

MALIFAUX



M3E ADEPTICON MASQUERADE

Event Date: Friday 03/22/24
Event Time: 2:00 pm - 4:00 pm
3 Round Event

SCHEDULE

2:00 - 2:10 Registration 2:50 - 3:20 Round 2
2:10 - 2:40 Round 1 3:20 - 3:30 Break
2:40 - 2:50 Break 3:30 - 4:00 Round 3

GENERAL RULES

- All players are expected to abide by the [AdeptiCon Conduct Policy](#).
- The models used in your army must comply with the [AdeptiCon Model Policy](#).
- All Malifaux Events will use the following:
 - Rules presented in the 2023 Malifaux Third Edition *Core Rulebook*.
 - Model official stats presented in any current Faction Packs, Faction Books, or available online at wyrd-games.net.
 - Any current FAQ or Errata documents.
 - Any additional rules presented within these documents.

MALIFAUX MASQUERADE RULES

- The Malifaux Masquerade is a unique Malifaux Scenario. The complete rules will be provided during the Event and can be downloaded at Wyrd's [Resources](#) page under Alternate Play.
- Participants should bring their own 6ss model and may bring an 8ss model if they would like to play as the Host.

ROUND 1 - TABLE # _____

PLAYER NAME	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS
OPPONENT 1	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS
OPPONENT 2	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS
OPPONENT 3	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS
OPPONENT 4	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS

ROUND 2 - TABLE # _____

PLAYER NAME	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS
OPPONENT 1	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS
OPPONENT 2	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS
OPPONENT 3	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS
OPPONENT 4	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS

ROUND 3 - TABLE # _____

PLAYER NAME	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS
OPPONENT 1	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS
OPPONENT 2	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS
OPPONENT 3	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS
OPPONENT 4	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS

PLAYER TOTAL WINS

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