

CUB SCOUT SHOOTING SPORTS AWARD REQUIREMENTS WOLF



Cub Scouts earn the shooting sports awards in the following order:

1. Rank-level patch. Choose a discipline: BB gun, archery, or slingshot. Complete the Level 1 requirements for that discipline.
2. Discipline device (pin). Complete the Level 2 requirements for the same discipline in which the patch was earned.
3. Additional discipline devices. Earn pins for the remaining disciplines by completing the Level 1 and Level 2 requirements in those disciplines. (NOTE: Both Level 1 and Level 2 requirements must be completed for each successive discipline.)

ARCHERY REQUIREMENTS

Level 1: PATCH Participation and Knowledge (all ranks)

1. Demonstrate how to follow archery range safety rules and whistle commands.
2. Identify and name a recurve bow and/or compound bow.
3. Explain and demonstrate how to apply and use arm guards, finger tabs, and quivers.
4. On an approved range, demonstrate how to safely and effectively shoot a bow and arrow, including how to establish a correct stance, nock the arrow, hook and grip the bow, raise the bow, draw, anchor, hold aim, and release/follow through.
5. On an approved range, demonstrate how to safely retrieve arrows after the range is clear and the command to retrieve arrows has been provided.

Level 2: PIN Skill and Knowledge



To earn the Level 2 Skill and Knowledge recognition, Cub Scouts must complete the Level 1 Participation and Knowledge requirements, and do the following:

- _____ S1 Identify three parts of the arrow and four major parts of the bow you will be shooting.
- _____ S2 Shoot five arrows at a target on an approved range;
then repeat and do your best to improve your score. (Shoot a total of 10 arrows).
- _____ S3 Demonstrate proper range commands, and explain how and when to use them.
- _____ S4 Tell five facts about archery in history or literature.

BB GUN REQUIREMENTS

Level 1: PATCH Participation and Knowledge (all ranks)

1. Explain what you should do if you find a gun. Recite the four safety reminders.
2. On an approved range in your city or state, explain how to use the safety mechanism, and demonstrate how to properly load, fire and secure the BB gun.
3. On an approved range, demonstrate to qualified leadership good shooting techniques, including eye dominance, shooting shoulder, breathing, sight alignment, trigger squeeze, and follow-through.
4. On an approved range, show how to put away and properly store BB gun shooting equipment after use.

Level 2: PIN Skill and Knowledge

To earn the Level 2 Skill and Knowledge recognition, Cub Scouts must complete the Level 1 Participation and Knowledge requirements, and do the following:



- _____ S1 Demonstrate one of the positions associated with shooting BB guns.
- _____ S2 On an approved range, fire five BBs at the "CUB SCOUT" target. Score your target; then Repeat twice and do your best to improve your score. (Fire a total of 15 BB's).
- _____ S3 Demonstrate proper range commands, and explain how and when to use them.
- _____ S4 Tell five facts about the history of BB guns.

SLINGSHOT REQUIREMENTS

Level 1: PATCH Participation and Knowledge (all ranks)

1. On an approved range, demonstrate to qualified leadership good shooting techniques, including eye dominance, breathing, sight alignment, and follow-through.
2. On an approved range, explain the parts of a slingshot and demonstrate how to properly use them.
3. Explain the different types of ammunition that may be used with a slingshot and those that may not be used.
4. Explain the different types of targets that may be used with a slingshot and those that may not be used.

Level 2: PIN Skill and Knowledge

To earn the Level 2 Skill and Knowledge recognition, a Cub Scout must complete the Level 1 Participation and Knowledge requirements, and do the following:



- _____ S1 On an approved range, shoot five shots at a target; then repeat and do your best to improve your score. (Shoot a total of 10 shots).
- _____ S2 Demonstrate proper range commands and explain how and when to use them.
- _____ S3 On an approved range, try shooting with your non-dominant hand.