Functional Architectures for Signal Processing Systems

Stream Connections
- Stream Tag Annotation
- Tagged Stream Items

Message Connections
- Asynchronous Commands
- PDU Blocks

Block Model Unification!
- Universal Lambda Blocks?

How do I use each of these models?
What is the best practice for my application?
What are some best practice examples?
How do I translate between them?

Join our Google+ Community and help out!
"GNU Radio FASSWG" --->