

York 1

Richard Neville, Earl of Warwick

You are Commander in Chief of the Yorkist Army in the South.

The Lancastrian Queen, Margaret of Anjou, has taken the field supported by the Dukes of Somerset and Exeter and the wretched Percy's of Northumberland. They seek to liberate Henry VI who is in your 'protective custody'.

The Queen has an army largely made up of wild Northern mosstroopers, raiders and foreign mercenaries. They have marched south from York and, in scenes of butchery not seen in England in over two centuries, sacked town after town as they come.

Rather than let them reach the capital, you have drawn your army up over a very long frontage (almost 4 miles) to cover the approaches to the city. You have anchored your left flank on St Albans and arranged extensive defensive barriers to foil any attack. The idea is that wherever the Lancastrians turn up you will be able to rush reinforcements there in time to win the day.

Yesterday you received news that the young Duke of York had smashed another Lancastrian army to the West, preventing the Welsh troops loyal to the Queen from joining her army, which is said to be shrinking rapidly anyway due to desertions by the booty-laden mosstroopers. He is rushing to join you.

Your left flank is commanded by your younger brother, John Neville, Lord Montague. You trust him. You are not so certain about the loyalty of some of your other commanders. There are rumours of treachery afoot.

Special Rules

You will remain off-table until your brother calls for re-inforcements.

Primary missions

- Defend London
- Keep the Southern army in the field as intact as possible so that it can join up with the Duke of York.
- Retain control of Henry VI. Although an atrocious king and one unwilling to be guided by you, he is still the anointed king.

York 2

John Neville, Lord Montague

You are the brother of Richard Neville, Earl of Warwick, “the Kingmaker”. You are the commander of the left wing of his Army of the South and one of his most trusted generals in the Yorkist camp.

The Lancastrian Queen, Margaret of Anjou, has taken the field supported by the Dukes of Somerset and Exeter and the wretched Percy’s of Nothumberland. They seek to liberate Henry VI who is in your ‘protective custody’.

The Queen has an army largely made up of wild Northern mosstroopers, raiders and foreign mercenaries. They have marched south from York and, in scenes of butchery not seen in England in over two centuries, sacked town after town as they come.

Rather than let them reach the capital, your brother has drawn up the army over a very long frontage (almost 4 miles) to cover the approaches to the city. You have anchored your left flank on St Albans and arranged extensive defensive barriers to foil any attack. The idea is that wherever the Lancastrians turn up, your brother will be able to rush reinforcements there in time to win the day.

Yesterday you received news that the young Duke of York had smashed another Lancastrian army to the West preventing the Welsh troops loyal to the Queen from joining her army, which is said to be shrinking rapidly due to desertions by the booty laden mosstroopers. He is rushing to join you.

However, your troops are nervous. They have seen nothing of the Lancastrian army and the scouts seem to have lost sight of it. You can’t just hide 30,000 troops in the middle of Southern England...so where is it?

Special Rules

You may call upon reinforcements from your brother to the East at any time. However, this will reduce the value of your victory.

Primary Objectives

- Defend London .
- Win a victory over the Lancastrians that will allow you to outshine your elder brother.
- Keep your army intact as much as possible so that it can join up with the Duke of York later.
- Retain control of Henry VI. Although an atrocious king and one unwilling to be guided by your family, he is still the anointed king.