

Community Explorers Camp Clover Plan

Digital Storytelling Helping to Create Peoria Heights Pride

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Overview

Summary

Throughout the week, Community Explorers will have the chance to learn more about their community of Peoria Heights. They will use technology as a tool to interview a member of the community. Using the audio track as a foundation, they will create 30-60 second clips, complete with photos and video footage. These short stories will then be combined to create a 10-20 minute video about Peoria Heights and the people that live there. This project will be enhanced with field trips outside the library, allowing for Community Explorers to explore their community and meet major community figures.

Objectives

- Community pride
 - Participants will learn more about the community they live in.
 - Through field trips, speakers, and projects, participants will (hopefully) increase personal pride for their community.
 - Participants will learn more about their role in their community.
- Digital media production
 - Expose participants to digital media production in three forms (audio, visual, and audio + visual)
 - Participants will be able to tell a story using digital media tools.
 - Participants will become comfortable using technology as a tool for digital media production and storytelling.
- Storytelling and journalism
 - Participants will be able to write interview questions that get a particular theme.
 - Participants will be able to conduct an interview.
 - Participants will be able to use interviews they conducted to tell a short story

Overarching question(s) to frame camp

- What does Peoria Heights mean to you?
- What does the community of Peoria Heights look like to you? Why?
- What is your Peoria Heights?
- What makes or would make this a place to settle down in?
 - It's okay to look for the negative space
 - What would make this place better?

Summary of major activity

This project will be built up over the week. Participants will first write up interview questions for an interview they will conduct with someone they know who lives in Peoria Heights (can be a

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family member, family friend, babysitter, librarian, etc.). The questions they ask will focus on why that person lives in Peoria Heights and what they like (or dislike) about living in the Heights. Participants will record interview and bring audio back to camp on Tuesday.

On Tuesday, participants will upload audio and select a snippet (30-60 seconds long) for their project. Their assignment on Tuesday will be to gather photos and or video that will enhance the audio clip.

Wednesday and Thursday will be devoted to using the photos and videos with the audio to create their short story. Friday will be a time for a group critique and time for revision. These short clips will be combined together to create the final video, telling many stories about Peoria Heights. Additional footage will be shot during the week to use as bookends to the participants' short stories.

Field trips and speakers with community leaders will supplement project time and create an opportunity for more learning and footage.

Original Schedule for the week

	Monday	Tuesday	Wednesday	Thursday	Friday
9:00 AM	Welcome, introductions, make name tags, community policies	Check in -- Light and lively activity	Check in -- Light and lively activity	Check in -- Light and lively activity	Check in -- Light and lively activity
9:15 AM	Get-to-know-you-activity	Field Trip + Guest Speaker (Tower Park + Roger Bergia)	Project time	Field Trip + Guest Speaker (Walk downtown and visit local businesses)	Presentation of projects, critique, and revision. Time for edits and changes.
9:30 AM	What is community? Discussion				
9:45 AM					
10:00 AM	Talk about project and journalism 101 introduction		Outside break		
10:15 AM			Speaker, 10 Things You Didn't Know About Peoria Heights (Robbie M)		
10:30 AM	Snack	Snack	Snack	Snack	Snack
10:45 AM	Project time (create interview questions)	Project time	Project time	Project time	Revisit community discussion; evaluation
11:00 AM					
11:15 AM	Library movie trailers				
11:30 AM					Showcase
11:45 AM	Reflect/debrief	Reflect/debrief	Reflect/debrief	Reflect/debrief	
HW	Interview	Photo/video	Photo/video	None	Finished

Schedule (as Occurred) for the week

	Monday 7/20	Tuesday 7/21	Wednesday 7/22	Thursday 7/23	Friday 7/24
9:00 AM	Welcome, introductions, make name tags, community policies	Sharks and Minnows	Red Light Green Light	Light 'n lively: Arm Game	Discuss Introduction for Movie, group photo
9:15 AM	Human Bingo	Field Trip + Guest Speakers (Village Hall, Roger Bergia + Roger Larsen)	Project time	Field Trip to Sports Corner & Creations and Harp & Thistle	Catch up for personal videos, catch up for library trailer, Super Wendall trailer
9:30 AM	What is community? Discussion				
9:45 AM					
10:00 AM	Talk about project and journalism 101 introduction		Light 'n Lively: Arm Game		
10:15 AM			Speaker, 10 Things You Didn't Know About Peoria Heights (Robbie M)		
10:30 AM	Snack	Play ground/ Snack	Snack	Snack	Snack
10:45 AM	Project time (create interview questions)	Peoria Heights Water Tower	Project time	Project time	Revisit Community Discussion
11:00 AM					Game or Library Exploration w/ Teen Teachers
11:15 AM	Library movie trailers				Showcase
11:30 AM					
11:45 AM					
HW	Interview	Interview	Photo/video	None	Finished

Equipment Used

- (14) iPads (10 iPad 2 & 4 iPad Mini; 7 UIUC iPads, 7 Extension iPads)
 - Apps downloaded for Camp Clover
 - iMovie
 - Recorder [free]
 - Dropbox
- (20) headphones
- (20) flash drives
- Supplies provided by 4H Extension Office
 - Projector
 - Huge post-it note pads
 - Markers
 - Paper
 - Pens and pencils
 - Tape
 - Nametags
- Supplies provided by Fab Lab
 - Laptops

Activities in detail

Get to know you activity (Monday) & Check In's (approx. 15-20 minutes)

Monday's Get-to-know-you-activity: Human bingo

Rest of week: Simple check-ins before starting the camp. Most popular check-in game was the "Arm Game" which consists of lying on the ground with overlapping arms.

