

# How to Play Battle Look Look

## What you will need

A look look deck

And a friend with a look look deck

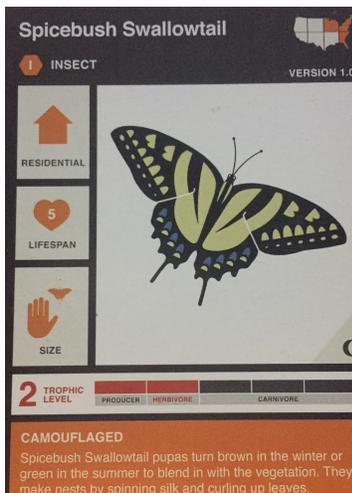
## How to Play

Take turns playing your 4 points

Its takes 2 points to deploy a card, 2 points to attack, and 1 point to use a special move.

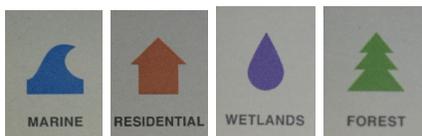
Health is life span,so this card has 5 health. And damage is trophic level so this card's damage is 2.This card's special move is

"camouflaged" so it can not be attacked next turn.You can make up your own special moves before the game or email me with specific ones for the ofical.



Food units heal 5 health to any card in the same rejoin.

There are 4 types of cards.



Marine can attack Residential and Forest

Residential and Wetlands can attack every thing

Forest can attack Wetlands and Marine

## Wetlands

You win when all your opponents cards are dead,if you can not attack your enemies cards then all card can attack each other.

If you have any Questions email me at [looklookQnA@gmail.com](mailto:looklookQnA@gmail.com)

Here are some specials,

Listen to this,Big Bites,Swimming with the Fishes,Chew your Food,Big Fish -Do +1 damage

Storage Specialists,Big Eaters,-Heal 1 health

Road Warriors,My Clothes Don't Fit,Long Distance Flyers-Attack with twice with this card,must have attacked with this card on this turn

Color Changers,Built in Goggles,Sneaky Hunters,All around Athletes,Play Dead,Hide and Seek,Grassy roots,Camouflaged,Suit Up,Out of Sight,Striped and Secretive-Can not be attacked next opponent turn

Out of Thin Air,Looming Doom-Attack without using points next turn

Survivors,Soaking in the Sun-If dies next turn after using this on your turn it gets revived

A Great View-Can attack Hidden Cards

Spinal Tap-If attacked,deals it's attack damage to the card that attacked

World Traveler-Can attack Any thing

Get Off the Phone-Enemy can not deploy a card

Super Defender-Can take the damage of the number without getting hurt

Finders Keepers-take a random card from the opponent's hand to play

Good Swimmers-+2 damage to Marine

Don't Use A Mirror-Can not attack or be attacked next turn

Super Suckers-Use on an enemy card,it can not do anything<sup>2</sup> but get attacked