



[warrenlindseyart.com](http://warrenlindseyart.com)  
[warrenlindsey27@gmail.com](mailto:warrenlindsey27@gmail.com)

## WORK EXPERIENCE

### **Autoclave Visions LLC — Art Lead**

August 2017 - Present

Co - Founder and lead artist of an indie studio where my main role was generating art of various forms for the company and game.

### **ESRI Digital Media x SCAD — 3D Artist**

January 2017 - March 2017

Tasked with creating and conceptualizing environments, assets, and interfaces for ESRI data visualization in the HTC Vive and Microsoft Hololens.

### **VialityPlus Ltd, Hong Kong — 3D Artist**

March 2016 - April 2016

Creating 3D Environments and prop for VR experiences. Designing immersive experiences in VR. Working in Unity to assemble environments and organize animation sequences using Unity's Animator.

### **Art Connection, North Little Rock — Studio Artist**

September 2012 - May 2013

Creating and selling commission pieces. Mentoring younger art students.

## EDUCATION — Savannah College of Art and Design

B.F.A Interactive Design and Game Development

Graduation Date: June 2017

Minor in Concept Art

Cumulative G.P.A: 3.7

Studied Abroad in SCAD Hong Kong

SCAD Dean's List

## SOFTWARE SKILLS

Photoshop  
Illustrator  
Autodesk Maya  
ZBrush 4R7  
Unreal Engine 4  
Unity 2017  
Quixel Suite 2.0  
Substance Painter  
UV Layout

## PRACTICAL SKILLS

Hard Surface 3D Modeling  
Laying out UVs  
Conceptual Art Skills  
Graphic Design Experience  
UE4 Blueprint Experience  
2D Game Art Creation Pipeline  
Experience in Game Theory and Mechanics