



An Immersive Entrepreneurship STEAM Discovery Program

Students participate in an immersive experiential learning program in which they gain competencies in 21st century workforce skills and awareness of STEAM career opportunities for today and in the future. Following a defined rubric, students work in teams of 6-8 to build a conceptual business of their choosing and must demonstrate competencies they learn during the program. To promote their business, each team will develop a brand book that is leveraged across a website, mobile application, presentation and marketing video, which the students will develop through story boarding, produce, and present. The project based learning approach teaches presentation skills, leadership skills, collaboration skills, critical thinking skills, Problem Solving and much more. Students will demonstrate their newfound skills throughout the program, delivering a project at the conclusion in which they must meet timelines and deliverables while competing with their peers for the top three positions for bragging rights. Each of the top three teams will be asked back to present at an annual program competition.

Sample Program Learning Modules

- Module 1 – Getting to know your team
 - Module 2 – Introduction to Software Engineering
 - Module 3 – Introduction to Robotics Engineering
 - Module 4 – The World of Application Development
 - Module 5 – Robotics and Math Challenge
 - Module 6 – Team Building - Survival Games
 - Module 8 – Presentation Skills (Why,What, How)
 - Module 9 – STEAM Challenges
 - Module 10 –Final Capstone Project Presentations
- (These are just samples of the full program content)

This program can be delivered in three forms:

- **Organization Training Package:** This is a complete package to train your District Team on delivering this 10 Day program as a summer program or 10 Saturday Program.
- **Program Delivery Package:** This is a complete outsourced package, where we deliver the content as a 10 Day program in a summer program or 10 Saturday Program.
- **STEAM Integration Specialist Package:** This is a complete 12 month program beginning in June with Teacher professional development, living lab within summer program, Teacher Training Package during school year. Integrating CreatingSTEAM into the classroom

Below is our price list for the program broken out by line item. Equipment is not included in all packages, additional program items can be purchase based on your organizations budget.

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Organization Training Package 10 Day Summer or 10 Day Saturday Program

Item	Description	Total
Teacher Professional Develop	Four Day Instructor lead program to support learning to deliver CreatingSTEAM	\$4,500.00
10 Days Facilitator/ Mentoring	We provide two instructors for the 10 Days for delivery and training of your team	\$30,000.00
Program Supplies	Everything need to delivery learning activities - (non-equipment supplies, ex paper/markers etc.)	\$500.00
On-Line Registration	Online registration with complete details of program	\$400.00
Humanoid Robots	8 Units Per Unit cost \$200	\$1,600.00
Spheros	16 Units Per unit cost \$25	\$400.00
PC Building	8 Units per unit cost \$350	\$2,800.00
3D Printers	8 Units Kit Build 3D Printers Per Unit cost \$200	\$1,600.00
Student Assessment Report	Pre-Post Student Assessment Report	\$1,500.00
Online Support Community	Invitation only community for STEAM education support and peer collaboration	FREE
Post Program Evalution/Review	Two Day Program evaluation and post program training	\$3,000.00
Organization Training Package	This total includes all equipment and program supplies except laptop devices	\$46,300.00
Cost Breakdown Year One Training	\$723.44 Per Student program cost based on 64 student participation	\$72.34 Per Student per day cost
Year Two Budgeting No Training	\$168.75 Per Student program cost based on 64 student participation	\$16.88 Per Student per day cost

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Organization Training Package 10 Day Summer or 10 Day Saturday Program

Equipment Rentals & Optional Program Items

All three package options utilize this list for additional needs

Humanoid Robots	8 Units Per Unit cost \$200	\$1,600.00
Sphero	16 Units Per unit cost \$25	\$400.00
PC Building	8 Units per unit cost \$350	\$2,800.00
3D Printers	Build 3D Printers	\$1,600.00
Student Mentor Training	Three Day Training with High School or College student mentors from your community	\$4,500.00
Tshirts	Participant and Volunteers/Leads branded Tshirts	\$1,000.00
Surface 3 Devices	Loaner Devices (In Bundles of 50 * 85.00 per unit)	\$4,250.00
Photo Package	Remember the program through images	\$1,000.00
Food Service	Lunch service for 10 Days - Actual pricing my vary based on program location	\$11,250.00
Lanyards/Badges	Each student, mentor, volunteer receives a lanyard with a customized badge.	\$500.00

