Jumpin’ Jack Flash – Stage Plot/Input List

Channels: 16 minimum up to 20
Monitor Mixes: minimum of 3 channels

Drums (Mike Oncea)
8’ wide by 6’ deep footprint with riser preferred, 9 Channels
D1 22” Kick Drum (mic’d)
D2 13” Snare Drum (mic’d)
D3 13” Ride Tom (mic’d)
D4 15” Floor Tom (mic’d)
D5 16” Floor Tom (mic’d)
C1-C6 Cymbals (Hi-hat mic’d and 2 overheads)
E1 Drum machine (single 1/4” or XLR send from machine)
M4 Dedicated Monitor Mix – powered in-ear system. Single 1/4” or XLR receive from board
   MIX: all drums, heavy on kick and snare, balance of all vocals/instruments, no drum machine through M4 mix

Keyboards (Ray Mihalko)
5’ wide by 5’ deep footprint, 2 Channels
K1 Keyboards, 54” X 27” (DI Box)
K2 Keyboard amp and speaker, 18” X 24”
V5 Mic (perCUSSION)
M3 Wedge Monitor Mix – dedicated or Stage Right mix, may be shared with G2
   MIX: balance of all vocals/instruments including drum machine

Guitars – Stage Right (Sean Hoffmann)
3’ wide footprint, 2 Channels
G2 Guitar Amp, 30” X 24” (mic’d)
P2 Pedal Board, 30” X 18”
V4 Vocal Mic
M3 Wedge Monitor Mix – dedicated or Stage Right mix, may be shared with K1
   MIX: balance of all vocals/instruments including drum machine

Guitars – Stage Left (Mike Scheer)
3’ wide footprint, 2 Channels
G1 Guitar Amp, 24” X 24” (mic’d)
P1 Pedal Board, 27” X 18”
V2 Vocal Mic
M2 Wedge Monitor Mix – dedicated or Stage Left mix, may be shared with G1
   MIX: balance of all vocals/instruments including drum machine

Bass (Tony DeLuca)
3’ wide footprint, 2 Channels
B1 Bass Amp, 24” X 15” (mic’d or DI Box)
V3 Vocal Mic
M2 Wedge Monitor Mix – dedicated or Stage Left mix, may be shared with G1
   MIX: balance of all vocals/instruments including drum machine

Vocals (Garrett Andrae)
3’ wide footprint, 2 Channels
A1 DI Box for Acoustic Guitar
V1 Vocal Mic
M1 Dedicated Monitor Mix – powered in-ear system.
   Single 1/4” unbalanced line from main mix
   Single 1/4” unbalanced line from vocal channel (take from insert line)
   MIX: Heavy on Lead Vocals, balance of all vocals/instruments including drum machine

Sax (Jerry Mellix) – NOTE: for select shows only
2’ wide footprint, 1 Channel
S1 Sax mixing rig, 24” X 15” (DI Box)
M3 Wedge Monitor Mix – dedicated or Stage Right mix, may be shared with G2
   MIX: balance of all vocals/instruments including drum machine
Jumpin' Jack Flash will do our best to accommodate smaller stage areas as long as mutual agreement can be reached. For questions specific to our sound requirements, please contact Mike Scheer at 412.398.5534 or m.scheer@comcast.net.