Program Description:

The Master of Urban Design (MUD) post-professional, two-year degree program prepares graduates for careers using urban design to critically address environmental, economic, social, and cultural issues affecting contemporary urbanization. The studio-based curriculum allows students to explore design strategies in a variety of scales and settings, from the post-industrial city to the suburban periphery to the dense global metropolis.

The studio sequence is supported by small-group seminars and workshops to develop the skill sets necessary for an urban designer in the twenty-first century. Students graduate with a firm grasp of the history, theory and practice that has established urban design as a discipline, as well as skills in cutting-edge media and design methods.

Students take required and elective courses in the School of Architecture and elective courses in graduate programs at the six other colleges within the university.

SoA’s MUD program is both venerable and innovative, shaped by these and other distinctive conditions:

- A strong legacy of participatory urban design. Beginning in 1964, SoA pioneered the Urban Laboratory concept, wherein students and faculty work in the field and engage with citizens on neighborhood revitalization projects.

Program Requirements:

In addition to the standard requirements for all graduate students in the School of Architecture, students in the MUD program must satisfy the following:

- Students must complete a minimum of 180 units of coursework for graduation.
- Each semester requires a minimum of 36 units to achieve Full Time Status; however, the typical semester course load is 45 units.
- Core course substitutions are allowed only with the consent of the Track Chair.