

MARK BUTTON DESIGN

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Employment - FILM

Jan 2018- current - Title: "Ravers" (2019) Client: Iron Box Studios

- Concept Artist – set design

Oct 2017- Jan 2018 - Title: "The Heinzels" (2019) Client: Akkord Film Production

- Concept Artist – set design

May 2016- June 2016 - Title: "ASSASSIN'S CREED" (2016) Client: TOOM Productions

- Concept Artist – set design

Dec 2013- Jan 2014 - Title: "BILL" (2015) Client: Cowboy Films

- Concept Designer on BBC film – set/prop design

Employment - TV

July 2017- Oct 2017 - Title: "LEGO City" (2011-) Client: M2Film Ltd

- Concept Artist – set design

Oct 2016 - Title: "Horizon Strange Signals" (2017) Client: BBC Science

- Concept Artist – vfx concept

Jan 2016- Feb 2016 - Title: "RED DWARF XII" (2017) Client: BabyCow Productions

- Concept Designer – set design

Sep 2015- April 2016 - Title: "LEGO Nexo Knights" (2015) Series 3-4 Client: M2Film Ltd

- Concept Artist – set/prop/vehicle design

April 2015- Aug 2015 - Title: "Rosamunde Pilcher" series (2016) Client: FFP New Media

- Concept Designer – set design

Sep 2014- April 2015 - Title: "LEGO Nexo Knights" (2015) Series 1-2 Client: M2Film Ltd

- Concept Artist – set/prop/vehicle design

Aug 2014- Aug 2014 - Title: "The Casual Vacancy" (2015) Client: BBC/HBO

- Concept Designer – set design

Sep 2012- Jan 2013 - Title: "CHUGGINGTON" (2013) Client: Ludorum Productions

- Concept Designer – set/prop design

2010-2012 - Title: "The 99" (2011) Client: Endemol UK

- Concept Designer/Location Artist

Skills

- Traditional skills include **Conceptual sketching, freehand drawing, marker rendering.**
- Proficient at **Photoshop, SketchUp** software.
- Some knowledge of **Corel Painter.**
- Strong idea/conceptual generation and pre-visualisation skills.

Education

2006-2010 - Bournemouth University – 2.1 BA (Hons) Industrial Design