Position: Digital Skills Instructor
Number of Positions Available: 2
Job Location: University of Victoria, Victoria BC / Remote
Term: September 13th to December 17th, 2021
Salary: $2,500/month (plus 4% Vacation Pay) | 35 hours/week
Contact: David Jackson (svprograms@uvic.ca or 250-721-8158)
Deadline: Thursday August 19th, 2021

Description

Do you like to tinker and build projects in your spare time? How about building websites, making videogames, or solving coding problems? Do you have experience with 3D printing, robotics, and coding? Are you resourceful in sourcing materials for your ideas? If you answered YES, we are looking for you to co-lead our digital skills and coding workshops and club programs for youth in gr. 3-12!

Science Venture instructors are a team of dynamic, passionate and engaging leaders who are committed to delivering hands-on science, technology, and engineering programs for youth. Our team strives to provide high-quality high-impact programs to youth in our community, so they can build confidence and be successful in their future. As a Digital Skills Instructor, your job will be to educate and inspire these young minds, to provide them with a positive outlook on the world of engineering and computer science, and to serve as a resource to other educators through hands-on workshops and after-school programs.

This work term at Science Venture will have three main components:

Training & Curriculum Development (2 weeks in September)
Participating in training sessions. All instructors will receive training in behavior management, diversity, and best practices. Learn, modify, and create innovative computer science and digital literacy content for clubs.

In-School Workshops/Clubs/Teacher Professional development (10 weeks in October – December)
Co-delivering in-school digital skills workshops (gr 6 - 12) in the Greater Victoria Area. Deliver evening and digital skills themed clubs at UVIC. Deliver in-school training for Vancouver Island teachers and UVIC pre-service teachers.

Debrief, Reporting, Clean Up (December)
Debriefing post program delivery, ensuring statistics are collected. Update lesson plans based on teacher and participant feedback. Organize and inventory delivery materials.
Qualifications

Applicants must:

- Be pursuing or recently completed a University degree (Engineering, Computer Science, Science, or Education, preferred)
- Pass a Criminal background check when hired
- Complete First Aid training with CPR C

Assets:

- A Valid Class 5 BC License with no restrictions (i.e. no “L” or “N”)
- Conversational French

Key Competencies:

- Previous experience prototyping, tinkering, and/or coding
- A passion for and an interest in math, computer science, and technology
- Experience working/volunteering with youth in a camp or educational setting
- Ability to act as a role model to youth and work in a team environment
- Openness to learning and feedback
- Ability to be resourceful, flexible and adaptable to a fast-paced work environment

Application Procedure

1. **Get to Know Science Venture**
   Explore our [website](#). Visit our [Facebook](#) and [Twitter](#) page. See if this job is for you!

2. **Prepare Your Application**
   Update your resume. Complete the application form available on our website.

3. **Submit**
   All UVic Co-op students must upload application form and resume to the [Learning In Motion](#) website. All other applicants please email completed package to svprograms@uvic.ca.

Deadline
Thursday August 19th, 2021 | 9:00 am
Only those shortlisted will be contacted by email to schedule an interview

Questions
David Jackson, Manager of Programs, Science Venture
Email: [svprograms@uvic.ca](mailto:svprograms@uvic.ca) | Phone: 250-721-8158