

# MALIFAUX



## M3E MASTERS TOURNAMENT

**Event Date:** Saturday 03/23/24

**Event Time:** 9:00 am - 7:00 pm

**Gaining Grounds Season 4 - 50 Soulstone Singles Event**

### SCHEDULE

9:00 - 9:30 Registration	3:45 - 4:00 Break
9:30 - 12:00 Round 1	4:00 - 6:30 Round 3
12:00 - 1:00 Break	6:30 - 7:00 Ceremonies
1:15 - 3:45 Round 2	

### GENERAL RULES

- All Malifaux Events will use the following:
  - Rules presented in the 2023 Malifaux Third Edition *Core Rulebook*.
  - Current official game cards presented available online at [wyrd-games.net](http://wyrd-games.net) or the Malifaux Crew Builder App.
  - Current FAQ or Errata documents.
  - Gaining Grounds Season 4.
  - Round Time Limit: 2 hrs 30 minutes.
  - This Tournament uses the following Variants: Singles & Bans (1)
- All players are expected to abide by the [AdeptiCon Conduct Policy](#).
- The models used in your army must comply with the [AdeptiCon Model Policy](#). All models must be fully painted (3 color standard) and based. Any standard gray plastic models or pre-plastic metal models that do not show at least some effort was made to conform to the 3 color standard can cause those models to be disqualified from use within the tournament. The Tournament Organizer will make the final determination if a player's models have complied with this event policy should models be called into question.
- If illegal units or rules violations are found in a player's list, at a minimum, the models in violation will be removed from all subsequent play. Tournament points may be deducted and award eligibility may be forfeited. Please use the feedback form on the [AdeptiCon 2024 website](#) to ask any questions you or your club may have regarding rules issues or legal units in advance!
- AdeptiCon Tournament Judges' rulings are final. Arguments or poor conduct by players will not be tolerated. AdeptiCon reserves the right to remove players from the event or AdeptiCon itself with no refunds allowed.
- All players are expected to be Punctual:
  - To arrive at the Event location at the beginning of Registration.
  - To be back at the Event location at least 5 minutes before the end of each Break.
  - To turn in their score sheets promptly once a final score is agreed upon.
- Players who fail to be Punctual may suffer a -1 VP Penalty to the current Round, at the TO's discretion. This penalty may increase to no more than -3 VP for repeat infractions during different Rounds of the same Event.

### ENCOUNTERS

#### Round 1 – Plant Explosives on Corner Deployment

- In Your Face
- Outflank
- Information Overload
- Take Prisoner
- Ensnare

#### Round 2 – Stuff the Ballots on Flank Deployment

- Power Ritual
- Hold Up Their Forces
- Espionage
- Sweating Bullets
- Information Overload

#### Round 3 – Raid the Vaults on Wedge Deployment

- Let Them Bleed
- Death Beds
- Deliver a Message
- Espionage
- Protected Territory