



An Introduction to learning to coding with Scratch

Scratch is a made up language based on Java and Javascript syntax. This language teaches important concepts in coding. Students will gravitate to Scratch quickly due to its simple interface and the ability to create and experience results. This program will engage all of your students, and surprise you on how quickly the students will learn to do work with the Scratch interface, creating interactive games that they can share with their peers. Students will collaborate in teams and work independently with Scratch, beginning with basic strategies on how to utilize the interface, moving through each module and advancing their knowledge of coding syntax.

Each module covers a set of objectives specific to learning scratch..

Sample Program Learning Modules

- Module 1 – Getting started with Scratch
- Module 2 – Introduction to Software Engineering-
- Module 3 –Exploring
- Module 4 – Animations
- Module 5 – Computer Science Unplugged
- Module 6 – Stories
- Module 7 – Games
- Module 8 – Diving Deeper
- Module 9 – STEAM Challenges
- Module 10 –Hackathon

This program can be delivered in three forms:

- **Teacher Training Package:** This is a complete package to train your teacher(s) on learning Scratch and the curriculum. This package also includes mentoring hours.
- **Program Delivery Package:** This is a complete outsourced package, where we deliver the content and does not include teacher training or mentoring.
- **STEAM Integration Specialist Package:** This is a complete 12 month program beginning in June with Teacher professional development, living lab within summer program, Teacher Training Package during school year.

Below is our price list for the program broken out by line item. Each Package includes everything needed to deliver the program, additional program items can be purchase based on your organizations budget.

Scratch In the Classroom Price List Teacher Training Package

Item	Description	Total
Teacher Professional Develop	Two Day Instructor lead program to support teachers learning Scratch and the curriculum	\$3000.00
16 Hours of Teacher Mentor Sessions	Mentor hours can be utilized for teacher learning sessions or co-teach, teacher modeling sessions (Must be used in minimum 2 hour blocks)	\$4000.00
20 Hour Curriculum Content	10 Modules of curriculum teaching students how to utilize Scratch to learn to code.	FREE
6 Hours of Remote Teacher Mentor Sessions	Phone support of screen sharing sessions online (must be used in 1 hour increments)	\$750.00
Online Teacher Support Community	Invitation only community for STEAM teacher support and peer collaboration	FREE
Teacher Training Package	All of the items listed above are included in this package	\$7750.00
Cost Breakdown	\$258.33 Per Student program cost based on 30 student class	\$12.92 Per Student per session cost
<i>Optional Program Items</i>		
Loaner Surface 3 Devices	Loaner Devices (Minimum 25 * 85.00 each)	\$85.00 Per Unit
Additional Mentor Hours	Per hour rate	\$250.00
Additional Remote Mentor Hours	Per hour rate	\$125.00
Student Assessment Report	Pre/Post Assessment Data Report for Impact Metrics	\$500.00

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Scratch In the Classroom Price List Program Delivery Package

Item	Description	Total
Instructor & Curriculum <i>(One Instructor per class-room)</i>	20 - 40 Minute Class Sessions in 20 Weeks or 10 Weeks	\$5000.00
Program Delivery Package	All of the items listed above are included in this package	\$5000.00
Cost Breakdown	\$166.67 Per Student program cost based on 30 student class	\$8.33 Per Student per session cost

Optional Program Items

Loaner Laptops <i>(Minimum 25)</i>	Surface 3 Devices	\$85.00 Per Device
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STEAM Integration Specialist Package

CF(e) Training Cycle	Connections Foundations (e) Two Day Coaching Training	\$3000.00
STEAM Integration Training	Three Day ICT Training	\$4500.00
Creating STEAM 10 Day Living Lab	Mentor participation over 10 day immersive program	FREE
Teacher Assessment Impact Metrics	Pre assessment, two mid point assessments and one final assessment	\$500.00
Teacher Training Package	Full "Teacher Training Package"	\$7750.00
STEAM Integration Specialist Package	All of the items listed above are included in this package	\$15,750.00

The STEAM Integration Specialist is a full year long program that immerses teachers into STEAM learning programs with competencies in Project Based Learning, Hands On Experiential Learning, Industry Experts, Robotics, Coding, Entrepreneurship, Marketing, Engineering Design Thinking, PC Building, Presentation Skills, Communications Skills, Online Learning Tools, Skype Communications, Microsoft Office 365, and much more.