



M3E 2-DAY TYRANT TOURNAMENT

Event Dates & Times: Saturday 03/29/25 | 9:00 am - 7:00 pm

Sunday 03/30/25 | 9:00 am - 3:00 pm

Gaining Grounds 4 - 50 Soulstone Event

GENERAL RULES

- 1. This Malifaux Event will use the following:
 - Rules presented in the 2023 Malifaux Third Edition *Core Rulebook*.
 - Current official game cards presented available online at <u>wyrd-games.net</u> or the Malifaux Crew Builder App.
 - Current FAQ or Errata documents.
 - Gaining Grounds Season 4.
 - Round Time Limit: 2 hrs 30 minutes.
 - This Tournament is using the following Variants: Bans (1)
- 2. All players are expected to abide by the AdeptiCon Conduct Policy.
- 3. The models used in your army must comply with the <u>AdeptiCon Model Policy</u>. All models must be fully painted (3 color standard) and based. Any standard gray plastic models or pre-plastic metal models that do not show at least some effort was made to conform to the 3 color standard can cause those models to be disqualified from use within the tournament. The Tournament Organizer will make the final determination if a player's models have complied with this event policy should models be called into question.
- 4. If illegal units or rules violations are found in a player's list, at a minimum, the models in violation will be removed from all subsequent play. Tournament points may be deducted and award eligibility may be forfeited. Please use the feedback form on the AdeptiCon 2025 website to ask any questions you or your club may have regarding rules issues or legal units in advance!
- 5. AdeptiCon Tournament Judges' rulings are final. Arguments or poor conduct by players will not be tolerated. AdeptiCon reserves the right to remove players from the event or AdeptiCon itself with no refunds allowed.
- 6. All players are expected to be Punctual:
 - To arrive at the Event location at the beginning of Registration.
 - To be back at the Event location at least 5 minutes before the end of each Break.
 - To turn in their score sheets promptly once a final score is agreed upon.
- 7. Players who fail to be Punctual may suffer a -1 **VP** Penalty to the current Round, at the TO's discretion.

 This penalty may increase to no more than -3 **VP** for repeat infractions during different Rounds of the same Event.





M3E MASTERS TOURNAMENT

SCHEDULE - DAY 1

9:00 - 9:30 Registration 1:15 - 3:45 Round 2 9:30 - 12:00 Round 1 3:45 - 4:00 Break 12:00 - 1:00 Lunch 4:00 - 6:30 Round 3

ENCOUNTERS

ROUND 1

Plant Explosives on Standard Deployment

- Hold Up Their Forces
- Deliver a Message
- In Your Face
- Espionage
- Death Beds

ROUND 2

Stuff the Ballots on Flank Deployment

- Outflank
- Espionage
- Let Them Bleed
- Sweating Bullets
- Protected Territory

ROUND 3

Raid the Vaults on Corner Deployment

- Power Ritual
- Ensnare
- Information Overload
- Take Prisoner
- Sweating Bullets

SCHEDULE - DAY 2

9:00 - 9:15 Arrival 12:15 - 2:45 Round 5 9:15 - 11:45 Round 4 2:45 - 3:00 Ceremonies 11:45 - 12:15 Lunch

ENCOUNTERS

ROUND 4

Cloak and Dagger on Wedge Deployment

- Let Them Bleed
- Outflank
- Hold Up Their Forces
- In Your Face
- Take Prisoner

ROUND 5

Plant Explosives on Flank Deployment

- Information Overload
- Death Beds
- Ensnare
- Protected Territory
- Deliver a Message