Adventure 3

**Second Class 3a.** Demonstrate how a compass works and how to orient a map. Use a map to point out and tell the meaning of five map symbols.

Scouts will have the chance to create their own “compass” out of paper using a printed template provided by the instructors. We'll review the parts of the compass and how to use it to orient a map.

To become familiar with map symbols, we'll create our own fictional maps using paper and markers/crayons/colored pencils. We'll set a piece of paper atop a three dimensional object and trace around the object, creating contour lines. After reviewing basic map symbols, we'll draw roads, buildings, rivers, bodies of water, and areas of brush on our maps.
Adventure 12

We'll take a trip to the range to meet the range staff and see what the range has to offer. The range staff will introduce us to some of the rifle and archery equipment you'll have the chance to use at camp, explain some basic range safety features, and do some demonstrations.