Additional Information Regarding Programs

Travel Transportation Costs	All travel costs are submitted for invoicing, pricing-varies based on location, estimates are provided upon program date confirmation.	GSA Guidelines are observed
Optional Parent Program	** Inquire for information	

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Program Delivery Package

Item	Description	Total
10 Days Facilitator/ Mentoring	We provide two instructors for the 10 Days for delivery and training of your team	\$30,000.00
Program Supplies	Everything need to delivery learning activities - (Not equipment)	\$500.00
On-Line Registration	Online registration with complete details of program	\$400.00
Humanoid Robots	8 Units Per Unit cost \$200	\$1,600.00
Spheros	16 Units Per unit cost \$25	\$400.00
PC Building	8 Units per unit cost \$350	\$2,800.00
3D Printers	Build 3D Printers	\$1,600.00
Student Assessment Report	Pre-Post Student Assessment Report	\$1,500.00
Online Support Community	Invitation only community for STEAM education support and peer collaboration	FREE
Student Mentor Training	Three Day Training with High School or College stu- dent mentors from your community	\$4,500.00
Tshirts	Participant and Volunteers/Leads branded Tshirts	\$1,000.00
Surface 3 Devices	Loaner Devices (In Bundles of 50 * 85.00 per unit)	\$4,250.00
Lanyards/Badges	Each student, mentor, volunteer receives a lanyard with a customized badge.	\$500.00
Program Delivery Package	This total includes all equipment and program supplies.	\$49,050.00
Cost Breakdown	\$766.41 Per Student program cost based on 64 student participation	\$76.64 Per Student per day cost

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STEAM Integration Specialist Package

Item	Description	Total
CF(e) Training Cycle	Connections Foundations (e) Two Day Coaching Training	\$3,000.00
STEAM Integration Training	Five Day ICT/PBL Training. (This can be split into 2 days and 3 days of training)	\$7,500.00
Creating STEAM 10 Day Living Lab	Mentor participation over 10 day immersive program **Participation is required by all teachers**	FREE
STEAM Integration Planning	5 Day's of Integration Planning. Develop overall program integration plan for the school year. This can be split into 1 day planning sessions.	\$7,500.00
40 Hour Curriculum Content	Full curriculum teaching an immersive Entrepreneurship program, spanning computer science, engineering, robotics, business and marketing.	FREE
Mentoring Hours	40 Hours of Mentoring This can be utilized for teacher learning sessions or co-teach, teacher modeling sessions (Must be used in minimum 2 hour blocks)	\$10,000
Remote Mentoring	12 Hours of Remote Mentoring. Phone support of screen sharing sessions online (must be used in 1 hour increments)	\$1,500
Online Support Community	Invitation only community for STEAM education support and peer collaboration	FREE
Student/Teacher Assessment Impact Metrics	Pre assessment, two mid point assessments and one final assessment	\$2,000.00
STEAM Integration Specialist Package	All of the items listed above are included in this package, equipment not included. (See equipment costs on page 3)	\$31,500.00
Cost Breakdown	\$492.19 Per Student program cost based on 64 student participation	\$12.30 Per Student per hour cost

The STEAM Integration Specialist is a full year long program that immerses teachers into STEAM learning programs with competencies in Project Based Learning, Hands On Experiential Learning, Industry Experts, Robotics, Coding, Entrepreneurship, Marketing, Engineering Design Thinking, PC Building, Presentation Skills, Communications Skills, Online Learning Tools, Skype Communications, Microsoft Office 365, and much more.