**Consumed by Magic:** Cards in Penetration flips against this unit count as 5 less (minimum 0) unless they are a ☩.

**Immolation Horn** (6 v Df | 2’): Strength 4, or Strength 6 on the Rush Order.

♀ **Frighten:** Target gains a Shaken Token.

♂ **Fire Nova** (6 v Sp | (x)4”): All enemy Fireteams suffer a Strength 3 Hit, which may not be Cheated.

Fireteam (50mm)
Consumed by Magic: Cards in Penetration flips against this unit count as 5 less (minimum 0) unless they are a 📚.

Incarnation of Flames: The opponent may not use Shaken Tokens on this unit. When a Fireteam in this unit suffers damage, it may discard a Shaken Token to reduce the damage by 1.

“Isn’t That... Cinnamon?”: This Fireteam and enemy Fireteams within 🔥6 cannot take ⬇️ Actions.

🔥 Immolation Horn (7 v Df | 2"): Strength 4, or Strength 6 on the Rush Order.

✈️ Frighten: Target gains a Shaken Token.

🔥 Fire Nova (6 v Sp | (x)4"): All enemy Fireteams suffer a Strength 3 Hit, which may not be Cheated.