GROMOLUS THREE-HEADS

Long ago, the Aurumel Skyborn Gromolus Three-Heads was disgraced before the Houses of Veile after being convicted of the murder of both of his influential parents. They had attempted to commit Gromolus to the ranks of the ‘loyal’ Aurumel Skyborn, who rotted away within the Black House—a large and infamous circle of atrophied Skyborn that serve the more tyrannical Aurumel Houses of Veile. He could not bear this life-crushing fate, so he cut down his parents in their beds.

He ran to Haark, ill-prepared for such a journey, but he knew he could hide among the criminals there. During his self-imposed exile in the City Magnificent, Gromolus came to despise his House and the very skin he lived in. It was not long before he descended into fury and lost his mind, no longer considering himself Aurumel or Skyborn. It was in this state the Unlighters found him. Realizing that this crazed individual’s hate could be yoked to help in their vendetta against the Skyborn, the cultists decided to capture this wayward soul.

Gromolus did not go easily and killed three of them in an instant. It was only when the Unlighters cursed him with Skyborn-hating words that he became complacent—docile in his resignation to his own destruction. They laughed while they shackled him and threw him to the fighting pits of Sugatah that sat on the desolate edge of Haark.

He killed with zeal for them. Gromolus gleefully murdered every opponent, but none with more devotion than the rare and unbearable Skyborn. Only after two Skyborn deaths at his hands in those red-drenched pits did the Unlighter Cult release him from captivity and begin his deeper indoctrination. He would become the fire with which fire was fought. He would be a chained beast that vented its contempt through savored violence. He would kill whatever he needed in order to feel more Skyborn blood splashed upon his mask. This became his singular focus.

Gromolus is a broken monstrosity—utterly abhorred. Hated by the Unlighter Cult that endorses his existence, and even by the shattered beings of the Black House. He is rabid and irrational in his terrible anger, tempered as it was in the pool of blood let from his parent’s skulls. In some ways, he is a terrible weapon, one which the Unlighter Cult even now wishes they had never created, yet they have no better tool for the slaying of Skyborn and Aurumel enemies.

Gromolus’ experience as a gladiator, partnered with his Skyborn gifts, make him more than a match for most opponents. When faced with a Skyborn foe, he is clever enough to enlist the wiles of his sponsoring Cult, who remain unseen but ever-present. (And in such instances, he will be accompanied by at least one Nulpriest.) Though thoroughly hated by the cultists, he is one of the crown jewels of their arsenal, and if Gromolus were eliminated by some band of adventuring heroes, they will have gained no small enemy in the Unlighters.

Three-Heads wears a mask that is trifurcated into three suffering visages. It is uncertain what combination of eyes and mouths his crimson eyes peer from, but the mask is well infamous all on its own. Gromolus is a giant, lurching spider of an Aurumel with a body absolutely sheathed in scar tissue. The name “Three-Heads” reportedly comes from a remark made by one of his Nulpriest keepers, “That one’s bile spills from the mouths of three heads—his folk, the Skyborn, and himself.”
**Gromolus Three-Heads, Retired Gladiator, Unlighter Conspirator**

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<th>Physical Dice</th>
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<tr>
<td>Mental Dice</td>
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<td>Health</td>
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<td>Zeal</td>
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**Surge:** Alacritous Avoidance (3). If this attack is successful, Gromolus cannot be the target of melee attacks until the beginning of the next round.

**Surge:** Relentless Killer (4). If this attack is successful, it deals one extra damage. If the opponent is Skyborn, it deals two extra damage!

**Special:** If Gromolus is fighting a recognized hero or agent of the Aurumel in front of an Aurumel audience, he will resort to a cruel flamboyance if he can afford it. He sees the defeat of Aurumel soldiers in front of their commanding officers to be a particularly refined transgression.