



EXPERIENCED UNITY DEVELOPER

Outline of the Role:

Do you live to play and develop video games? Then this opportunity might be right for you! Developer-driven Kelowna studio Hyper Hippo seeks intermediate Unity Developer. The Hyper Hippo team created AdVenture Capitalist, and is working on more cool video games. The successful candidate is a strong programmer who would work with client-side and server-side programmers to make awesome multi-platform games. Hyper Hippo is an indie-type studio where management doesn't get in your way, you're not restricted to only develop avatars or chats; you get to design the whole game, with the support of artists, sound and UI guys. Once you have something ready to test, you can bring it straight to your circle of players without a lengthy approval process.

Required Experience

- Computer Science/Software Engineering degree or equivalent work experience
- 2+ years commercial experience with Unity and C# (school projects are valuable, but we're looking for more experience)
- 5+ years game programming – you know all best practices
- Proficiency in both 2D and 3D game development
- Ability to interface with RESTful HTTP data services for authentication, player data, etc.
- Experience providing cross-device solutions that address performance, reliability, security, and scalability issues

Desired Experience

- JSON
- Implementing analytics into a game
- Having launched one or more titles on iOS, Android, or Web
- Knowledge and expertise in making networked multiplayer games is an asset, but not required; Photon or uLink is a plus



Other Useful Skills

- Git SCM
- Build Pipelines, specifically Jenkins/Hudson
- Agile/Scrum development
- Asset Packages and dynamic content loading
- Server administration (Apache or nginx configuration)
- Understanding of FTP

Attitude and Personality

- Must LOVE video games (you will be tested!)
- Creativity—everyone here gets to design the games we make
- Ability to rapidly prototype game ideas, but also write production ready code when needed
- Self-sufficiency, ability to unblock yourself, do your own R&D and create solutions independently
- Ability to write code that is easy to read and debug
- Proactive in sharing knowledge with peers
- Strong work ethic - ensuring products are in a shippable state before communicating that it is done
- Strong communicator sharing project status, dependencies, risks, costs, and options

Compensation

- Competitive salary
- Extraordinary profit sharing program
- Health Benefits
- 3 weeks vacation
- 10 personal days per year
- Annual self development budget to attend conferences, courses, training – you name it!