

MALIFAUX



M3E CUPCAKE MATCH MEETUP

Event Date: Thursday 03/21/24
Event Time: 6:00 pm - 10:00 pm
4 Round Event

SCHEDULE

6:00 - 6:15 Cupcake Eating	8:05 - 8:15 Break
6:15 - 6:45 Round 1	8:15 - 8:45 Round 4
6:45 - 6:55 Break	8:45 - 9:00 Ceremonies
6:55 - 7:25 Round 2	9:00 - 10:00 Cupcakes and Conversation
7:25 - 7:35 Break	
7:35 - 8:05 Round 3	

GENERAL RULES

- All players are expected to abide by the [AdeptiCon Conduct Policy](#).
- The models used in your army must comply with the [AdeptiCon Model Policy](#).
- All Malifaux Events will use the following:
 - Rules presented in the 2023 Malifaux Third Edition *Core Rulebook*.
 - Model official stats presented in any current Faction Packs, Faction Books, or available online at [wyrd-games.net](#).
 - Any current FAQ or Errata documents.
 - Any additional rules presented within these documents.

CUPCAKE MATCH RULES

- Cupcake Match is a unique Malifaux Scenario. The complete rules will be provided during the Event and can be downloaded at Wyrd's [Resources](#) page under Alternate Play.
- Participants should bring their own 8ss model. Bringing cupcakes is encouraged, but not required.

ROUND 1 - TABLE # _____

PLAYER NAME	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS
OPPONENT 1	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS
OPPONENT 2	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS
OPPONENT 3	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS

ROUND 2 - TABLE # _____

PLAYER NAME	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS
OPPONENT 1	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS
OPPONENT 2	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS
OPPONENT 3	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS

ROUND 3 - TABLE # _____

PLAYER NAME	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS
OPPONENT 1	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS
OPPONENT 2	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS
OPPONENT 3	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS

ROUND 4 - TABLE # _____

PLAYER NAME	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS
OPPONENT 1	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS
OPPONENT 2	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS
OPPONENT 3	<input type="checkbox"/> WIN <input type="checkbox"/> LOSS

PLAYER TOTAL WINS