Reflection and debrief (15 minutes at the end of each day)

There was not much time for reflection and debrief. Our check-ins at the end of the day were informal and asked simple questions like "Did you have fun today?"

Community Discussion: Part I, Monday & Part II, Friday

Goals and Objectives

- Get participants thinking about what "community" is.
- Participants are able to articulate what "community" means to them.
- Participants are able to share what they already know about Peoria and or Peoria Heights and facilitators have a better idea of foundational knowledge.
- Participants get to know one another better.
- At end of week, participants will articulate their new/revised/stayed-the-same definition of community. This helps facilitators gauge how the camp went and its impacts.

Equipment needed

- Large post-it notes
- Pens, pencils, and or markers

Journalism 101 and How to Write Interview Questions (Monday, two 30 minutes chunks)

Goals and Objectives

- Participants will learn and demonstrate how to write interview questions that gain information and responses more than just "yes" or "no."
- Participants will be able to conduct an interview and veer from their list of questions to gain more information or an interesting story.
- Participants will be able to take notes during an interview to help gather information and remember important parts of the interview after the fact.
- ~~Participants will have an opportunity to try their interview skills with their peers.~~
This was something we did not do during Camp Clover but could be done with other groups who wanted more experience/practice with interviewing someone.
- Participants will create a sheet of questions to use for their interviews for their digital media production project. They can also use these questions throughout the week with the various speakers that visit.

Framing Questions

- What sorts of questions should we ask to the person we interview for our project?
- How do we write questions that get people to tell stories about their experiences in Peoria Heights?
- What skills do the participants need to conduct successful interviews? How can we create an environment for the participants to practice their skills and feel confident about conducting an interview later that day?

Equipment needed

- Paper and pencils

Library movie trailers (30 minutes)

Goals and Objectives

- Participants become more familiar with their local library.
- Participants get a chance to use iMovie and ease their way into using digital media tools.

Participants will be split up into groups and will pick out a movie trailer template. Using the template sheet as their guide, they will craft a movie about the library, getting the necessary shots required for each trailer. This project will not be able to be accomplished in 30 minutes, and this is something that can be worked on all week.

Throughout the week, we allowed time for participants to work on their trailers. While some groups finished in one day, others required several days to finish a full trailer. Reminder, some trailers are longer than others, so make sure to check the length when deciding on a template.

Field trip/speaker options (75 minutes)

- Travel time: approx. 10-15 minutes
- Tower Park (Tuesday)
 - Speaker: Roger Bergia & Roger Larson
 - Climb to top of water tower
 - Roger Larson and the Richwoods Township have offered to cover the charge of admission.
 - Lots of photo and video footage.
 - Taking 11 kids to the top of a 200 foot tower is challenge in and of itself.
- 10 Things You Didn't Know about Peoria Heights with Peoria Heights Historical Society leader, Robbie (Wednesday)
 - Brief session with some Peoria Heights history
- Chamber of Commerce (+local businesses) (Thursday)
 - Travel time: 10-15 minutes
 - Profiling activity and introduce participants to the ideas behind having a Chamber of Commerce
 - Businesses we can visit
 - Harp and Thistle (Betty)
 - Sports Corner Creations (Karen)

Project Creation (W, H – at least 60 minutes)

- On Monday after Camp Clover, participants will interview someone they know who lives in Peoria Heights. The interview will use questions the participants created during camp on Monday. This interview will be recorded on their iPads.
- *Tuesday: We did not have any project time due to the Observation Tower not opening until 11 AM. We used Tuesday as a full field trip day.*
- Wednesday: pick out 30-60 seconds of audio for their project. Learn more about iMovie and become comfortable using this app. Can also begin to take photographs and video footage for their project and add this footage to their video.
- Thursday: Begin to finalize their projects and finesse other parts of the project.
- Friday: Final edits to individual projects and creation of Super Wendall trailer while Hailley finished putting together the final video.

Project Presentation and Opportunity for Revision and Critique

NOTE: This was not done during Camp Clover due to time and the interest of the participants. However, this is something that could be used in future iterations of this camp.

- Goals and objectives: Allow each Community Explorer around five minutes to present their short story to the group. Once presentation and questions have been asked, allow for peers to [positively] critique short stories. Once the presentations and critiques are over, allow time for Community Explorers to revise projects if they wish to.
 - Ask questions such as
 - “What was the most challenging aspect of this project and why?”
 - “What are you most proud of in this project?”
 - “What is one thing you learned from doing this project?”
- Critique Guidelines
 - Begin with positive comments (i.e. “I really like...”). Aka what worked about the short story.
 - Have Community Explorers explain why they liked a certain aspect. More than just “I liked it.”
 - Can also ask, “How did the short story make you feel?” or “Did you learn something new from this story?”
 - Frame revision comments as questions (i.e. “What if you did x instead of y?”)
 - Don’t use “should”
 - Explain to the Community Explorers why we are not using the word should. Each story belongs to the individual (or group if some are in partners). It’s *their* work and they have control over what revisions (if any) are made.

Showcase (30 minutes, invite parents, family, friends, etc.)

- Projector used to show video clips (single video or a playlist of all short stories)
- Hand out certificates and flash drives with all the short stories.