

Draft Programme for iOSDevUK 7, 4th-7th September 2017

Monday 4th September 2017

<i>Pre-conference - just warming up</i>	
4pm-6pm	Physics Main Lecture Theatre Janie Clayton Using ARKit with SpriteKit
4pm-6pm	Llandinam A6 Paul Hudson Natural Swift: write Swift the way it was meant to be
After 6pm	No official activities - optional social at Yr Hen Orsaf (part of Aberystwyth Railway Station)

Tuesday 5th September 2017 Morning

09:00-09:30 Registration (in Physical Sciences Building)		
09:30-09:40	Physics Main Lecture Theatre Neil Taylor and Chris Price: Welcome / Introduction	
09:40-10:20	Physics Main Sam Davies: I'll tell you what you can do with Core ML	
10:20-11:00	Physics Main Sarp Erdag: Indie iOS Development: Things I've learnt after 5M downloads	
11:00-11:30 Coffee Break (in Physical Sciences Building)		
11:30-12:10	Physics Main Steven Gray Programming the Internet of Things with Swift	Llandinam A6 Adam Rush Continuous Delivery

12:10-12:50	Physics Main Claus Höfele What App Developers Should Know about Server-Side Swift	Llandinam A6 Phil Nash Swift Driven Development
12:50-2:00 Lunch (in Physical Sciences Building)		

Tuesday 5th September 2017 Afternoon

2:00-2:40	Physics Main Josh Adams Conjugar: An Exploration of MVC-P	Llandinam A6 Andrey Kozlov UI Automation in Mobile Apps
2:40-3:20	Physics Main Sash Zats Animation in reactive world	Llandinam A6 Luke Parham Gotta Go Fast: Using Instruments
3:20-4:00	Physics Main Carsten Przylyuczky Developing an SDK, the good the bad and the ugly	Llandinam A6 Ross Butler At This Point Size in Time
4:00-4:30 Coffee Break (in Physical Sciences Building)		
4:30-5:10	Physics Main Amy Worrall File provider extensions in iOS 11	
5:10-5:50	Physics Main Luke Rogers A thousand no's for every yes	

Tuesday 5th September 2017 Afternoon and Evening

6:45 for 7pm	Conference Dinner in Tamed Da
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Wednesday 6th September 2017

09:30-10:40	<p style="text-align: center;">Physics Main <i>Lightning Talks</i></p>	
10:40-11:20 Coffee Break / Conference photo (in Physical Sciences Building)		
11:20-12:00	<p style="text-align: center;">Physics Main Rebecca Eakins and Carson Ramsden: Swift memory management across different mobile architectures</p>	<p style="text-align: center;">Llandinam A6 Agile Workshop with CapitalOne: I'm not a Bottleneck! I'm a Free Person!</p>
12:00-12:40	<p style="text-align: center;">Physics Main Elviro Rocca Lenses and Prisms in Swift</p>	
12:40-2:00 Lunch (in Physical Sciences Building)		
2:00-2:40	<p style="text-align: center;">Physics Main Martin Pilkington Multilingual Swift: How to play nicely with other languages</p>	<p style="text-align: center;">Llandinam A6 Building Cookpad Miles Woodroffe</p>
2:40-3:20	<p style="text-align: center;">Physics Main Steve Westgarth Working with Guerillas - coding UX in every app</p>	<p style="text-align: center;">Llandinam A6 The challenges of banking apps Sarah Williams-Gardner</p>
3:20-3:50 Coffee Break (in Physical Sciences Building)		
3:50-4:30	<p style="text-align: center;">Physics Main Daniel Tull Making Scriptable iOS Apps</p>	
4:30-5:10	<p style="text-align: center;">Physics Main Agnieszka Czyżak and Rafal Tulwin What minority are you in? – Accessibility in mobile apps</p>	
5:10-5:50	<p style="text-align: center;">Physics Main Alan Morris</p>	

	From Indie to CTO
6:00-8:00	Physical Main Live streaming of Apple keynote if it happens that day

Thursday 7th September 2017

09:30-10:10	Physics Main <i>Lightning Talks</i>
10:10-10:50	Physics Main Joachim Kurz Interface Builder considered awesome
10:50-11:20	Coffee Break (in Physical Sciences Building)
11:20-12:00	Physics Main Mic Pringle Decoding Codable
12:00-12:40	Physics Main Steve (Scotty) Scott Cry havoc and let loose the dogs of software
End of conference	

<i>Post-conference cool down period</i>	
Thurs 7th 1:30pm-11:30pm	Computer Science Department ARKit Hack with beer and pizza