra help | | | | | |

*The A and B patrols are for Scouts who are brand new, and will work on Tenderfoot, Second Class, and First Class Scout requirements. The C and D patrols are for Tenderfoot Scouts who will work on Second and First Class Scout requirements.

*All of FCA will go on a 5 mile hike ***immediately*** after lunch! Scouts must have a signed note from a leader in order to opt out of the hike, otherwise they must participate. Also note they will miss their 4 o'clock merit badge session on Thursdays.